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Computational Scattering Models for Elastic and Electromagnetic Waves in Particulate Media

Timothy Edwin Doyle

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COMPUTATIONAL SCATTERING MODELS FOR ELASTIC AND ELECTROMAGNETIC WAVES

IN PARTICULATE MEDIA

by

Timothy Edwin Doyle

A dissertation submitted in partial fulfillment
of the requirements for the degree

of

DOCTOR OF PHILOSOPHY

in

Physics

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ABSTRACT

Computational Scattering Models for Elastic and Electromagnetic Waves
in Particulate Media

by

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Utah State University, 2004

Major Professor:  Dr. J. R. Dennison
Department:  Physics

Numerical models were developed to simulate the propagation of elastic and electromagnetic waves in an arbitrary, dense dispersion of spherical particles. The scattering interactions were modeled with vector multipole fields using pure-orbital vector spherical harmonics, and solved using the full vector form of the boundary conditions. Multiple scattering was simulated by translating the scattered wave fields from one particle to another with the use of translational addition theorems, summing the multiple-scattering contributions, and recalculating the scattering in an iterative fashion to a convergent solution. The addition theorems were rederived in this work using an integral method, and were shown to be numerically equivalent to previously published theorems. Both ordered and disordered collections of up to 5,000 spherical particles were used to demonstrate the ability of the scattering models to predict the spatial and frequency distributions of the transmitted waves.

The results of the models show they are qualitatively correct for many particle configurations and material properties, displaying predictable phenomena such as refractive focusing, mode conversion, and photonic band gaps. However, the elastic wave models failed to converge for specific frequency regions, possibly due to resonance effects. Additionally, comparison of the multiple-scattering simulations with those using only single-particle scattering showed the multiple-scattering computations are quantitatively inaccurate. The inaccuracies arise from nonconvergence of the translational addition theorems, introducing errors into the translated fields, which minimize the multiple-scattering contributions and bias the field
amplitudes towards single-scattering contributions. The addition theorems are shown to converge very slowly, and to exhibit plateaus in convergence behavior that can lead to false indications of convergence.

The theory and algorithms developed for the models are broad-based, and can accommodate a variety of structures, compositions, and wave modes. The generality of the approach also lends itself to the modeling of static fields and currents. Suggestions are presented for improving and implementing the models, including extension to nonspherical particles, efficiency improvements for the algorithms, and specific applications in a variety of fields.

(226 pages)
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SYMBOLS AND NOTATION

\( A_{nm} \), \( B_{nm} \), \( C_{nm} \)  
Incoming wave field coefficients of order \( n,m \) for longitudinal, shear-electric, and shear-magnetic elastic waves respectively.

\( D_{nm} \), \( E_{nm} \), \( F_{nm} \)  
Interior wave field coefficients of order \( n,m \) for longitudinal, shear-electric, and shear-magnetic elastic waves respectively.

\( G_{nm} \), \( H_{nm} \), \( I_{nm} \)  
Outgoing wave field coefficients of order \( n,m \) for longitudinal, shear-electric, and shear-magnetic elastic waves respectively.

\( a_{nm} \), \( b_{nm} \)  
Incoming wave field coefficients of order \( n,m \) for electric-type and magnetic-type electromagnetic waves respectively.

\( c_{nm} \), \( d_{nm} \)  
Interior wave field coefficients of order \( n,m \) for electric-type and magnetic-type electromagnetic waves respectively.

\( e_{nm} \), \( f_{nm} \)  
Outgoing wave field coefficients of order \( n,m \) for electric-type and magnetic-type electromagnetic waves respectively.

\( A_{nm}(r;L) \)  
Longitudinal, electric-type, and magnetic-type vector multipole functions of order \( n,m \).

\( A_{nm}(r;E) \)  

\( A_{nm}(r;M) \)  

\( L_{nm} \), \( N_{nm} \), \( M_{nm} \)  
Longitudinal, electric, and magnetic-type vector spherical wave functions of order \( n,m \).

\( U_{nm} \), \( V_{nm} \), \( W_{nm} \)  
Modified longitudinal, electric, and magnetic-type vector multipole functions of order \( n,m \).

\( \Pi^{l,n,m}_{\delta,\nu,\mu}(R_{\alpha\beta}) \)  
Vector off-center expansion coefficients.

\( Z^{n,m}_{\nu,\mu}(R_{\alpha\beta}) \)  
\( j_{\nu}(ka_{\mu}) \)-normalized scalar off-center expansion coefficients.

\( Z^{l,n,m}_{\delta,\nu,\mu}(R_{\alpha\beta}) \)  
\( j_{\nu}(ka_{\mu}) \)-normalized vector off-center expansion coefficients.

\( C^{c,\gamma}_{a,\alpha,b,\beta} \)  
Clebsch-Gordan coefficient.

\( P_{n}^{m}(\cos\theta) \)  
Normalized Legendre polynomial of order \( n,m \).

\( Y_{nm}(\theta,\phi) \)  
Scalar spherical harmonic function of order \( n,m \).
\( Y_{n,m}^l (\theta, \varphi) \) Vector spherical harmonic function of order \( n,m \) and vector \( l \).

\( h_n^{(1)}(kr) \) Spherical Hankel function of first kind.

\( h_n^{(2)}(kr) \) Spherical Hankel function of second kind.

\( j_n(kr) \) Spherical Bessel function.

\( y_n(kr) \) Spherical Neumann function.

\( z_n(kr) \) Generic spherical radial function (either of Bessel, Neumann, or Hankel type).

\( G_{N_0}^{N_1}, H_{N_0}^{N_1}, J_{N_0} \) Symbolic substitutions for terms in the electromagnetic boundary condition equations.

\( T_1(j), T_1(h), T_1(g) \) Symbolic substitutions for terms in the elastic wave boundary condition equations.

\( T_2(j), T_2(h), etc. \) Symbolic substitutions for terms in the elastic wave boundary condition equations.

\( u_L \) Longitudinal displacement vector.

\( u_S \) Shear displacement vector.

\( \Phi \) Scalar potential for longitudinal elastic field.

\( \Psi \) Vector potential for shear elastic fields.

\( k_L \) Longitudinal wave vector.

\( k_S \) Shear wave vector.

\( c_L \) Longitudinal wave speed.

\( c_S \) Shear wave speed.

\( \rho \) Density.

\( \lambda, \mu \) Lamé constants.

\( \eta \) Electromagnetic index of refraction.
A. Background

A particulate medium is inhomogeneous matter comprised of discrete particles suspended in a solid, liquid, gas, or vacuum. Particulate media are ubiquitous. They comprise a large portion of the Earth’s crust, and are found in interstellar nebulae, interplanetary plasmas, dust-strewn atmospheres, clouds, and ocean sea beds. Biological systems are also particulate in character, consisting of macromolecular suspensions, organelles, cells, and tissues. Humanity has also engineered materials that use particulates to enhance strength (concrete, rubber tires, nanocomposites), provide chemical energy (alkaline batteries, solid rocket propellants), or impart new properties (photonic band gap materials, electrorheological fluids).

The propagation of waves through particle-filled media is an important yet difficult problem that has challenged physicists for over a century. An analysis of the propagation of waves through a particle-filled medium is a study in scattering. If the particles are widely dispersed the scattering is dominated by single-particle scattering, where the waves are scattered only once by a particle. At low particle concentrations, the single-scatterer approximation is usually sufficient to describe the propagation of a wave through a particulate medium and to predict the resultant wave properties.

At high particle concentrations the single-scatterer approximation is no longer valid. As the particles become more closely packed, a larger portion of the waves scatter from one particle to another in a process known as multiple scattering. Important problems in understanding wave propagation in particulate media include determining under what conditions single-particle scattering is valid, under what conditions multiple scattering must be considered, and determining the extent and effects of multiple scattering.

Multiple scattering is a notorious problem in physics because it is a many-body problem. There are special cases where multiple scattering is exactly solvable, including those involving just a few particles or symmetric geometries such as molecular structures or ordered lattices. However, the multiple-
scattering problem is not solvable in an exact, closed, analytical form for arbitrary scatterer numbers, properties, and arrangements. Statistical, approximation, or computational methods must therefore be employed to physically describe how waves propagate through the particulate medium, and to predict the changes in wave properties as a result of the multiple interactions. Many approximate and statistical solutions have been advanced and are successful at predicting the general, overall propagation properties of particulate matter. However, these methods replace the detailed physics of the scattering mechanisms with simplistic mathematical idealizations, and are often not a satisfactory substitute for a complete mechanistic description of the scattering.

To date, wave propagation has been most successfully treated for dilute particle dispersions where multiple scattering is minimized.\cite{1,2} Statistical and approximation methods work quite well for these cases, but typically also require particles of uniform size, uniform properties, and low contrast with respect to the matrix properties. Current statistical and approximation methods fail, however, for moderate-to-high particle concentrations (above 15 percent for solid particles in a solid matrix) and high-frequency (small wavelength) scattering.\cite{1,2}

Another deficiency of current statistical and approximation methods is they are not sensitive to the details of the microstructure. Such details include particle size distributions, mixed particle types (i.e., particles of different materials), and various degrees of order and disorder in the spatial distribution of the particles.\cite{1} Statistical and approximation methods typically use an effective medium approximation to model the particulate medium. Such approaches are useful for qualitative analysis of the general behavior of the medium, but fall short of a quantitative determination of properties based on the microstructure (i.e., particle sizes, properties, and spatial distributions). Additionally, dense particle dispersions and close random packs have yet to be reasonably treated with an exact, first-principles approach.

Computational physics has grown into a major area of research over the last quarter century, complementing both experimental and theoretical physics. Computational models allow simulation of many phenomena not approachable with analytic methods, including many-body systems (molecules, polymers, amorphous structures, planetary and stellar systems), continuous systems (atmospheric
circulation, material stress states, thermal properties), and complex or chaotic systems (biological structures, neural networks, cellular automata, coupled dynamical systems).

Due to the phenomenal increase in computational speed, capability, and accessibility in the past few decades, computational simulations in condensed matter and materials physics have become powerful and useful alternatives to statistical, approximation, and experimental methods. Computational models have allowed the numerical solution of problems and simulation of physical systems that were previously unsolvable and beyond analysis. They additionally offer the following advantages:

1. They are ideally suited for many-body problems, providing exact and detailed information on the microscopic processes, and deriving macroscopic properties from these processes in an ab initio first-principles manner.
2. They are a more physics-based, mechanistic approach as compared to empirical approaches since they directly calculate the relevant interactions to arrive at the final solution.
3. They are flexible, allowing a wide range of variables and virtual experiments to be tested in the model, thereby increasing our fundamental understanding of the physical behavior of the studied system.
4. They represent virtual instruments, allowing close-up (virtual microscope), distant (virtual telescope), or spectral (virtual spectrometer) views of the studied system.

Development of computational models for multiple scattering in particulate media is the focus of this research. Although such models have been developed in the past, opportunities for improvements in both theory and implementation exist that can increase their versatility, accuracy, and usefulness. Additionally, the exponential growth in computer capabilities and increasing access to those capabilities over the past two decades has made the first-principles modeling of wave propagation in extended particulate media inexpensive and practical.

This dissertation presents the development of analytical expressions and numerical algorithms for computation of multiple scattering in particulate media. These computational models are based on a Vector Multipole Iterative Scattering Technique (VMIST). The models simulate particle-filled media with mixed, arbitrary particle sizes, particle properties, and packing structures. The particles are modeled as
spheres, with vector spherical harmonics used as basis functions for the fundamental excitations of the particles. These functions are general in character and can be applied to both electromagnetic and elastic waves. The VMIST models compute the propagation of waves through a particulate medium by using single-particle scattering solutions to obtain the primary scattered fields. The scattered fields are then translated from one particle to another using translational addition theorems. The single-particle scattering solutions are then applied again to yield the secondary scattering contributions. This process of scattering-translating-scattering is repeated over and over again via iteration until the scattered field solutions converge to a specified criterium.

B. Objectives

The primary objective of this research was to develop *ab initio* computational models to describe how elastic and electromagnetic waves propagate through a particle-filled medium. The models developed were intended to be used as tools for various purposes, and were designed with generality to address the broad-ranging media and applications that can be profitably addressed with this approach. This generality includes the ability to model a three-dimensional system of particles with various sizes, properties, and packing densities. The particles can also be arranged in any arbitrary configuration including periodic, quasicrystalline, and random. The generality also extends to a full range of wavelengths—no long or short wavelength approximations are made.

Important questions this research was intended to address included the following:

1. Can elastic and electromagnetic waves be modeled using the same mathematical formalisms, solution methods, and program code structure?

2. Does the use of pure-orbital vector spherical harmonics confer an advantage in the development of the multiple-scattering theory?

3. How efficient and accurate are the translational addition theorems, and how do they vary as a function of the spherical particle configurations (radii, distances, and angular orientations)?

4. Are the translational addition theorems fast and accurate enough for media and material simulations containing large numbers of particles ($10^3$-$10^5$)?
5. How well do simulations using nearest-neighbor and single-scatterer approximations compare to multiple-scattering simulations?

Scattering models are tools used for a wide variety of purposes in many scientific and engineering disciplines. From a broad perspective, there are three reasons for developing scattering models for particulate media:

1. To discover the interactions of matter with energy as a function of structure.

By determining how waves behave in an arbitrary arrangement of particles, we can discover new phenomena and physics by studying configurations with varying degrees of order-disorder, complexity, anisotropy, and packing density (particle concentration). Currently such studies are limited by the types of experimental samples that can be manufactured and tested, or by the accuracy of approximation or statistical approaches. Computational methods based on first principles are necessary for pushing our knowledge of these physical systems and their interactions with classical fields further.

2. To determine the structure of remote or inaccessible matter.

By modeling how waves are altered as they travel through a particle-filled material or medium, we can find out more about the structure and properties of that material or medium. This is the goal in nondestructive evaluation, remote sensing, seismic exploration, astrophysical observations, and medical imaging. The properties we wish to discover include internal variations in elastic or electromagnetic properties, particle size distributions, particle number densities, and microstructure. Knowing such properties allows the discovery of tumors and disease in people, petroleum or gas in rocks, plankton blooms in the ocean, material degradation and aging in particulate composites, precipitation in clouds, and dust particles in deep space.

3. To modify the structure of matter for new materials and tools.

By predicting how waves will behave in a particle-filled material or medium, we can custom design such a material or medium to have useful and unique electromagnetic and acoustic properties. This is the goal in the development of photonic and acoustic band gap materials, radiation-absorbing paints and coatings, advanced or multi-functional particulate composites, nanocomposites, ultrasonic transducers and contrast agents, nano-dusts (collections of very small sensors or robotic elements), nonlinear optical and
laser materials, and new biomaterials. Having the capability to predict how waves interact in a particle-filled medium will allow us to computationally design these new materials and devices based on the complex physical interactions that occur in particle-filled materials.

C. Scope

The approach for developing the VMIST computational models involved three steps:

1. Derive the mathematical expressions for single-particle scattering from the fundamental field equations.

2. Derive and test the equations for translating the scattered fields from one particle to another.

3. Design, build, and test iterative algorithms for computing the multiple scattering.

Both elastic and electromagnetic fields were modeled in this work since they are both vector fields arising from the vector Helmholtz equation. The scattering theories for both types of fields can therefore use the same wave functions, translational addition theorems, and mathematical methods.

Several key areas were central in developing and improving upon the scattering models. These areas included (1) a review of the vector spherical wave functions used to date for scattering, (2) a reformulation of the single-sphere scattering problem using pure-orbital vector spherical harmonics, (3) rigorous solution of the scattered and transmitted field amplitude coefficients using appropriate boundary conditions, (4) rederivation of the translational addition theorems using pure-orbital spherical harmonics and an integral approach, (5) numerical testing and comparison of the rederived addition theorems with previously published versions, and (6) coding, testing, and demonstration of the scattering models in Fortran programs. Each of these topics will be presented in the following chapters in the indicated order.

For the purposes of this monograph, a particulate medium is defined as a collection of particles of one or more material compositions, dispersed in a medium (the matrix) of different composition, structure, or phase (Figure 1-1, left). The microstructure of such a particulate state is known as a dispersion microstructure. A dispersion microstructure can be differentiated from the granular state by the observation the granular state is characterized by closely packed particles in contact and without a substantial matrix affecting the particle behavior (Figure 1-1, middle). It is the nature of the physical
contacts, packing structure, and resultant dynamics that are of interest in granular physics. A particulate medium can also be differentiated from the polycrystalline state typical of metals, ceramics, and many rocks (Figure 1-1, right). The polycrystalline state is comprised of a mosaic of individual, interlocking grains of various crystalline phase and/or composition. Although this definition for particulate media appears restrictive and limited in application, there exists numerous materials and states of matter that are described well with a dispersion microstructure (see Chapter 7).

The scattering models developed in this work are limited to dispersion microstructures consisting of spherical particles embedded in a matrix. They are therefore not applicable to polycrystalline microstructures such as found in most metals, or to granular materials such as sand. The material properties of the particles are assumed to be isotropic, homogeneous, and linear within the particle (although extension of the models to concentrically layered spheres would be straightforward). The material properties of the matrix are also isotropic, homogeneous, and linear.

D. Originality and significance of contribution

The use of multipole translations and iteration to model multiple scattering in many-particle systems is not new, and has been reported by several groups over the past 30 years. Many opportunities exist, however, to improve upon the previously published approaches, to extend the application of the models to more complex material systems or wave propagation modes, and to test the accuracy and convergence of such approaches. Such improvements, applications, and evaluations comprise the original contributions of this work. These contributions include the following:
FIG. 1-1. Illustrations of dispersion (left), granular (middle), and polycrystalline (right) microstructures.

1. Reformulation of the multiple-scattering formalism using the more efficient and elegant pure-orbital vector spherical harmonics and associated vector multipole fields.

2. A comparison of vector multipole functions used for spherical scattering, and introduction of a modification that reconciles the two most widely used definitions and is congruent with the use of translational addition theorems.

3. A clear and rigorous solution of the boundary conditions for spherical scattering using pure-orbital vector spherical harmonics, showing that solution of the boundary conditions requires application of orthogonality conditions for vector functions as opposed to scalar functions.

4. A new and more straightforward derivation of the translational addition theorems for vector multipole fields based on pure-orbital vector spherical harmonics and an integral method.

5. Two new and numerically equivalent methods for deriving and computing the field translation coefficients, based (1) on direct translation of the fields, and (2) on translation of the potentials and subsequent calculation of the fields using the gradient and curl operators.

6. A numerical comparison of published addition theorems, showing the equivalence of this work’s rederived form with the most widely cited theorems, but showing significant numerical inaccuracies for other recently published theorems. (These tests appear to be the first comparisons of addition theorems in the literature.)

7. Evaluation of the convergence behavior of the addition theorems in a more direct and accurate manner than presented in the literature. The results indicate other researchers have significantly underestimated the number of multipole expansion terms (maximum multipole order) required for convergence.

8. Application of the multiple-scattering formalism to the scattering of full elastic waves (longitudinal + shear modes) and electromagnetic waves in random particle systems (previous studies were limited to either longitudinal waves or ordered particle systems).
9. Comparison of scattering model results for multiple scattering with those using single-particle scattering and nearest-neighbor approximations, and preliminary determination of the limits of validity for the multiple-scattering models.

10. Quantitative testing of the multiple-scattering theory and identification of deficiencies in the approach, with emphasis on convergence and multipole expansion truncation errors.
CHAPTER 2
REVIEW OF PREVIOUS WORK

A. Single-sphere scattering

Although Mie is credited with having solved the problem of electromagnetic scattering by a sphere in 1908 (and hence given immortal status with the universal use of the term Mie scattering), other prominent scientists made important contributions to the problem prior to 1900, most notably Lorenz and Thompson.\textsuperscript{4-6} Debye also published solutions in 1909.\textsuperscript{7} Stratton established the modern form of the solution with the use of the vector spherical wave functions $M$ and $N$, and later solutions follow this format.\textsuperscript{8-14} Logan presents the early history of the electromagnetic solution for the single sphere, with emphasis on the contributions prior to and concurrent with Mie’s work.\textsuperscript{15,16}

The scattering of elastic waves by a single sphere also had beginnings in the 19\textsuperscript{th} century, starting with Clebsch and Lord Rayleigh.\textsuperscript{17,18} These early attempts were only partial solutions, however, in that they were constrained to acoustic (sound) waves in a fluid such as air, which can only support longitudinal waves. Clebsch’s work, although forgotten and lost for a century, established the foundations for solving this class of problems in 1863 with the use of separation of variables and boundary conditions.\textsuperscript{16} In 1877, Lord Rayleigh (John William Strut) introduced the concepts of spherical surface harmonics $S_n$ and spherical harmonics $\psi_n$; however, the forms of these functions are unfamiliar to modern physicists. He also used normal Bessel functions and Legendre polynomials. The specific problems Lord Rayleigh solved included air vibrations emitted by a vibrating sphere, air vibrations inside a spherical enclosure, air vibrations between concentric spherical shells, and the scattering of plane wave air vibrations from a spherical obstacle.

Progress was slow, however, for the single-sphere elastic wave problem. In the mid-20\textsuperscript{th} century Faran extended the scattering work to solid spheres within which both shear and longitudinal waves can exist.\textsuperscript{19} Substantial progress was not seen for the single-sphere elastic scattering problem until 1956, when Ying and Truell published their benchmark paper.\textsuperscript{20} Ying and Truell’s paper became the most cited and well-known work on the scattering of elastic waves by a spherical particle. The article solved the scattering problem for a sphere within an elastic solid, and treated three cases: scattering by a rigid sphere, an elastic
sphere, and a spherical cavity. Their work was based on methods used for the solution of Mie scattering—
boundary condition solutions and wave functions based on spherical Bessel functions and Legendre
polynomials. Their work also addressed important issues in particle scattering such as mode conversion
and the frequency dependence of the scattering. Numerous subsequent papers published up to the 1990’s
have verified, extended, and generalized this work.\textsuperscript{21-34} Other approaches to the single-sphere elastic wave
scattering problem have included resonance and ray tracing methods.\textsuperscript{35-39}

Although the sum of the work on single-sphere scattering ranks as a substantial and important
contribution to science, much of it is presented with cumbersome notation and definitions. Specifically,
there is a widespread reliance on the vector spherical wave functions defined by Stratton (L, M, and N for
the longitudinal and two transverse modes of propagation), which are constructed from scalar functions
(spherical Bessel, Legendre, and trigonometric functions). Very little work has been found in the literature
that solves the single-sphere scattering problem with the use of more modern (pure-orbital or pure-spin)
vector spherical harmonics. The value of such an approach will be demonstrated in following chapters.

\textbf{B. Mathematical tools}

The vector spherical wave functions presented by Stratton—L, M, and N—have been and are still
widely used for both electromagnetic and elastic (acoustic) scattering theories for spherical coordinate
systems.\textsuperscript{9} These definitions have also been used in such venerable texts as Morse and Feshbach, and
Jackson.\textsuperscript{40,41} Closely-related functions are those defined by Hill.\textsuperscript{42,43}

A more elegant definition for these functions are the vector multipoles presented by Rose in 1957,
and used by Greiner and Maruhn.\textsuperscript{44,45} Whereas the vector spherical wave functions L, M, and N are
defined component-by-component using scalar spherical harmonics (or Legendre functions + sine/cosine
functions), the vector multipoles are more simply expressed using vector spherical harmonics. There are
several types of vector spherical harmonics, the most useful being the pure-spin and pure-orbital
harmonics.\textsuperscript{46,47} Pure-spin and pure-orbital denote the vector spherical harmonics are eigenfunctions of the
spin and orbital angular momentum operators, respectively. The pure-orbital vector spherical harmonics
were defined by Edmonds in 1957, and are presented in current mathematical physics texts.\textsuperscript{48,49}
Greiner and Maruhn present a very good discourse and introduction to vector spherical harmonics and vector multipole fields (longitudinal, electric, and magnetic) in terms of modern vector spherical harmonic notation (pure-orbital harmonics).\textsuperscript{45} Thorne presents a very good review of vector spherical harmonics with modern notation (pure-spin and pure-orbital harmonics) and vector multipole fields.\textsuperscript{46} Varshalovich \textit{et al.} is also a very useful reference providing extensive detail on the relationships, properties, and forms of scalar, vector, and tensor spherical harmonics.\textsuperscript{47} Varshalovich \textit{et al.} additionally includes chapters on Clebsch-Gordan coefficients, Wigner’s 3-$j$ (or 3$jm$) symbols, and other mathematical forms useful in describing spherical functions in classical theory and angular momentum in quantum theory. Arfken and Weber has been updated with fairly good sections on vector spherical harmonics, spherical Bessel functions, and solution of the Helmholtz equation.\textsuperscript{49}

The use of both Stratton’s vector spherical wave functions ($L$, $M$, and $N$) and Rose’s vector multipoles in the literature raises the following questions that are addressed by this dissertation:

1. Which formalism is most useful and concise for both electromagnetic and elastic wave scattering problems?

2. What is the relationship between these two formalisms, and would it be useful to modify one or the other to make them more compatible?

The radial functions in both the vector spherical wave functions and vector multipoles are the spherical Bessel functions. These are defined in numerous texts.\textsuperscript{49,50} Abramowitz and Stegun are an indispensable resource for mathematical formulae, especially recursive relations for calculating spherical Bessel functions.\textsuperscript{50} Gillman and Fiebig present a simple computer program that resolves the growth of large errors for large $n$ in the spherical Bessel function $j_n(x)$ by using a downward instead of upward recursion algorithm.\textsuperscript{51} This algorithm was found essential in the programming of the VMIST computations.

Translational addition theorems for vector spherical wave functions are the core mathematical tools for a multipole approach to multiple scattering. Addition theorems for the scalar spherical wave functions were first derived by Friedman and Russek, and were also presented by Rose.\textsuperscript{52,53} Stein corrected the scalar addition theorems of Friedman and Russek, and also introduced addition theorems for the vector
spherical wave functions $M$ and $N$. Cruzan furthered the development of the vector addition theorems and essentially rederived them in 1962 (however, still in the cumbersome notation of Stratton’s $M$ and $N$ multipoles).

Numerous papers have been published since Cruzan that rederive or reformulate the scalar and vector translational addition theorems. However, Cruzan’s derivations remain the benchmark and are the most widely used form of the translational addition theorems. Although the scalar addition theorem presented by Cruzan is straightforward, other published versions are not as approachable. The confusion in the literature for the vector addition theorems is even worse. The number and variety of translational addition theorems published over the past 50 years introduces the following problems:

1. Most of the theorems, including Cruzan’s, use notation and functions specific only to the paper. This specialized notation makes comparison of the different theorems difficult, and the inability to adhere to standard mathematical usage impedes their interpretation.

2. Much of the notation used in the theorems is unwieldy, cumbersome, unfamiliar, or vague.

3. Many of the theorems use uncommon spherical harmonic definitions and normalizations, or alternate vector spherical harmonic definitions.

4. Many of the theorems differ both in derivation method and mathematical content. Even a cursory examination reveals discrepancies between theorems that can only be interpreted as errors in some of the published theorems.

A review of the literature revealed that the following work was needed to resolve these issues:

1. A new, more straightforward, and mathematically rigorous derivation method for the vector addition theorems.

2. Vector addition theorems faithful to standard mathematical usage.

3. Vector addition theorems applicable to both Stratton’s vector spherical wave functions and Rose’s vector multipole notation.

4. Verification and comparison testing of the theorems to test their correctness, convergence, and computational efficiency.
Since having correct and compatible translational addition theorems are necessary for constructing a multiple-scattering computational model, these tasks were each addressed in this dissertation.

C. Two-sphere and sphere-plane scattering

Liang and Lo were one of the first groups to solve the two-sphere problem for electromagnetic scattering using multipole translations. They applied Cruzan’s translational addition theorems for vector spherical wave functions, but limited the problem to spheres along the z-axis to simplify the addition theorems. Bruning and Lo generalized the solution to spheres with arbitrary orientation and distance. New and Eisler solved the two-sphere problem for acoustic scattering (pressure or longitudinal waves only) using Green’s functions and Sack’s addition theorems. Other two-sphere solution methods have used Green’s function in bispherical coordinates, the generalized multipole technique, far-field approximations, dipole approximations, model analysis, and the T-matrix (transfer matrix) approach. Other multipole solution methods for the acoustic scattering by two spheres have also been presented.

A closely related problem is the scattering by a sphere close to a plane boundary or surface. Gaunaurd and Huang solved this problem for acoustic (longitudinal) scattering using the scalar addition theorem, and applied it to the scattering of sound by air bubbles near the ocean surface. A ray-acoustic (analogous to ray-optic) approach has also been applied to near-surface ocean bubbles. Electromagnetic scattering of spherical particles near surfaces have been modeled as well, and an interesting application is the detection of contaminants and defects on electronic materials.

D. Multiple scattering with multipoles

There are many computational methods that use multipole expansions for the multiple scattering of waves from a collection of spheres. In addition to the iterative approach, there are the order-of-scattering, matrix, fast multipole, multiple multipole, and dipole approximation methods. Comberg and Wriedt review the various multipole methods and compare three of them (order-of-scattering, multiple multipole, and dipole approximation methods). Iterative computation of multiple scattering for electromagnetic waves has been reported by Hamid et al., Mackowski, and de Daran et al. using Cruzan’s vector addition theorems and Stratton’s N and
Mackowski rederived the addition theorems and found recursive expressions to simplify their computation. Fuller and Kattawar use the order-of-scattering method, which is also an iterative solution, but one that separates the scattered fields into first reflection, second reflection, etc. and sums the scattered field coefficients separately based on this order of reflection.

Borghese et al. first reported a scalar approach using Debye potentials, but shifted to vector functions and a matrix solution approach in subsequent studies. The matrix approach essentially treats the particle-to-particle interactions and their scattered field coefficients as a linear algebra problem. With $N$ spheres and two scattered field components ($N$ and $M$) for each sphere, the problem becomes one of solving $2N$ equations with $2N$ unknowns. As expected, solutions for large $N$ are problematic, and Borghese et al. limited their models to small (two to four) clusters of spheres. Quinten and Krebig also use a linear solution approach for small (two to five) clusters of spheres. Mackowski also adopts the matrix approach.

It is clear from the number of respective articles published for each method the matrix approach has been much more thoroughly studied and applied than the iterative approach. The matrix approach sees full implementation in the T-matrix (transfer matrix) method developed by Waterman for both electromagnetic and elastic wave scattering. Again, the T-matrix approach uses multipole expansions and translations via addition theorems. However, the T-matrix method is more generalized, and allows arbitrary scattering geometries to be formulated and solved, including layered particles, nonspherical particles, and point scatterers. Again, the drawbacks of the T-matrix approach are the matrices become intractable for large numbers of particles and are often sparse. This makes inversion and solution of the matrices difficult for realistic simulations of a particulate medium. Stout et al. address these problems and present a remedy with a recursive T-matrix method.

The most relevant application of the T-matrix approach to the problem addressed by this dissertation (the scattering of elastic and electromagnetic waves in a random particulate media) was recently published by Gumerov and Duraiswami. However, their work only addresses acoustic (sound) waves in air, and therefore only requires the scalar addition theorem to translate the potential of the longitudinal (compressional) field. A computational solution for full (longitudinal + shear) elastic wave
scattering in a random ensemble of spheres was not found after a thorough literature search. Part of the reason for this is the full elastic wave solution is more complicated than that for either purely compressional sound waves or electromagnetic waves. Elastic waves have three fields to be specified (one longitudinal + two shear), whereas sound waves in fluids only have one field (longitudinal) and electromagnetic waves have two (electric + magnetic). Additionally, the longitudinal field is coupled in the solution matrix by the boundary conditions to one of the shear fields. This coupling is minimized in the case of sound scattering in fluids (the only shear fields are inside the particle), and absent in electromagnetic scattering.

Another reason for the absence of elastic wave scattering models for particulate media is due to the emphasis on the T-matrix approach in the literature. Solution of the elastic wave scattering problem for large numbers of particles is currently not practical with the T-matrix approach due to the large size and complexity of the matrices (\(3N \times 3N\) since there are three external fields for each particle). The iterative approach does not have this limitation, however, and can be advantageously applied to the elastic wave scattering problem (as will be shown in this work).

The limitations of the T-matrix approach have spurred the development of more efficient but less exact multipole computation methods. The fast multipole method (FMM) is one such example.\(^{120-124}\) The FMM uses a hierarchal approach that first models a small ensemble of particles and computes the scattered fields for the particle-to-particle interactions. The FMM then constructs a second-order ensemble using the small ensemble as the building blocks. The scattered fields from the small ensemble interact with the scattered fields from other small ensembles to yield the scattered fields for the second-order ensemble. Even higher-order ensembles can then be constructed and the computational process continued until the total scattering field is calculated. Note the FMM is an approximation in that the scattering interactions are approximated by progressively increasing the scale of the scattering volume/entity.

Another approximate multipole method is the multiple multipole method.\(^ {125-128}\) In this method, the scatterers are much smaller than the wavelength. Therefore, multiple scattering is treated with simplified, non-orthogonal multipole expansions from various expansion points distributed throughout the medium.
The advantage of the multiple multipole method is it converges faster than methods that use conventional multipole moments tied to the particles.

There are various other multipole approximation methods. The discrete dipole approximation uses the superposition of dipole fields from a large array of dipoles to model the scattered fields from arbitrarily shaped objects and particles. Other methods include indirect mode matching (IMM) of the multipole fields, far-field dipole-dipole coupling approximations, and ray theory.

E. Non-multipole multiple-scattering methods

1. Other computational methods

The most popular computation methods in engineering disciplines are the finite element and finite difference methods, so it is not surprising these have been applied to multiple scattering in particulate media. The primary drawback of these methods is the amount of computation required to perform simulations of even modest microstructures. For example, to model a collection of spherical particles in a material, both the spheres and the matrix must first be divided (discretized) into polyhedral cells or volume units (the grid mesh) that approximate the microstructure. An enormous number of cells are required to model three-dimension problems. Even with the problem reduced to two dimensions, the number of cells for a single particle ranges in the hundreds. There are trade-offs involved in selecting a mesh size as well—a finer mesh will provide a higher fidelity solution, but at the cost of an increased computational burden.

To date, most finite methods have been applied to only single-particle scattering or to scattering in lattices where the microstructure can be simplified with repeating structural units. To retain computational tractability, scattering in random microstructures has been limited to either two-dimensional simulations or the use of a repeating disordered cell containing only a few particles. A related method, the boundary element method, has been used extensively in ultrasonic scattering, but has yet found utility in the multiple-scattering problem.

An interesting and unusual computational method to be applied to multiple scattering in heterogeneous media is the lattice-Boltzmann approach. This approach models the particles on a discrete lattice with both wave and phonon-like interactions, and has been used to simulate seismic wave
propagation through rock. The approach greatly simplifies the microphysical interactions, but may be applicable to studying how microfractures, pores, and grain texture in rocks affect macroscopic wave properties such as anisotropy and attenuation.

2. Statistical and approximation methods

Due to the complexity of the multiple-scattering problem, the lack of computational capability, and a desire for elegant, practical solutions, numerous statistical, approximation, and integral methods were devised in the mid-20th century and continue to be developed up to the present. Since these methods are not multipole-based simulations but do present competing solutions to the multiple-scattering problem, they will be briefly summarized.

Foldy was one of the first to address the problem of the multiple scattering of scalar waves from randomly distributed particles based on a simple statistical approach that averaged over particle configurations using probability distribution functions. Lax obtained an effective field description using a proportionality constant (instead of an iterative equation with successive scattering terms) and a quasi-crystalline approximation (named such since it is only rigorously valid for crystalline particle configurations).

Epstein and Carhart calculated the attenuation of acoustic waves in fog due to viscosity and thermal losses as well as scattering losses. The scattering losses, however, were determined from single-particle scattering, and no multiple scattering was assumed. Waterman and Truell, and Fikioris and Waterman, also used a configurational averaging approach to obtain the complex propagation constant (wave vector \(\kappa(\omega,\rho)\), from which velocity and attenuation can be obtained) for a medium with randomly distributed scatterers. Devaney used the self-consistent method of Lax and ensemble averaged over the Green tensor.

Drolen and Tien treated multiple scattering using the form factor technique from X-ray scattering theory. The technique uses a pair distribution function to correlate the relative positions of the particles in the system. Yuen and Dunaway described multiple scattering with a successive approximation procedure that is valid for very generalized scattering. Sabina and Willis used an embedding scheme
with approximate solutions for the single-particle scattering and explicit equations for the multiple
scattering that are solved by iteration.\textsuperscript{154}

Beltzer presented an effective medium approach for acoustic waves in random composites that
used a differential scheme.\textsuperscript{156} The method first computes the effective properties for small particles in the
matrix, thus generating a first-order effective matrix. Effective properties for particles of larger size
embedded in this first-order effective matrix are then computed, yielding a second-order effective matrix.
The process is continued until the macroscopic effective properties are acquired.

Some of the other more significant multiple-scattering theories include those based on the density-
of-states approach,\textsuperscript{157-161} variational/quantum mechanical approaches,\textsuperscript{162-165} radiative transfer and Dyson
equations,\textsuperscript{166-171} diffusion approaches,\textsuperscript{172-174} path integral approaches,\textsuperscript{175-182} and the Lippmann-Schwinger
equation.\textsuperscript{183-185} The most notable density-of-states approach is by Lloyd and Berry, whose scattering
expressions are used frequently for acoustic applications.\textsuperscript{160} The radiative transfer/Dyson equation
approach is analogous to electromagnetic (optical) radiative transfer theory, but assumes weak material
heterogeneity.\textsuperscript{166-171}

van Rossum and Nieuwenhuizen developed a multiple-scattering description using diffusion
theory plus corrections derived from radiative transfer equations for mesoscopic scales.\textsuperscript{172} They also
discussed the relationship of diffusion-type multiple scattering to weak localization and Anderson
localization. Feynman introduced the path integral approach to quantum mechanics, which has been
applied to the multiple scattering of classical waves.\textsuperscript{175} Flatté \textit{et al}. applied the path integral approach to
scattering environments where the variations in acoustic properties are smooth and not large, including
ocean and seismic scattering.\textsuperscript{176,177}

Several researchers use a combination of multiple-scattering theories and approaches to refine the
approximation. For example, Mishchenko developed a statistical approach to electromagnetic scattering in
particulate media by first beginning with the Lippmann-Schwinger equations.\textsuperscript{185} He then uses the
averaging equations developed by Foldy and Lax, and further applies other approximations such as the far-
field approximation. Although such a course may improve upon previous statistical theories and
approximations, one wonders how far from physical reality it may take us.
Two very good reviews on multiple-scattering theories for ultrasound are found in Povey and McClements, and Povey.\textsuperscript{186,187} Povey and McClements present a wide range of contributed articles on the theory, applications, and experimental measurements of ultrasound propagation through suspensions and other heterogeneous systems.\textsuperscript{186} The theories focus on effective medium and statistical approaches such as those by Foldy, Lax, and Lloyd and Berry. Povey also presents a review of the theory, experimental methods, and applications of ultrasonic propagation specifically through suspensions.\textsuperscript{187} The theory is based on the development and results from Ying and Truell for single-particle scattering along with expressions for multiple scattering from Waterman and Truell, Fikioris and Waterman, and Lloyd and Berry.

Table 2-1 summarizes the state of the art for some of the more popular scattering models reviewed, and compares them to the accomplishments and limitations revealed by this work.

### TABLE 2-1. State of the art for electromagnetic and elastic wave scattering models, and achievements and limitations of this work.

<table>
<thead>
<tr>
<th>Model Type</th>
<th>State of the Art 2004</th>
<th>Achievements and Limitations of this Work</th>
</tr>
</thead>
<tbody>
<tr>
<td>Effective medium and integral</td>
<td>Approximations valid for</td>
<td></td>
</tr>
<tr>
<td>integral approaches</td>
<td>• Dilute particle concentrations</td>
<td>Electromagnetic and both longitudinal and shear waves modeled for</td>
</tr>
<tr>
<td></td>
<td>• Uniform particle size and type</td>
<td>• Dense packings (up to 50%)</td>
</tr>
<tr>
<td></td>
<td>• No viscoelastic or shear properties</td>
<td>• Large packings (up to 12,800 particles)</td>
</tr>
<tr>
<td>Finite element and finite difference</td>
<td>Computationally intractable</td>
<td>Methods are slow due to direct translation of fields and iteration</td>
</tr>
<tr>
<td>methods</td>
<td>without simplified microstructure (repeating cell, etc.)</td>
<td></td>
</tr>
<tr>
<td>Multipole approaches</td>
<td>Current results:</td>
<td></td>
</tr>
<tr>
<td></td>
<td>• Longitudinal waves in dilute disordered media</td>
<td></td>
</tr>
<tr>
<td></td>
<td>• Longitudinal and shear waves in simple lattices</td>
<td></td>
</tr>
<tr>
<td></td>
<td>• Electromagnetic waves for modest clusters and particle packings</td>
<td></td>
</tr>
<tr>
<td></td>
<td>T-matrix, fast multipole, and recursion methods increase computation speed</td>
<td></td>
</tr>
</tbody>
</table>
VMIST is a first-principles approach. It is therefore appropriate we begin with the fundamental equations of physics and develop the theory that underlies the VMIST computations. The fundamental equations for classical electromagnetism are the Maxwell equations. The Maxwell equations for a dielectric medium with no free charges or currents are the following:

\[ \nabla \times \mathbf{H} = \frac{1}{c} \frac{\partial \mathbf{D}}{\partial t}, \quad (3.1) \]

\[ \nabla \times \mathbf{E} = -\frac{1}{c} \frac{\partial \mathbf{B}}{\partial t}, \quad (3.2) \]

\[ \nabla \cdot \mathbf{D} = 0, \quad (3.3) \]

\[ \nabla \cdot \mathbf{B} = 0. \quad (3.4) \]

\( \mathbf{E}, \mathbf{H}, \mathbf{D}, \) and \( \mathbf{B} \) are the electric field, magnetic field, electric displacement, and magnetic induction, respectively, and \( c \) is the speed of light. Equations 3.1-3.4 are Maxwell’s macroscopic equations, where

\[ \mathbf{D} = \varepsilon \mathbf{E} \quad \text{and} \quad \mathbf{H} = \frac{1}{\mu} \mathbf{B} \quad (\varepsilon \text{ and } \mu \text{ are the electric permittivity and magnetic permeability}). \]

Taking the curl of Eqs. 3.1 and 3.2 yields

\[ \nabla \times (\nabla \times \mathbf{H}) = \frac{1}{c} \frac{\partial}{\partial t} (\nabla \times \mathbf{D}), \quad (3.5) \]

\[ \nabla \times (\nabla \times \mathbf{E}) = -\frac{1}{c} \frac{\partial}{\partial t} (\nabla \times \mathbf{B}). \quad (3.6) \]

Substituting Eqs. 3.1 and 3.2 back into Eqs. 3.5 and 3.6, and converting \( \mathbf{D} \) to \( \mathbf{E} \) and \( \mathbf{B} \) to \( \mathbf{H} \), gives

\[ \nabla \times (\nabla \times \mathbf{H}) = -\frac{\varepsilon \mu}{c^2} \frac{\partial^2 \mathbf{H}}{\partial t^2}. \quad (3.7) \]
Finally, we use the vector identity \( \nabla \times (\nabla \times \mathbf{A}) = \nabla (\nabla \cdot \mathbf{A}) - \nabla^2 \mathbf{A} \) and Eqs. 3.3 and 3.4 to arrive at wave equations for the electric and magnetic fields:

\[
\nabla^2 \mathbf{H} - \frac{\varepsilon \mu}{c^2} \frac{\partial^2 \mathbf{H}}{\partial t^2} = 0 , \quad \text{(3.9)}
\]

\[
\nabla^2 \mathbf{E} - \frac{\varepsilon \mu}{c^2} \frac{\partial^2 \mathbf{E}}{\partial t^2} = 0 . \quad \text{(3.10)}
\]

Assuming a purely sinusoidal, steady-state time dependence for the electric and magnetic fields of the form \( \mathbf{E}(\mathbf{x}, t) = \mathbf{E}(\mathbf{x})e^{-i\omega t} \), Eqs. 3.9 and 3.10 become the familiar Helmholtz equations:

\[
(\nabla^2 + k^2) \mathbf{H} = 0 , \quad \text{(3.11)}
\]

\[
(\nabla^2 + k^2) \mathbf{E} = 0 . \quad \text{(3.12)}
\]

The wave vector \( k \) is defined as \( k = \frac{\omega}{c} \sqrt{\varepsilon \mu} \). We can also define an index of refraction \( \eta \) as \( \eta = \sqrt{\frac{\varepsilon}{\mu}} \).

Solutions to Eqs. 3.11 and 3.12 traditionally take the form of vector spherical wave functions.

Substituting the time dependence back into the Maxwell equations (Eqs. 3.1 and 3.2) yields conditions that must be satisfied by the form of the vector spherical wave functions that are used:

\[
\nabla \times \mathbf{H} = \frac{-i \omega \varepsilon}{c} \mathbf{E} = -i k \eta \mathbf{E} , \quad \text{(3.13)}
\]

\[
\nabla \times \mathbf{E} = \frac{i \omega \mu}{c} \mathbf{H} = i \frac{k}{\eta} \mathbf{H} . \quad \text{(3.14)}
\]

2. Elastic waves from the Navier equation

The fundamental equation for elastic waves is the Navier or elastic wave equation. The elastic wave equation for linear, homogeneous materials is the following:

\[
\rho \frac{\partial^2 \mathbf{u}}{\partial t^2} = (\lambda + 2\mu) \nabla (\nabla \cdot \mathbf{u}) - \mu \nabla \times (\nabla \times \mathbf{u}) . \quad \text{(3.15)}
\]
The constants $\lambda$ and $\mu$ are the Lamé constants that describe the mechanical properties of an elastic medium, and $\rho$ is the density. For small deformations, the vector $\mathbf{u}$ is the displacement. Helmholtz’s theorem allows the vector $\mathbf{u}$ to be separated into a longitudinal (irrotational or dilatational) part, $\mathbf{u}_L$, and a shear (solenoidal or transverse) part, $\mathbf{u}_S$:

$$ \mathbf{u} = \mathbf{u}_L + \mathbf{u}_S. \quad (3.16) $$

Since $\mathbf{u}_L$ and $\mathbf{u}_S$ can be expressed as the gradient of a scalar potential and curl of a vector potential, respectively, they have the following properties:

$$ \nabla \times \mathbf{u}_L = 0, \quad (3.17) $$
$$ \nabla \cdot \mathbf{u}_S = 0. \quad (3.18) $$

These properties allow the Navier equation to be separated into two equations that reduce to the classical wave equation. Substituting $\mathbf{u}_L$ and $\mathbf{u}_S$ back into the Navier equation (Eq. 3.15) we get

$$ \rho \frac{\partial^2 \mathbf{u}_L}{\partial t^2} = (\lambda + 2\mu)\nabla(\nabla \cdot \mathbf{u}_L) - \mu \nabla \times (\nabla \times \mathbf{u}_L), \quad (3.19) $$
$$ \rho \frac{\partial^2 \mathbf{u}_S}{\partial t^2} = (\lambda + 2\mu)\nabla(\nabla \cdot \mathbf{u}_S) - \mu \nabla \times (\nabla \times \mathbf{u}_S). \quad (3.20) $$

Making use of Eqs. 3.17 and 3.18 yields the following:

$$ \rho \frac{\partial^2 \mathbf{u}_L}{\partial t^2} = (\lambda + 2\mu)\nabla(\nabla \cdot \mathbf{u}_L), \quad (3.21) $$
$$ \rho \frac{\partial^2 \mathbf{u}_S}{\partial t^2} = -\mu \nabla \times (\nabla \times \mathbf{u}_S). \quad (3.22) $$

We again use the vector identity $\nabla \times (\nabla \times \mathbf{A}) = \nabla(\nabla \cdot \mathbf{A}) - \nabla^2 \mathbf{A}$ and the conditions given by Eqs. 3.17 and 3.18 to convert Eqs. 3.21 and 3.22 into the following differential equations:

$$ \rho \frac{\partial^2 \mathbf{u}_L}{\partial t^2} = (\lambda + 2\mu)\nabla^2 \mathbf{u}_L, \quad (3.23) $$
$$ \rho \frac{\partial^2 \mathbf{u}_S}{\partial t^2} = \mu \nabla^2 \mathbf{u}_S. \quad (3.24) $$
For time-independent (static) problems, we get the Laplace equation for the longitudinal field 
\((\nabla^2 \mathbf{u}_L = 0)\) and for the shear field \((\nabla^2 \mathbf{u}_S = 0)\). For time-dependent problems we get wave equations for the two vectors. Here, \(c_L\) and \(c_S\) are the longitudinal and shear wave speeds, respectively.

\[
c_L^2 \nabla^2 \mathbf{u}_L - \frac{\partial^2 \mathbf{u}_L}{\partial t^2} = 0, \tag{3.25}
\]

\[
c_S^2 \nabla^2 \mathbf{u}_S - \frac{\partial^2 \mathbf{u}_S}{\partial t^2} = 0, \tag{3.26}
\]

\[
c_L^2 = \frac{\lambda + 2\mu}{\rho}, \tag{3.27}
\]

\[
c_S^2 = \frac{\mu}{\rho}. \tag{3.28}
\]

As in the electromagnetic case, we assume a purely sinusoidal, steady-state time dependence for \(\mathbf{u}_L\) and \(\mathbf{u}_S\) of the form \(\mathbf{u}(\mathbf{x}, t) = \mathbf{u}(\mathbf{x})e^{-i\omega t}\). Equations 3.25 and 3.26 then become the familiar Helmholtz equations, where \(k_L\) and \(k_S\) are the longitudinal and shear wave vectors, respectively.

\[
(\nabla^2 + k_L^2)\mathbf{u}_L = 0, \tag{3.29}
\]

\[
(\nabla^2 + k_S^2)\mathbf{u}_S = 0, \tag{3.30}
\]

\[
k_L^2 = \frac{\omega^2}{c_L^2}, \tag{3.31}
\]

\[
k_S^2 = \frac{\omega^2}{c_S^2}. \tag{3.32}
\]

In contrast to the electromagnetic vector Helmholtz equations, Eqs. 3.29 and 3.30 are usually not solved using vector functions. Rather, the vectors \(\mathbf{u}_L\) and \(\mathbf{u}_S\) are expressed as a scalar potential \(\Phi\) and vector potential \(\Psi\):

\[
\mathbf{u}_L = \nabla \Phi, \tag{3.33}
\]

\[
\mathbf{u}_S = \nabla \times \Psi. \tag{3.34}
\]
Waves of the shear displacement field $\mathbf{u}_s$ are transverse waves and are therefore polarized in one direction. This implies two shear displacement fields can exist perpendicular to and independent of each other. We can therefore define a second shear displacement field from the vector potential $\Psi$ that is perpendicular to the one defined in Eq. 3.34:

$$\mathbf{u}'_s = \nabla \times (\nabla \times \Psi).$$

(3.35)

These two shear fields are analogous to the electric and magnetic fields since they are transverse and usually perpendicular to one another. In most applications, these two shear fields are denoted as the vertical shear field and horizontal shear field. These names arose from a very important problem in elastic wave scattering—reflection and refraction from a planar boundary, where the shear wave components are either vertical or horizontal to the plane. This distinction is meaningless, however, when considering reflections and refractions from spheres. Due to the analogy with electromagnetism, and the lack of any other designation that would make sense, we will therefore refer to the two shear fields as the shear-electric (SE) field and shear-magnetic (SM) field. These designations will become more meaningful when the vector spherical wave functions are assigned. The electric and SE multipole fields will use the same vector spherical wave function, as will the magnetic and SM multipole fields.

For most acoustic scattering problems, the vector potential $\Psi$ is further reduced to one or two scalar functions using symmetry or other conveniences of the particular problem. Although this simplifies the mathematics to some extent, generality is also lost since the fields are now constrained to a particular (e.g., azimuthal) symmetry. Additionally, solution of the boundary conditions requires the potentials to be re-transformed back into the components of the displacements. The boundary condition calculations therefore become unwieldy due to the presence of derivatives and cross products (gradients and curls) in the solutions.

To solve Eqs. 3.29 and 3.30 using vector functions, we need to express $\mathbf{u}_L$ and $\mathbf{u}_S$ in the appropriate basis. Since our coordinate system is spherical polar, the solutions to the Helmholtz equation are spherical harmonics for the angular part and spherical Bessel functions for the radial part. Vectors $\mathbf{u}_L$ and $\mathbf{u}_S$ will therefore be comprised of a product of spherical Bessel functions and vector spherical
harmonics, and are known as vector spherical wave functions. Note the vector spherical wave functions must also satisfy the conditions in Eqs. 3.17 and 3.18.

Since we have removed the time dependence from the fundamental equations, our solutions will be steady-state solutions. This means the solutions—the vector spherical wave functions—will intrinsically contain both the amplitude and phase information of the waves (the phase information is usually carried by the \( kr \) argument in the spherical Bessel functions). This is an important feature to remember when we start scattering waves from one sphere to another—the wave functions and translation equations will take care of the phase factors, so no extra effort will be required to account for the phase of the waves.

B. Spherical wave functions for the vector Helmholtz equation

A goal in developing the VMIST computational model was to develop scattering theories for both electromagnetic and elastic waves based on a compatible mathematical formalism. This goal required finding a set of spherical wave functions that solved the Helmholtz equations and other conditions for both types of waves, were consistent with the translational addition theorems, were consistent with previous usage, and were in a generalized vector form.

The terms vector spherical harmonic, vector spherical wave function, and vector multipole function have been used interchangeably in the literature, which may give rise to confusion. In this work we will be more precise and reserve the use of the term vector spherical harmonic for functions with only an angular dependence, primarily the pure-orbital and pure-spin vector spherical harmonics. Vector spherical wave functions are oscillatory functions with both angular and radial dependencies, but are not necessarily constructed from vector spherical harmonics. For example, Stratton constructed the \( L, M, \) and \( N \) vector spherical wave functions using only Legendre polynomials, sines, and cosines. Finally, vector multipole functions will refer to a specific type of vector spherical wave function comprised of vector spherical harmonics as defined above. This usage is consistent with many modern authorities on the subject.

Although the vector spherical wave functions have taken many forms in the literature, there is universal agreement as to the form of the scalar spherical wave functions. The scalar spherical wave
functions are simply defined as expansions of the product of a spherical radial function with a spherical harmonic:

\[ \Phi = \sum_{n=0}^{\infty} \sum_{m=-n}^{n} z_n(kr)Y_{nm}(\theta, \varphi). \]  

(3.36)

The \( z_n(kr) \) represents a spherical radial function dependent on the type of waves to be described [a spherical Bessel function \( j_n(kr) \) for standing waves, a spherical Hankel function of the first kind \( h_n^{(1)}(kr) \) for outward propagating waves, or a spherical Hankel function of the second kind \( h_n^{(2)}(kr) \) for inward propagating waves]. The spherical harmonic can alternately be replaced with Legendre polynomials for the \( \theta \) dependence and sine-cosine expansions for the \( \phi \) dependence. The scalar spherical wave functions are most useful for modeling scalar potentials.

There are two sets of definitions for vector spherical wave function that have been extensively used in the literature and for which translational addition theorems have been derived. The \( \mathbf{L} \), \( \mathbf{N} \), and \( \mathbf{M} \) wave functions defined by Stratton are the older of the two sets, but are still in wide use today, especially in the field of optical scattering.\(^9\) (For brevity, these functions will be referred to collectively as \( \mathbf{LNM} \) wave functions.) In spherical polar coordinates these functions are given as

\[ \mathbf{L}_{nm} = \frac{\partial}{\partial r} z_n(kr)P_n^m(\cos \theta) \exp(i m \varphi) \hat{\mathbf{e}}_r + \frac{1}{r} z_n(kr) \frac{\partial P_n^m(\cos \theta)}{\partial \theta} \exp(i m \varphi) \hat{\mathbf{e}}_\theta + \frac{im}{r \sin \theta} \frac{\partial}{\partial r} z_n(kr)P_n^m(\cos \theta) \exp(i m \varphi) \hat{\mathbf{e}}_\phi, \]

(3.37)

\[ \mathbf{N}_{nm} = \frac{n(n+1)}{kr} z_n(kr)P_n^m(\cos \theta) \exp(i m \varphi) \hat{\mathbf{e}}_r + \frac{1}{kr} \frac{\partial}{\partial r} [r z_n(kr)] \frac{\partial P_n^m(\cos \theta)}{\partial \theta} \exp(i m \varphi) \hat{\mathbf{e}}_\theta + \frac{im}{kr \sin \theta} \frac{\partial}{\partial r} [r z_n(kr)]P_n^m(\cos \theta) \exp(i m \varphi) \hat{\mathbf{e}}_\phi, \]

(3.38)
For convenience we have replaced the original even and odd function notation—\(\cos(m\varphi)\) and 
\(\sin(m\varphi)\)—with the more modern exponential notation—\(\exp(im\varphi)\). Stratton defined the \(LNM\) wave 
functions as solutions to the vector Helmholtz equation for electromagnetic fields. The electric and 
magnetic fields are given by a linear combination of the \(N\) and \(M\) wave functions.

The more modern solutions for the vector Helmholtz equation in spherical coordinates are the 
vector multipole fields that use pure-orbital vector spherical harmonics. The spherical wave functions 
defined by the vector multipole fields are the longitudinal, electric, and magnetic multipole fields, 
respectively:

\[
M_{nm} = \frac{im}{\sin \theta} z_n(kr)P_n^m(\cos \theta) \exp(im\varphi)\hat{\theta} \\
- z_n(kr) \frac{\partial P_n^m(\cos \theta)}{\partial \theta} \exp(im\varphi)\hat{\theta}.
\] (3.39)

\[\text{(3.39)}\]

\[
\frac{\partial P_n^m(\cos \theta)}{\partial \theta} \exp(im\varphi)\hat{\theta}.
\]

The notation for the multipole fields are from Greiner and Maruhn, and for the vector spherical 
harmonics from Varshalovich. In the literature, these vector spherical harmonics are either equivalent or 
closely related to the \(V\) vector spherical harmonics of Edmonds, the \(T\) vector spherical harmonics of 
Rose, and the \(X\) vector spherical harmonics of Jackson. The vector multipole fields are directly related 
to the electromagnetic vector potential. In terms of the vector multipole fields, the electric and magnetic 
fields are the following:

\[
E(r) = ik \left[ A(r; E) + A(r; M) \right].
\] (3.43)

\[
H(r) = ik \left[ A(r; E) - A(r; M) \right].
\] (3.44)
By converting the Legendre and exponential functions in the LNM wave functions to spherical harmonics, we find the vector multipole fields are related to the LNM wave functions by the following normalization constants:

\[
A_{nm}(r; L) = L_{nm} \frac{1}{k} \left(-1\right)^m \sqrt{\frac{2n+1}{4\pi}} \frac{(n-m)!}{(n+m)!},
\]

(3.45)

\[
A_{nm}(r; E) = N_{nm} \frac{1}{\sqrt{(n)(n+1)}} \left(-1\right)^m \sqrt{\frac{2n+1}{4\pi}} \frac{(n-m)!}{(n+m)!},
\]

(3.46)

\[
A_{nm}(r; M) = M_{nm} \frac{i}{\sqrt{(n)(n+1)}} \left(-1\right)^m \sqrt{\frac{2n+1}{4\pi}} \frac{(n-m)!}{(n+m)!}.
\]

(3.47)

Note the normalization constants differ for each of the fields, rising from the differences in definitions between the two formulations. In particular, the normalization constant for \( N \) (Eq. 3.46) and \( M \) (Eq. 3.47) differ by a factor of \( i \). As will be shown, this difference gives rise to inconsistencies in the theory and subsequent numerical problems.

Both the LNM wave functions and vector multipole fields are suitable for electromagnetic wave functions. The vector multipole formulation is preferred, however, since the vector spherical harmonics are more concise and have useful orthogonality properties, vector differentiation formulas, and integral solutions in the form of Clebsch-Gordan coefficients. Both Stratton’s LNM wave functions and Rose’s vector multipole fields have been used for elastic wave functions as well, but mostly for simple scattering problems such as that for a single sphere. Consistency problems arise, however, when both sets of formalisms are applied simultaneously to electromagnetic and elastic scattering theory, or when they are combined with translational addition theorems.

The first inconsistency arises from our definition of the shear displacement fields as derived from the Navier equation:

\[
u_{SE} = \frac{1}{k} \nabla \times \Psi,
\]

(3.48)

\[
u_{SM} = \frac{1}{k^2} \nabla \times (\nabla \times \Psi).
\]

(3.49)
Note the inclusion of the $1/k$ and $1/k^2$ factors to normalize the derivatives of the spherical Bessel functions. To have $\mathbf{u}_{SE}$ and $\mathbf{u}_{SM}$ in vector multipole form, we start from a definition for the vector potential $\Psi$ that uses a vector spherical harmonic and a form similar to that of the scalar potential $\Phi$ (Eq. 3.36):

$$\Psi = \sum_{n=0}^{\infty} \sum_{m=-n}^{n} z_n(kr) Y_{nm}^n(\theta, \phi).$$  (3.50)

This vector potential does not, however, give rise to the standard vector multipole fields when put into the definitions for the shear displacement fields. Although $\mathbf{u}_{SM}$ results in the same magnetic multipole field (Eq. 3.52), $\mathbf{u}_{SE}$ results in a modified form where the $A_{nm}(r; E)$ is multiplied by an $i$ (Eq. 3.51):

$$\frac{1}{k} \nabla \times \Psi_{nm} = iA_{nm}(r; E),$$  (3.51)

$$\frac{1}{k^2} \nabla \times (\nabla \times \Psi_{nm}) = A_{nm}(r; M).$$  (3.52)

The second inconsistency arises from the translational addition theorems. The translation of the $\mathbf{N}$ and $\mathbf{M}$ vector spherical wave functions from one coordinate system to another is expressed in the following symmetric form:

$$\mathbf{N}_{nm} = \sum_{v=0}^{\infty} \sum_{\mu=-v}^{v} \left( S_{v\mu}^{nm} \mathbf{N}_{\nu \mu} + T_{v\mu}^{nm} \mathbf{M}_{\nu \mu} \right),$$  (3.53)

$$\mathbf{M}_{nm} = \sum_{v=0}^{\infty} \sum_{\mu=-v}^{v} \left( S_{v\mu}^{nm} \mathbf{M}_{\nu \mu} + T_{v\mu}^{nm} \mathbf{N}_{\nu \mu} \right).$$  (3.54)

The $S_{v\mu}^{nm}$ coefficient is a direct translation coefficient, expanding field $\mathbf{N}$ in terms of $\mathbf{N}'$, and field $\mathbf{M}$ in terms of $\mathbf{M}'$. The $T_{v\mu}^{nm}$ coefficient is an indirect translation coefficient, expanding field $\mathbf{N}$ in terms of $\mathbf{M}'$, and field $\mathbf{M}$ in terms of $\mathbf{N}'$. Note this transformation is symmetric with respect to $\mathbf{N}$ and $\mathbf{M}$. This symmetry is not preserved, however, with the vector multipole definitions of Eqs. 3.40-3.42. For the standard vector multipole field formalism, two independent indirect translation coefficients (differing by a factor of $i$) are required to translate between electric and magnetic multipole fields.
This conclusion has been verified with numerical testing of the translational addition theorems, which has shown the symmetric form of the theorems is consistent with the definition of the L, N, and M wave functions, but not with the original definition of Rose’s vector multipole fields. This is significant because the symmetric translational addition theorems are universally employed in multiple-scattering models (i.e., no asymmetric theorems have been published to date), yet will yield incorrect solutions when applied to the widely used vector multipole functions.

To be consistent with definitions for both the electromagnetic fields and shear displacement fields, and to be able to use the translational addition theorems in the simpler symmetric form, we need to modify the definitions for the vector multipoles as follows:

\[
U = \frac{1}{k} \nabla \Phi, \tag{3.55}
\]

\[
V = \frac{1}{k} \nabla \times \Psi, \tag{3.56}
\]

\[
W = \frac{1}{k^2} \nabla \times (\nabla \times \Psi). \tag{3.57}
\]

To avoid confusion with the LNM wave functions and vector multipoles in Eqs. 3.40-3.42, we shall call these functions UVW multipole fields. They are solutions to the Navier equation as well as the Maxwell equations. The electric (V) and magnetic (W) multipole fields correspond to the SE and SM shear displacement fields in the elastic wave problem, Figure 3-1, whereas the longitudinal multipole field (U) naturally corresponds to a dilatational displacement field, Figure 3-2.

The form of the scalar potential is the same as for the scalar wave function (Eq. 3.36), and the resulting longitudinal UVW multipole field is the following:

\[
U_{nm} = \frac{n}{\sqrt{2n+1}} z_{n-1} (kr) Y_{n-1}^m (\theta, \phi) + \frac{n+1}{\sqrt{2n+1}} z_{n+1} (kr) Y_{n+1}^m (\theta, \phi). \tag{3.58}
\]

The forms for the electric and magnetic (SE and SM) UVW multipole fields are the following:

\[
V_{nm} = i \frac{n+1}{\sqrt{2n+1}} z_{n-1} (kr) Y_{n-1}^m (\theta, \phi) - i \frac{n}{\sqrt{2n+1}} z_{n+1} (kr) Y_{n+1}^m (\theta, \phi), \tag{3.59}
\]
FIG. 3-1. Electric or $V$ multipole fields (top), and magnetic or $W$ multipole fields (bottom). Adapted from Mie (1908). 

FIG. 3-2. Longitudinal or $U$ multipole fields of order $n$, shown as deformations of a spherical surface. Adapted from Greiner and Maruhn (1996).
The UVW multipole fields are identical to the vector multipole fields of Rose and Greiner and Maruhn (Eqs. 40-42), except for a factor of \( i \) multiplying the electric multipole field:

\[
U_{nm} = A_{nm}(r; L), \tag{3.61}
\]

\[
V_{nm} = iA_{nm}(r; E), \tag{3.62}
\]

\[
W_{nm} = A_{nm}(r; M). \tag{3.63}
\]

We find the multipole fields \( V \) and \( W \) are also essentially the \( N \) and \( M \) wave functions, but now with the same normalization constant:

\[
V_{nm} = N_{nm} \frac{i}{\sqrt{(n)(n+1)}} (-1)^m \sqrt{\frac{2n+1}{4\pi} \frac{(n-m)!}{(n+m)!}}, \tag{3.64}
\]

\[
W_{nm} = M_{nm} \frac{i}{\sqrt{(n)(n+1)}} (-1)^m \sqrt{\frac{2n+1}{4\pi} \frac{(n-m)!}{(n+m)!}}. \tag{3.65}
\]

The UVW multipole fields (Eqs. 3.58-3.60) are therefore valid for electromagnetic waves and consistent with the traditional solution approach for the Navier equation. Because of the relative merits of the vector multipole formalism, the modified vector multipole fields are also more attractive as a set of spherical wave functions than the \( LNM \) wave functions.

Using Eqs. 3.43-3.44 and Eqs. 3.61-3.63, we find the UVW multipole fields are related to the electric and magnetic fields as follows:

\[
E(r) = k [V(r) + iW(r)], \tag{3.66}
\]

\[
H(r) = k [V(r) - iW(r)]. \tag{3.67}
\]

Because the vector multipole fields were modified to be consistent with the definitions for the shear fields, the UVW multipole fields are related to the elastic displacement fields in a more direct and simple manner:

\[
u_L(r) = U(r), \tag{3.68}
\]

\[
u_SE(r) = V(r), \tag{3.69}
\]
Finally, we note the $\mathbf{UVW}$ Navier multipole fields as defined in this monograph differ from the $\mathbf{V}$, $\mathbf{W}$, and $\mathbf{X}$ vector spherical wave functions defined by Hill (which are not presented here due to their lack of general use in the physics literature). It is unfortunate only a limited supply of appropriate symbols exists for naming functions that have a plurality of definitions and usages in the literature. The accidental re-use of some vector field symbols is unavoidable in such a case.

C. Boundary condition solutions for single-sphere scattering

1. Solution method

With the multipole fields $\mathbf{U}$, $\mathbf{V}$, and $\mathbf{W}$ we can now formulate both the electromagnetic and elastic wave fields in spherical coordinates. For scattering from a single sphere, the wave fields can be divided into an incoming (incident) external field, a refracted internal field, and an outgoing (scattered) external field. The forms of the spherical Bessel functions in $\mathbf{U}$, $\mathbf{V}$, and $\mathbf{W}$ for each of these fields are listed in Table 3-1. Each of the wave fields will also have amplitude coefficients associated with them. These amplitude coefficients are designated in Table 3-2 and shown schematically in Figure 3-3 for elastic waves.

Given the incident field, the amplitude coefficients of the refracted and scattered fields can be found by solving the boundary conditions on the surface of the sphere. For electromagnetic waves, the boundary conditions are continuity of the tangential components of $\mathbf{E}$ and $\mathbf{H}$. For elastic waves, the boundary conditions are continuity of the displacements and stresses. The general form of the boundary conditions is therefore

$$\mathbf{F}_{\text{incident}} + \mathbf{F}_{\text{scattered}} = \mathbf{F}_{\text{refracted}},$$  \hspace{1cm} (3.71)

where $\mathbf{F}$ is a general vector multipole field.

These boundary conditions are typically presented in the literature as scalar equations and the solutions given without the intermediate steps. This is misleading, however, since rigorous solution of the boundary condition equations requires they are solved in vector form. Although this point is not often addressed in the literature, it is important since some incorrect or rather vague statements and derivations have been published.\textsuperscript{13,23,24}
TABLE 3-1. Spherical Bessel functions for wave fields in the single-sphere scattering problem.

<table>
<thead>
<tr>
<th>Region and Wave Type</th>
<th>Spherical Bessel Function</th>
</tr>
</thead>
<tbody>
<tr>
<td>Exterior to sphere; Incident</td>
<td>$h_{n}^{(2)}(k_{ext}r)$ Spherical Hankel function of 2nd kind</td>
</tr>
<tr>
<td>Interior to sphere; Refracted</td>
<td>$j_{n}(k_{int}r)$ Spherical Bessel function</td>
</tr>
<tr>
<td>Exterior to sphere; Scattered</td>
<td>$h_{n}^{(1)}(k_{ext}r)$ Spherical Hankel function of 1st kind</td>
</tr>
</tbody>
</table>

TABLE 3-2. Amplitude coefficients for wave fields in the single-sphere scattering problem.

<table>
<thead>
<tr>
<th>Wave Type</th>
<th>Incident Field</th>
<th>Refracted Field</th>
<th>Scattered Field</th>
</tr>
</thead>
<tbody>
<tr>
<td>Elastic Waves</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Longitudinal ($u_L$)</td>
<td>$A_{nm}$</td>
<td>$D_{nm}$</td>
<td>$G_{nm}$</td>
</tr>
<tr>
<td>Shear-electric ($u_{SE}$)</td>
<td>$B_{nm}$</td>
<td>$E_{nm}$</td>
<td>$H_{nm}$</td>
</tr>
<tr>
<td>Shear-magnetic ($u_{SM}$)</td>
<td>$C_{nm}$</td>
<td>$F_{nm}$</td>
<td>$I_{nm}$</td>
</tr>
<tr>
<td>Electromagnetic Waves</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Electric multipole ($V$)</td>
<td>$a_{nm}$</td>
<td>$c_{nm}$</td>
<td>$e_{nm}$</td>
</tr>
<tr>
<td>Magnetic multipole ($W$)</td>
<td>$b_{nm}$</td>
<td>$d_{nm}$</td>
<td>$f_{nm}$</td>
</tr>
</tbody>
</table>

FIG. 3-3. Diagram of incident, refracted, and scattered elastic waves for single-particle scattering, with associated amplitude coefficients.
Mie scattering will be used as an example, although the arguments apply to elastic wave scattering as well. Although the Mie solutions are well established, the mathematical procedure for arriving at the solutions from the boundary conditions has sometimes been obscurely or incorrectly published. The widespread use of the LNM wave functions has additionally created confusion due to their cumbersome form and orthogonality relationships, and the confusion remains when spherical harmonic functions are also used to solve the Mie scattering problem.

The problem arises over the use of orthogonality to solve the boundary condition equations for spherically symmetric scattering problems. A simplified version of the mathematics is presented in order to get to the core of the problem. Rendered into scalar components, the boundary condition equations are of the form

\[ F_x^{\text{incident}} + F_x^{\text{scattered}} = F_x^{\text{refracted}}, \]  

(3.72)

where \( F_x \) denotes the \( x \) scalar component of the field. The incident, scattered, and refracted (interior) fields are comprised of multipole expansions of spherical wave functions:

\[ F_x = \sum_{n=0}^{\infty} \sum_{m=-n}^{n} A_{nm} z_n(kr)Y_{nm}(\theta, \phi). \]  

(3.73)

Here, \( A_{nm} \) is the amplitude coefficient and \( z_n(kr) \) represents a spherical Bessel or Hankel function appropriate to whether the wave is traveling toward, away from, or inside the sphere (see Table 3-1). An example of such boundary conditions include the tangential components of the electric and magnetic fields in Mie scattering, here broken down into scalar components as presented in the literature:

\[ E_\theta^{\text{incident}} + E_\theta^{\text{scattered}} = E_\theta^{\text{refracted}}, \]  

(3.74)

\[ E_\phi^{\text{incident}} + E_\phi^{\text{scattered}} = E_\phi^{\text{refracted}}, \]  

(3.75)

\[ H_\theta^{\text{incident}} + H_\theta^{\text{scattered}} = H_\theta^{\text{refracted}}, \]  

(3.76)

\[ H_\phi^{\text{incident}} + H_\phi^{\text{scattered}} = H_\phi^{\text{refracted}}. \]  

(3.77)
There is no problem and the solutions are straightforward if all of the fields have spherical harmonic terms of the same multipole order \((n,m)\). In terms of the multipole expansions, the boundary condition equation is

\[
\sum_{n=0}^{\infty} \sum_{m=-\infty}^{\infty} A_{nm} h_n^{(2)}(kr) Y_{nm}(\theta, \varphi) + \sum_{n=0}^{\infty} \sum_{m=-\infty}^{\infty} C_{nm} h_n^{(1)}(kr) Y_{nm}(\theta, \varphi) = \sum_{n=0}^{\infty} \sum_{m=-\infty}^{\infty} B_{nm} j_n(kr) Y_{nm}(\theta, \varphi) .
\] (3.78)

To solve this equation, we first multiply all of the terms in the expansions by \(Y_{NM}^*(\theta, \varphi)\) and then integrate over \(\theta\) and \(\varphi\). The spherical Bessel and Hankel functions are evaluated at the sphere’s surface \((r = a)\). Integration over the surface of the sphere removes the summations and spherical harmonic terms due to orthogonality:

\[
\sum_{n=0}^{\infty} \sum_{m=-n}^{n} A_{nm} \int d\Omega Y_{NM}^*(\theta, \varphi) Y_{nm}(\theta, \varphi) = \sum_{n=0}^{\infty} \sum_{m=-n}^{n} A_{nm} \delta_{Nn} \delta_{Mm} = A_{NM} .
\] (3.79)

The indices \(n\) and \(m\) are now \(N\) and \(M\), resulting from multiplying the field expansions by \(Y_{NM}^*(\theta, \varphi)\) and integrating over \(\theta\) and \(\varphi\). This effectively pulls the amplitude coefficients out of the expansions and allows them to be directly related in an equation:

\[
\sum_{n=0}^{\infty} \sum_{m=-n}^{n} A_{nm} h_n^{(2)}(ka) \int d\Omega Y_{NM}^*(\theta, \varphi) Y_{nm}(\theta, \varphi) + \sum_{n=0}^{\infty} \sum_{m=-n}^{n} C_{nm} h_n^{(1)}(ka) \int d\Omega Y_{NM}^*(\theta, \varphi) Y_{nm}(\theta, \varphi) - \sum_{n=0}^{\infty} \sum_{m=-n}^{n} B_{nm} j_n(ka) \int d\Omega Y_{NM}^*(\theta, \varphi) Y_{nm}(\theta, \varphi) = A_{NM} h_N^{(2)}(ka) + C_{NM} h_N^{(1)}(ka) - B_{NM} j_N(ka) = 0 .
\] (3.80)

The final equation relating the amplitude coefficients is

\[
A_{NM} h_N^{(2)}(ka) + C_{NM} h_N^{(1)}(ka) = B_{NM} j_N(ka) .
\] (3.81)

A problem arises, however, when some of the fields have spherical harmonic terms of different \((n,m)\) order than the others. This occurs in both electromagnetic (Mie) scattering and elastic wave scattering. A simplified example is the following:
\[ \sum_{n=0}^{\infty} \sum_{m=-\infty}^{\infty} A_{nm} h_{n}^{(2)}(kr) Y_{nm}(\theta, \varphi) + \sum_{n=0}^{\infty} \sum_{m=-\infty}^{\infty} C_{nm} h_{n}^{(1)}(kr) Y_{n+1,m}(\theta, \varphi) = \sum_{n=0}^{\infty} \sum_{m=-\infty}^{\infty} B_{nm} j_{n}(kr) Y_{n-1,m}(\theta, \varphi). \] (3.82)

Note the spherical harmonic terms of order \((n+1,m)\) and \((n-1,m)\) in the field expansions. Multiplying all of the terms in the expansions by \(Y_{NM}^*(\theta, \varphi)\) and then integrating over \(\theta\) and \(\varphi\) does not, however, cause these terms and their associated amplitude coefficients to disappear. Rather, the integrations will be of the form

\[ \sum_{n=0}^{\infty} \sum_{m=-n}^{n} A_{nm} \int d\Omega Y_{NM}^*(\theta, \varphi) Y_{n+1,m}(\theta, \varphi) = \sum_{n=0}^{\infty} \sum_{m=-n}^{n} A_{nm} \delta_{N,n+1} \delta_{M,m} = \sum_{n=0}^{\infty} \sum_{m=-n}^{n} A_{nm} \delta_{N-1,n} \delta_{M,m} = A_{N-1,M}, \] (3.83)

and

\[ \sum_{n=0}^{\infty} \sum_{m=-n}^{n} A_{nm} \int d\Omega Y_{NM}^*(\theta, \varphi) Y_{n-1,m}(\theta, \varphi) = \sum_{n=0}^{\infty} \sum_{m=-n}^{n} A_{nm} \delta_{N,n-1} \delta_{M,m} = \sum_{n=0}^{\infty} \sum_{m=-n}^{n} A_{nm} \delta_{N+1,n} \delta_{M,m} = A_{N+1,M}. \] (3.84)

Note the integrations pull out amplitude coefficients of either lower or higher multipole order, but they do not force the terms to vanish. Because we are performing an integration within an expansion of many terms, the integral pulls out a coefficient appropriate for the spherical harmonic order it is associated with. In other words, because we have to integrate all of the terms in all of the expansions, we must pull out each of the coefficients independently of the coefficients in the other expansions. We are therefore required to pull out coefficients of different \((N,M)\) order due to the spherical harmonic they are associated with, but not due to the spherical harmonics in the other expansions. The resulting boundary condition equation is therefore
\[ \sum_{n=0}^{\infty} \sum_{m=-\infty}^{\infty} A_{nm} h_{n}^{(2)} (kr) r \int d\Omega_{NM}^{*} (\theta, \phi) Y_{nm} (\theta, \phi) + \]
\[ \sum_{n=0}^{\infty} \sum_{m=-\infty}^{\infty} C_{nm} h_{n}^{(1)} (kr) r \int d\Omega_{NM}^{*} (\theta, \phi) Y_{n+1,m} (\theta, \phi) - \]
\[ \sum_{n=0}^{\infty} \sum_{m=-\infty}^{\infty} B_{nm} j_{n} (kr) r \int d\Omega_{NM}^{*} (\theta, \phi) Y_{n-1,m} (\theta, \phi) = \]
\[ A_{NM} h_{N}^{(2)} (ka) + C_{N-1,M} h_{N-1}^{(1)} (ka) - B_{N+1,M} j_{N+1} (ka) = 0. \] (3.85)

Note the delta functions also change the multipole order of the radial functions. The resultant coefficient equation is
\[ A_{NM} h_{N}^{(2)} (ka) + C_{N-1,M} h_{N-1}^{(1)} (ka) = B_{N+1,M} j_{N+1} (ka). \] (3.86)

This equation relates coefficients of one multipole order \(N\) with coefficients of higher and lower order \((N+1\) and \(N-1\)). In other words, the equation mixes coefficients of different moments, resulting in recursive equations for the coefficients. For brevity, the coefficients of higher and lower multipole order will be called cross-order coefficients.

The cross-order coefficients in the solutions are problematic since they make the boundary conditions unsolvable. There are now more unknowns than there are equations to solve, and the scattering problem can therefore not be solved in closed form. However, many published presentations of this solution method seem to disregard the cross-order coefficients by using the orthogonality argument. An example of such a justification is the following: “The summation sign in these expressions is removed by making use of the orthogonality properties of the trigonometric and Legendre functions. As a result only coefficients of the same order have to be compared.”\textsuperscript{13} Such an application of orthogonality is equivalent to what was demonstrated above with the scalar spherical harmonics, and is therefore not a correct approach for dispensing with the cross-coefficient terms. Similar errors have appeared in the solution for elastic waves. Einspruch and Truell, and Einspruch \textit{et al.} err in that they ignore the infinite summation of terms in the boundary conditions for elastic wave scattering, but nonetheless arrive at correct solutions by misapplying the orthogonality conditions for the Legendre functions.\textsuperscript{23,24}

The classical solutions for Mie and elastic wave scattering do not contain cross-order coefficients, and can be shown to be numerically correct to the precision of modern computers. Yet, as has been shown,
the cross-order coefficients cannot be eliminated with only the use of orthogonality conditions for scalar functions. Since the cross-order terms in Eq. 3.86 must vanish in order to arrive at a solvable scattering problem (i.e., with the same number of equations and unknowns) and in order to be numerically correct, one may argue the cross-order terms should either cancel each other out or are numerically equivalent to zero. We have found such results cannot be demonstrated either analytically or numerically. Since the original approach of applying orthogonality must be kept in order to extract the coefficients from the summations, another mathematical method or procedure must exist to force the cross-order coefficients to vanish.

To eliminate the cross-order terms, the boundary conditions require an extra constraint that is not available with the use of the orthogonality of the scalar components. Fortuitously, the orthogonality of the vector spherical harmonics (Eq. 3.87) provides such an extra constraint (the \( \delta_L \)) that critically forces the cross-order terms to vanish.

\[
\int_0^{2\pi} d\phi \int_0^\pi \cos^2 \theta Y_{NM}^{LM} (\theta, \phi)^* \delta_L \delta_N \delta_M = \delta_L \delta_N \delta_M . \tag{3.87}
\]

Therefore, by retaining the vector form of the boundary condition equations and applying orthogonality of the vector spherical harmonics, the Mie scattering solutions can be derived in a rigorous and unambiguous manner.

The vector solution method for Mie scattering is summarized here as an example. In vector form, the tangential electric and magnetic field boundary conditions are the following:

\[
E_{\text{inc}, \text{tangential}} + E_{\text{sct}, \text{tangential}} = E_{\text{ref}, \text{tangential}} , \tag{3.88}
\]

\[
H_{\text{inc}, \text{tangential}} + H_{\text{sct}, \text{tangential}} = H_{\text{ref}, \text{tangential}} . \tag{3.89}
\]

To find the vector form of the tangential electric and magnetic fields, without resorting to the scalar \( \theta \) and \( \phi \) components, we first rewrite \( E \) and \( H \) in terms of our multipole fields \( V \) and \( W \):

\[
E_{\text{inc}} = \sum_{n=0}^{\infty} \sum_{m=-n}^n k_{\text{ext}} \left[ a_{nm} V_{nm} (r) + ib_{nm} W_{nm} (r) \right] , \tag{3.90}
\]
\[ \mathbf{E}_{ref} = \sum_{n=0}^{\infty} \sum_{m=-n}^{n} k_{nm} \left[ c_{nm} \mathbf{V}_{nm}(\mathbf{r}) + id_{nm} \mathbf{W}_{nm}(\mathbf{r}) \right], \]  
(3.91)

\[ \mathbf{E}_{scf} = \sum_{n=0}^{\infty} \sum_{m=-n}^{n} k_{nm} \left[ e_{nm} \mathbf{V}_{nm}(\mathbf{r}) + if_{nm} \mathbf{W}_{nm}(\mathbf{r}) \right], \]  
(3.92)

\[ \mathbf{H}_{inc} = \eta_{ext} \sum_{n=0}^{\infty} \sum_{m=-n}^{n} k_{ext} \left[ b_{nm} \mathbf{V}_{nm}(\mathbf{r}) - ia_{nm} \mathbf{W}_{nm}(\mathbf{r}) \right], \]  
(3.93)

\[ \mathbf{H}_{ref} = \eta_{int} \sum_{n=0}^{\infty} \sum_{m=-n}^{n} k_{int} \left[ d_{nm} \mathbf{V}_{nm}(\mathbf{r}) - ic_{nm} \mathbf{W}_{nm}(\mathbf{r}) \right], \]  
(3.94)

\[ \mathbf{H}_{scf} = \eta_{ext} \sum_{n=0}^{\infty} \sum_{m=-n}^{n} k_{ext} \left[ f_{nm} \mathbf{V}_{nm}(\mathbf{r}) - ie_{nm} \mathbf{W}_{nm}(\mathbf{r}) \right], \]  
(3.95)

Instead of breaking up the full vector equations into scalar transverse components, we will retain
the vector character of the equations and therefore gain advantage of using the additional orthogonality
condition attendant with the vector spherical harmonics. Since the magnetic multipole field \( \mathbf{W} \) has no
radial components, it is already fully tangential. We can find the tangential vector associated with the
electric multipole field \( \mathbf{V} \) by taking two successive cross products with a normal radial vector \( \mathbf{n}_r \):

\[ \mathbf{V}_{nm}(\mathbf{r})_{\text{tangential}} = \mathbf{n}_r \times \left( \mathbf{n}_r \times \mathbf{V}_{nm}(\mathbf{r}) \right) \]

\[ = \left( n + 1 \right) \frac{z_n(kr)}{kr} - z_{n+1}(kr) \right) (-i) \left\{ \sqrt{\frac{n+1}{2n+1}} Y_{nm}^{\pi-1}(\theta, \varphi) + \sqrt{\frac{n}{2n+1}} Y_{nm}^{\pi}(\theta, \varphi) \right\}. \]  
(3.96)

The \( \mathbf{E}_{\text{tangential}} \) and \( \mathbf{H}_{\text{tangential}} \) fields in the boundary conditions (Eqs. 3.88 and 3.89) are now replaced
with the expanded forms of the \( \mathbf{V}_{\text{tangential}} \) and \( \mathbf{W}_{\text{tangential}} \) fields containing the spherical Bessel functions and
vector spherical harmonics (Eqs. 3.96 and 3.60). After some algebraic manipulations, the orthogonality
conditions for the vector spherical harmonics are applied twice to each boundary condition. The first
application involves multiplication and integration with \( Y_N^{\pi-1}(\theta, \varphi) \), and yields an independent
coefficient equation for each of the two boundary conditions:
The second application involves multiplication and integration with $\mathbf{Y}_{NM}^N \ast (\theta, \phi)$, and also yields an independent equation for each of the two boundary conditions:

\[
\begin{align*}
&a_{NM} k_{ext} \left[ (N + 1) \frac{h_N^{(2)}(k_{ext}a)}{k_{ext}a} - h_{N+1}^{(2)}(k_{ext}a) \right] + \\
b_{NM} \eta_{ext} k_{ext} \left[ (N + 1) \frac{h_N^{(2)}(k_{ext}a)}{k_{ext}a} - h_{N+1}^{(2)}(k_{ext}a) \right] = 0,  \\
c_{NM} k_{int} \left[ (N + 1) \frac{j_N(k_{int}a)}{k_{int}a} - j_{N+1}(k_{int}a) \right] = 0,  \\
d_{NM} \eta_{int} k_{int} \left[ (N + 1) \frac{j_N(k_{int}a)}{k_{int}a} - j_{N+1}(k_{int}a) \right] = 0.
\end{align*}
\] (3.97, 3.98)

The above four equations are the correct equations for solution of the Mie scattering coefficients. Note none of these equations contain the cross-order coefficient terms that would remain if we would have used only the scalar equations. The extra constraint provided by the orthogonality of the vector spherical harmonics allows a rigorous method for removing the cross-order terms.

The solution of the Mie scattering problem with the use of pure-orbital vector spherical harmonics is not a common approach, and few references have been found that use this method or show how the orthogonality of the these functions are necessary for solving the boundary conditions. It should be noted Bohren and Huffman state the use of the orthogonality of the $\mathbf{LNM}$ vector wave functions is required to solve the Mie boundary conditions, but do not show the details of the solution. Knopoff also mentions integration over the vector wave functions $\mathbf{L}$, $\mathbf{M}$, and $\mathbf{N}$ is required to solve for the scattering of shear elastic waves by a sphere.
In comparison to the LNM vector wave functions, vector wave functions constructed from pure-orbital vector spherical harmonics (such as the UVW multipoles) have advantages in providing an elegant and rigorous solution to the Mie boundary conditions. The orthogonality conditions for the vector spherical harmonics are simpler, and the manipulation of the functions is more straightforward. Of additional importance is the fact the pure-orbital vector spherical harmonics are harmonious with the mathematical descriptions of continuum mechanics, quantum mechanics, and gravitational radiation.

2. Solutions for electromagnetic wave scattering

The boundary condition solutions for electromagnetic wave scattering from a sphere are given by Eqs. 3.97-3.100. The results for electromagnetic scattering yield four linear equations with four unknowns. In matrix format these equations are

\[
\begin{pmatrix}
\eta_{\text{int}} J_{N0} & -\eta_{\text{ext}} H_{N0} & 0 & 0 \\
J_{N1} & -H_{N1} & 0 & 0 \\
0 & 0 & J_{N0} & -H_{N0} \\
0 & 0 & \eta_{\text{int}} J_{N1} & -\eta_{\text{ext}} H_{N1}
\end{pmatrix}
\begin{pmatrix}
c_{NM} \\
e_{NM} \\
d_{NM} \\
f_{NM}
\end{pmatrix}
= 
\begin{pmatrix}
a_{NM} \eta_{\text{ext}} G_{N0} \\
a_{NM} G_{N1} \\
b_{NM} G_{N0} \\
b_{NM} \eta_{\text{ext}} G_{N1}
\end{pmatrix}. \tag{3.101}
\]

The indices of refraction are \( \eta_{\text{int}} \) for inside the sphere and \( \eta_{\text{ext}} \) for outside the sphere. The notation shortcuts are the following, where \( a \) is the sphere’s radius:

\[
G_{N0} = k_{\text{ext}} h_{N}^{(2)}(k_{\text{ext}} a), \tag{3.102}
\]

\[
H_{N0} = k_{\text{ext}} h_{N}^{(1)}(k_{\text{ext}} a), \tag{3.103}
\]

\[
J_{N0} = k_{\text{int}} J_{N}(k_{\text{int}} a), \tag{3.104}
\]

\[
G_{N1} = k_{\text{ext}} \left[ (N + 1) \frac{h_{N}^{(2)}(k_{\text{ext}} a)}{k_{\text{ext}} a} - h_{N+1}^{(2)}(k_{\text{ext}} a) \right], \tag{3.105}
\]

\[
H_{N1} = k_{\text{ext}} \left[ (N + 1) \frac{h_{N}^{(1)}(k_{\text{ext}} a)}{k_{\text{ext}} a} - h_{N+1}^{(1)}(k_{\text{ext}} a) \right], \tag{3.106}
\]

\[
J_{N1} = k_{\text{int}} \left[ (N + 1) \frac{j_{N}(k_{\text{int}} a)}{k_{\text{int}} a} - j_{N+1}(k_{\text{int}} a) \right]. \tag{3.107}
\]
Solution of the boundary conditions for elastic wave scattering are more involved, presenting a set of six linear equations for six unknowns. Three of these equations evolve from the continuity of displacement boundary condition, which is a simple equality between the sum of the incident and scattered waves and the sum of the interior refracted waves. Although these equations are solved (incorrectly) in scalar form in most published articles, they are also readily solvable in vector form, and yield the same three linear equations.

The other three linear equations for elastic wave scattering come from the continuity of the stresses, which is trickier since the stress is a tensor and not a vector. Using the old (incorrect) approach, one can equate the scalar stress components in spherical coordinates, which are complex but available from Graff and others. Although the approach is incorrect, it yields the correct three linear equations if cross-order terms are thrown out.

The correct approach would be to derive boundary conditions preserving the vector properties of the displacement. This is difficult since the equation relating stress and displacement is the tensor equation

$$\sigma_{ij} = C_{ijkl} \varepsilon_{kl},$$

where $\sigma_{ij}$ is the stress tensor, $C_{ijkl}$ is the three-dimensional stiffness tensor, and $\varepsilon_{kl}$ is the strain. The strain tensor derives from the displacement by
Since we are concerned with isotropic solids, the stress-strain relationship reduces to Cauchy’s law:

\[ \sigma_{ij} = \lambda \varepsilon_{kk} \delta_{ij} + 2 \mu \varepsilon_{ij}. \] (3.113)

However, we are still confronted with a tensor equation that is difficult to reduce to one or more vector equations (which would be necessary to use the orthogonality of the vector spherical harmonics).

One possibility would be to use tensor spherical harmonics to solve the stress boundary conditions, but that would imply a serious overhaul of our spherical wave function forms.

We are confident a rigorously correct solution method will eventually be found for the stress boundary conditions. Until this is accomplished, the three linear equations derived from the scalar stress components, minus the cross-order terms, will be used. The final solution matrix has the following form:

\[
\begin{pmatrix}
T_i(j) & -T_i(h) & T_2(j) & -T_2(h) & 0 & 0
\end{pmatrix}
\begin{pmatrix}
D_{NM}
\end{pmatrix}
\begin{pmatrix}
(A_{NM}T_i(g) + B_{NM}T_2(g))
\end{pmatrix}
\]

(3.114)

Fortunately, the solution matrix separates into two smaller matrices:

\[
\begin{pmatrix}
T_i(j) & -T_i(h) & T_2(j) & -T_2(h)
\end{pmatrix}
\begin{pmatrix}
D_{NM}
\end{pmatrix}
\begin{pmatrix}
(A_{NM}T_i(g) + B_{NM}T_2(g))
\end{pmatrix}
\]

(3.115)

\[
\begin{pmatrix}
0 & 0 & 0 & 0 & T_i(j) & -T_i(h)
\end{pmatrix}
\begin{pmatrix}
F_{NM}
\end{pmatrix}
\begin{pmatrix}
C_{NM}T_i(g)
\end{pmatrix}
\]

\[
\begin{pmatrix}
0 & 0 & 0 & 0 & T_8(j) & -T_8(h)
\end{pmatrix}
\begin{pmatrix}
I_{NM}
\end{pmatrix}
\begin{pmatrix}
C_{NM}T_8(g)
\end{pmatrix}
\]

(3.116)
The $j$, $h$, and $g$ in the $T$-functions refer to the type of spherical Bessel function that is in the function \(j = j_n(kr), g = h_n^{(2)}(kr), h = h_n^{(1)}(kr)\). The 2×2 matrix is readily solved with simple algebra. The 4×4 matrix was solved for a generic matrix on Mathematica. The algebraic expressions were then programmed into the VMIST algorithm.

The $T$-symbols are complex functions of spherical Bessel functions, multipole order $N$, the wave vectors $k_L$ and $k_S$, and the sphere radius $a$:

\[
T_1(z) = N \frac{z_N(k_L a)}{k_L a} - z_{N+1}(k_L a),
\]

\[
T_2(z) = i \sqrt{(N)(N+1)} \frac{z_N(k_S a)}{k_S a},
\]

\[
T_3(z) = z_N(k_S a),
\]

\[
T_4(z) = \frac{z_N(k_L a)}{k_L a},
\]

\[
T_5(z) = -\frac{i}{\sqrt{(N)(N+1)}} \left[ (N+1) \frac{z_N(k_S a)}{k_S a} - z_{N+1}(k_S a) \right],
\]

\[
T_6(z) = k_L \left[ -\lambda z_N(k_L a) + 2\mu \left[ \frac{(N-1)(N)}{(k_L a)^2} - \frac{N+1}{N+2} z_N(k_L a) + \frac{z_{N+1}(k_L a)}{k_L a} \right] \right],
\]

\[
T_7(z) = 2i\mu k_S \sqrt{(N)(N+1)} \left[ (N-1) \frac{z_N(k_S a)}{(k_S a)^2} - \frac{z_{N+1}(k_S a)}{k_S a} \right],
\]

\[
T_8(z) = \mu k_S \left[ (N-1) \frac{z_N(k_S a)}{k_S a} - z_{N+1}(k_S a) \right],
\]

\[
T_9(z) = 2\mu k_L \left[ (N-1) \frac{z_N(k_L a)}{(k_L a)^2} - \frac{z_{N+1}(k_L a)}{k_L a} \right],
\]

\[
T_{10}(z) = \frac{i\mu k_S}{\sqrt{(N)(N+1)}} \left[ \frac{2(N^2-1)}{(k_S a)^2} - \frac{N+1}{N+2} z_N(k_S a) + \frac{z_{N+1}(k_S a)}{k_S a} \right].
\]

\(\mu, \lambda\) are parameters.
D. Translation of scattered fields

1. Vector addition theorem

A realistic description of multiple scattering at the microscopic level requires the scattered fields from each particle interact with the other particles (Figure 3-4). Since the coordinates of the wave functions are specific to each particle, the fields scattered from particle $\alpha$ will be in $\alpha$’s coordinate system. However, fields incident on particle $\beta$ need to be in $\beta$’s coordinate system in order to calculate the interaction with particle $\beta$ via the single-particle scattering solutions. Therefore, particle $\alpha$’s scattered wave fields need to be transformed into particle $\beta$’s coordinate system. This is accomplished with the use of translational addition theorems. These theorems are the main engine driving the VMIST multiple-scattering algorithm.

As summarized in Chapter 2, many versions of the translational addition theorems have been derived. Most are mathematically awkward or were derived for specific wave functions such as the LNM vector spherical wave functions. For the VMIST approach, addition theorems for wave functions based on pure-orbital vector spherical harmonics were desired. It was also desired the addition theorems be in a more elegant form, and use commonly recognized functions and symbols such as Clebsch-Gordan
coefficients. Finally, the complex nature of the addition theorems and their importance in the algorithm demanded they be rederived and tested for correctness and convergence. The addition theorems were therefore rederived using a straightforward integral transform approach that has not been reported previously in the literature for vector spherical wave functions.

In Section 3-C, the coefficients for the scattered fields (two for the electromagnetic case, three for the elastic wave case) were solved for a single sphere. In order to compute multiple scattering using these vector fields, we need to translate the fields from the coordinate system of the scattering sphere to those of another sphere located at an arbitrary position. The first scattering sphere will be subsequently denoted as the “transmitting” or $\alpha$ sphere, and the second sphere as the “receiving” or $\beta$ sphere. The coefficients, coordinates, radius, and elastic properties for each sphere are denoted in Table 3-3.

The global position vectors for the two spheres are $\mathbf{R}_\alpha$ and $\mathbf{R}_\beta$. The position of sphere $\alpha$ with respect to sphere $\beta$ is therefore $\mathbf{R}_{\alpha\beta} = \mathbf{R}_\alpha - \mathbf{R}_\beta$. Figure 3-5 displays these position vectors. The coordinate systems for the $\alpha$ and $\beta$ spheres are local coordinate systems, and are denoted in the above table and shown in Figure 3-6 along with the global coordinates of spheres $\alpha$ and $\beta$.

### TABLE 3-3. Coefficients, coordinates, and properties for the transmitting ($\alpha$) sphere and the receiving ($\beta$) sphere.

<table>
<thead>
<tr>
<th>Region</th>
<th>Outgoing Waves</th>
<th>Incoming Waves</th>
<th>Coord</th>
<th>Radius</th>
<th>Properties</th>
<th>Wave Vectors</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>EM</td>
<td>Elastic</td>
<td>EM</td>
<td>Elastic</td>
<td>EM</td>
<td>Elastic</td>
</tr>
<tr>
<td>Sphere $\alpha$</td>
<td>$e_{nm}^\alpha$</td>
<td>$f_{nm}^\alpha$</td>
<td>$G_{nm}^\alpha$</td>
<td>$H_{nm}^\alpha$</td>
<td>$I_{nm}^\alpha$</td>
<td>$r_\alpha$</td>
</tr>
<tr>
<td>Sphere $\beta$</td>
<td>$a_{vw}^\beta$</td>
<td>$b_{vw}^\beta$</td>
<td>$A_{vw}^\beta$</td>
<td>$B_{vw}^\beta$</td>
<td>$C_{vw}^\beta$</td>
<td>$r_\beta$</td>
</tr>
<tr>
<td>Matrix</td>
<td>$\eta^{\text{ext}}$</td>
<td>$\lambda^{\text{ext}}$</td>
<td>$\mu^{\text{ext}}$</td>
<td>$k^{\text{ext}}$</td>
<td>$k_L^{\text{ext}}$</td>
<td>$k_S^{\text{ext}}$</td>
</tr>
</tbody>
</table>
FIG. 3-5. Relative and global position vectors for spheres $\alpha$ and $\beta$.

FIG. 3-6. Local and global coordinates for spheres $\alpha$ and $\beta$. 

Sphere $a$  
Sphere $b$  

$R_\alpha$  
$R_\beta$  

$x_a$  
$y_a$  

$z_a$  
$z_\beta$  

$\alpha$  
$\beta$  

$\alpha\beta$  

$\Theta_\alpha$  
$\Theta_\beta$  

$\Phi_\alpha$  
$\Phi_\beta$  

$r_\alpha$  
$r_\beta$  

$R_{\alpha\beta}$  

$\alpha\beta\Theta$  

$x$  
$y$  

$z$
To solve for the scattered field coefficients of sphere β we need to find the incident field coefficients for sphere β. The incident waves for β, however, are the scattered waves from α. We therefore need to translate the multipole fields from the α coordinate system into the β coordinate system.

First we note the scattered α fields contain vector multipole terms of the following forms:

\[ h_{n-1}^{(1)}(kr_\alpha) \mathbf{Y}_{nm}^{n-1}(\theta_\alpha, \varphi_\alpha), \]  
\[ h_{n+1}^{(1)}(kr_\alpha) \mathbf{Y}_{nm}^{n+1}(\theta_\alpha, \varphi_\alpha), \]  
\[ h_{n}^{(1)}(kr_\alpha) \mathbf{Y}_{nm}^{n}(\theta_\alpha, \varphi_\alpha). \]  

The addition theorem for these terms will have the following form:

\[ h_{n}^{(1)}(kr_\alpha) \mathbf{Y}_{nm}^{l}(\theta_\alpha, \varphi_\alpha) = \sum_{v=0}^{\infty} \sum_{l=0}^{\infty} \sum_{\mu=1}^{\nu} \Pi_{r,v,\mu}^{l,n,m}(\mathbf{R}_{\alpha\beta}) \mathbf{Y}_{vn}^{l}(\theta_\beta, \varphi_\beta) \mathbf{Y}_{vn}^{l}(\theta_\beta, \varphi_\beta). \]  

The expansion coefficients \( \Pi_{r,v,\mu}^{l,n,m}(\mathbf{R}_{\alpha\beta}) \) are functions only of the relative position vector \( \mathbf{R}_{\alpha\beta} \), and can be calculated in the same manner as one would calculate the coefficients for a Fourier series. The coefficients are calculated from the following integral:

\[ \Pi_{r,v,\mu}^{l,n,m}(\mathbf{R}_{\alpha\beta}) = \frac{2\pi}{\int_{-1}^{+1} d\varphi_\beta \int_{0}^{2\pi} d(\cos \theta_\beta) h_{n}^{(1)}(kr_\alpha) \mathbf{Y}_{vn}^{l}(\theta_\alpha, \varphi_\alpha) \cdot \mathbf{Y}_{vn}^{l}(\theta_\alpha, \varphi_\alpha). \]  

The values of the scattered α/incident β multipole fields are only relevant at the surface of sphere β; therefore, we integrate over the surface of sphere β with \( \theta_\beta \) and \( \varphi_\beta \) as our variables of integration.

To evaluate this integral we first expand the dot product between the two vector spherical harmonics by rewriting the complex conjugate of a vector spherical harmonic as given by Greiner and Maruhn:

\[ \mathbf{Y}_{nm}^{l} \star (\theta, \varphi) = (-1)^{m+n+l+1} \mathbf{Y}_{n,-m}^{l}(\theta, \varphi). \]  

We then expand the vector spherical harmonics into their scalar components using helicity basis vectors and the compact notation of Clebsch-Gordan coefficients as defined by Varshalovich et al.:

\[ \mathbf{Y}_{nm}^{l}(\theta, \varphi) = C_{l,m+1,1,-1}^{\alpha} \mathbf{e}_{se_{-1}} + C_{l,m,1,0}^{\alpha} \mathbf{Y}_{l,m}^{0} \mathbf{e}_{s} + C_{l,m-1,1,1}^{\alpha} \mathbf{Y}_{l,m-1}^{1} \mathbf{e}_{s+1}. \]
The scalar components of the two vector spherical harmonics are then multiplied together based on their helicity basis vectors. This involves computing the dot product of the helicity basis vectors, which does not yield the same result as one would expect from our experience with Cartesian basis vectors. Whereas \( \mathbf{e}_{+1} \cdot \mathbf{e}_{+1} = \mathbf{e}_{-1} \cdot \mathbf{e}_{-1} = 0 \), we find that \( \mathbf{e}_{+1} \cdot \mathbf{e}_{+1}^* = \mathbf{e}_{-1} \cdot \mathbf{e}_{-1}^* = 1 \). However,

\[ \mathbf{e}_0 \cdot \mathbf{e}_0 = \mathbf{e}_0 \cdot \mathbf{e}_0^* = 1. \]

The dot product between two vector spherical harmonics is therefore not as simple as separately multiplying the \( \mathbf{e}_{+1} \), \( \mathbf{e}_0 \), and \( \mathbf{e}_{-1} \) components. Rather, the \( \mathbf{e}_{+1} \) components multiply with the \( \mathbf{e}_{-1} \) components. The \( \mathbf{e}_0 \) components can still be separately multiplied, however. The vector spherical harmonic dot product in our integral therefore becomes the following:

\[
Y_{lm}^\lambda (\theta, \varphi) = \sum_{\mu, \nu} Y_{\mu \lambda}^* (\theta, \varphi) Y_{\nu \mu} (\theta, \varphi)
\]

The first expansion is the expansion of spherical waves in terms of bipolar spherical harmonics of rank \( L \), valid for \( r_1 < r_2 \):

\[
z_L(kr)Y_{LM}(\theta, \varphi) = \frac{4\pi}{2L + 1} \sum_{l_1, l_2 = 0}^{\infty} \sqrt{l_1 - l_2 - L} \sqrt{(2l_1 + 1)(2l_2 + 1)}
\]

\[
\times C_{l_1, 0, l_2, 0}^{L, 0} (kr_1) z_{l_1} (kr_2) \left\{ Y_{l_1} (\Omega_1) \otimes Y_{l_2} (\Omega_2) \right\}_{LM}. \]

The second expansion is the expansion for the bipolar spherical harmonics themselves:

\[
\left\{ Y_{l_1} (\theta_1, \varphi_1) \otimes Y_{l_2} (\theta_2, \varphi_2) \right\}_{LM} = \sum_{m_1, m_2 = 0}^{\infty} C_{l_1, m_1, l_2, m_2}^{L, M} Y_{l_1 m_1} (\theta_1, \varphi_1) Y_{l_2 m_2} (\theta_2, \varphi_2). \]

Substituting Eq. 3.136 into Eq. 3.135, the spherical wave expansion becomes

\[
z_L(kr)Y_{LM}(\theta, \varphi) = \frac{4\pi}{2L + 1} \sum_{l_1, l_2 = 0}^{\infty} \sqrt{l_1 - l_2 - L} j_{l_1} (kr_1) z_{l_1} (kr_2) \sqrt{(2l_1 + 1)(2l_2 + 1)}
\]

\[
\times C_{l_1, 0, l_2, 0}^{L, 0} \sum_{m_1, m_2 = 0}^{\infty} C_{l_1, m_1, l_2, m_2}^{L, M} Y_{l_1 m_1} (\theta_1, \varphi_1) Y_{l_2 m_2} (\theta_2, \varphi_2). \]
Note this is just the translational addition theorem for the scalar wave function
\[ z_L(kr)Y_{Ld}(\theta, \varphi) \]. We now rewrite this theorem in terms of our coordinate systems (Figures 3-5 and 3-6). Since \( r = r_1 - r_2 \) and the vector from the \( \alpha \)-sphere terminates on the surface of the \( \beta \)-sphere \( (r_\alpha = a_\beta - R_{\alpha \beta}) \), we have the following correspondences between the particle coordinate systems and the notation in Varshalovich et al.\(^{47}\)

\[
\begin{align*}
\theta &= \theta_\alpha & \varphi &= \varphi_\alpha \\
\theta_1 &= \theta_\beta & \varphi_1 &= \varphi_\beta \\
\theta_2 &= \Theta_{\alpha \beta} & \varphi_2 &= \Phi_{\alpha \beta}.
\end{align*}
\]  

(3.138)

Note the condition \( r_1 < r_2 \) is satisfied as long as the two spheres do not interpenetrate. Our spherical wave expansion can therefore be written as

\[
\begin{align*}
&h^{(1)}_l(kr_\alpha)Y_{l,m}(\theta_\alpha, \varphi_\alpha) = \frac{4\pi}{2l+1} \sum_{l_1,l_2=0}^{\infty} \binom{2l_1+l_2-l}{l_1-l_2} \sqrt{(2l_1+1)(2l_2+1)} \\
&\times C^{l,0}_{l_1,0,l_2,0,j_{l_1}}(ka_\beta)h^{(1)}_l(kR_{\alpha \beta}) \\
&\times \sum_{m_1,m_2=0}^{\infty} C^{l,m}_{l_1,m_1,l_2,m_2} Y_{l,m_1}(\theta_\beta, \varphi_\beta) Y_{l,m_2}(\Theta_{\alpha \beta}, \Phi_{\alpha \beta}).
\end{align*}
\]  

(3.139)

We now combine the spherical wave expansion with the dot product expansion:

\[
\begin{align*}
&h^{(1)}_l(kr_\alpha)Y_{m'}^{l'}(\theta_\alpha, \varphi_\alpha) \cdot Y_{\nu j}^{*}(\theta_\beta, \varphi_\beta) = \\
&(-1)^{l'+j+1} \frac{4\pi}{2l+1} \sum_{l_1,l_2=0}^{\infty} \binom{2l_1+l_2-l}{l_1-l_2} \sqrt{(2l_1+1)(2l_2+1)} \\
&\times C^{l,0}_{l_1,0,l_2,0,j_{l_1}}(ka_\beta)h^{(1)}_l(kR_{\alpha \beta}) \\
&\times \sum_{m_1,m_2=0}^{\infty} C^{l,m}_{l_1,m_1,l_2,m_2} Y_{l,m_1}(\theta_\beta, \varphi_\beta) Y_{l,m_2}(\Theta_{\alpha \beta}, \Phi_{\alpha \beta}) \cdot Y_{m'}^{l'}(\theta_\alpha, \varphi_\alpha).
\end{align*}
\]  

(3.140)

The above expression is now integrated over the surface of sphere \( \beta \) \( (\theta_\beta, \varphi_\beta) \). Orthogonality dictates that \( l_1 = \lambda, m_1 = \mu + 1, m_1 = \mu, \) and \( m_1 = \mu - 1 \), respectively, eliminating the summations over \( l_1 \) and \( m_1 \). The \( l_2 \) and \( m_2 \) indices persist, and are renamed \( p \) and \( q \) for simplicity:
\[
\Pi_{l,n,m}^{I,\lambda,\nu,\mu} (R_{ab}) = \int_0^{2\pi} d\phi_{\beta} \int_0^1 d(\cos \theta_{\beta}) h_{\lambda}^{(I)} (k a_{\beta}) \left\{ Y_{nm}^I (\theta_{\beta}, \phi_{\beta}) \cdot Y_{\nu 2}^I \ast (\theta_{\beta}, \phi_{\beta}) \right\} 
\]

\[
= (-1)^{\nu+\lambda+1} \frac{4\pi}{2l+1} \times \sum_{p=0}^{\infty} j_{\lambda-l-p} \sqrt{(2\lambda+1)(2p+1)} \times C_{\lambda,0,p,0}^{l,0} j_{\lambda} (k a_{\beta}) 
\]

\[
\times h_{p}^{(I)} (k R_{ab}) \sum_{q=0}^{\infty} \left[ \begin{array}{c}
C_{l,m,l+1,0}^{n,m} C_{\lambda,-\nu,\mu}^{l,m,0} + C_{l,m,1,0}^{n,m} C_{\lambda,-\nu,\mu}^{l,m,1} \\
+ C_{l,m,-1,1}^{n,m} C_{\lambda,-\nu,\mu}^{l,m,-1}
\end{array} \right] \times Y_{pq} (\Theta_{ab}, \Phi_{ab}) .
\]

(3.141)

We can adjust the indices on the Clebsch-Gordan coefficients in our addition theorem using the following relationship:

\[
C_{l_1, m_1, j_2, m_2}^{l, M} = (-1)^{l_1 + l_2 - L} C_{l_1, -m_1, j_2, -m_2}^{l, -M} .
\]

(3.142)

Furthermore, the angular momentum vector addition rules for the Clebsch-Gordan coefficients impose conditions on the values for \( q \), specifically \( q = m - \mu \), thus eliminating one summation. There are no restrictions on the index \( p \) that would remove the summation over \( p \), so it remains. However, since by the vector addition rules the last Clebsch-Gordan coefficient term implies \( \lambda + p = 1 \), therefore \( p = 1 - \lambda \), we can deduce that \( p \leq l + \lambda \) and the lower limit on \( p \) is \( |l - \lambda| \). These simplifications result in the following for the addition theorem:

\[
\Pi_{l,n,m}^{I,\lambda,\nu,\mu} (R_{ab}) = j_{\lambda} (k a_{\beta}) \sum_{p=|l-\lambda|}^{l+\lambda} (i)^{l-l-p} h_{p}^{(I)} (k R_{ab}) Y_{p,m-\mu} (\Theta_{ab}, \Phi_{ab}) 
\]

\[
\times \frac{4\pi(2\lambda+1)(2p+1)}{2l+1} C_{\lambda,0,p,0}^{l,0} \left[ \begin{array}{c}
C_{l,m+l,0}^{n,m} C_{\lambda,\mu,0}^{l,m,0} + C_{l,m+1,0}^{n,m} C_{\lambda,\mu+1,0}^{l,m,1} \\
+ C_{l,m,0}^{n,m} C_{\lambda,\mu,1}^{l,m,0} + C_{l,m+1,1}^{n,m} C_{\lambda,\mu+1,1}^{l,m,1}
\end{array} \right] .
\]

(3.143)

One final simplification is to incorporate a summation over \( \tau \) to simplify the Clebsch-Gordan coefficient sums in the bracket:
This results in a very compact form for the translational addition theorem for vector spherical wave functions.

The Clebsch-Gordan coefficients can be evaluated using many expressions. A representation by Wigner in the form of algebraic sums is given in Varshalovich et al.: 

\[ C^{\psi}_{\alpha, \beta, \gamma} = \delta_{\alpha+\beta} \Delta(abc) \sqrt{\frac{(c+\gamma)!(c-\gamma)!(2c+1)!}{(a+\alpha)!(a-\alpha)!(b+\beta)!(b-\beta)!}} \times \sum_z (-1)^{b+\beta+z} z!(c-a+b+z)!(c+\gamma-z)! (a+b+\gamma+z)! \]

\[ \Delta(abc) = \sqrt{\frac{(a+b-c)!(a-b+c)!(a+b+c)!}{(a+b+c+1)!}}. \]

This was the expression used to compute the Clebsch-Gordan coefficients in the VMIST algorithm.

2. Scalar addition theorem

Although the scalar addition theorem cannot be used to translate vector fields, it can be useful for translating scalar potentials. It can therefore be used to translate the potential for the longitudinal field in elastic wave scattering. The scalar addition theorem has been published extensively, and is of the form

\[ h^{(1)}_{n, \mu}(kR_{\alpha})Y_{\alpha, m}(\theta, \phi) = \sum_{\alpha=0}^{\infty} Z_{v, \mu}^{n, m} j_v(kR_{\beta})Y_{v, \mu}(\theta_{\beta}, \phi_{\beta}), \]

with

\[ \prod_{\lambda, \nu, \mu}^{l, n, m} (R_{\alpha}) = j_{\lambda}(kR_{\beta}) \sum_{p=0}^{\lambda} (i)^{\lambda-1-p} h^{(1)}_{\lambda-p}(kR_{\alpha}) Y_{p, m-\mu}(\Theta_{\alpha} \Phi_{\alpha}) \]
3. Direct translation of vector fields

The vector translation theorem (Eqs. 3.130 and 3.144) allows us to translate individual terms in the \( UVW \) multipole functions, but is not sufficient for translating the elastic or electromagnetic fields themselves. Further expressions therefore needed to be derived to translate the entire field expressions as given by Eqs. 3.58-3.60.

In the course of this research two methods were found for translating the vector fields from sphere \( \alpha \) to sphere \( \beta \). First, the vector fields can be translated directly using the vector addition theorem (Eq. 3.144). Second, since the fields can be derived from scalar and vector potentials, the potentials of the fields can be translated using a combination of the scalar (Eqs. 3.147, 3.148) and vector (Eqs. 3.130, 3.144) addition theorems. Although the first approach is straightforward and therefore attractive, the second approach should be more computationally efficient since the scalar addition theorem is less complex and takes less time to calculate.

Both the direct translation method and potential translation method were developed and tested in this work for two reasons. First, development of both methods helped to identify and resolve problems in the derivations. Since each method is developed from a different starting point in the theory, they result in mathematically different expressions. Additionally, the longitudinal field is translated using the vector addition theorem in the direct approach, but with the scalar addition theorem in the potential approach. However, the numerical results should be the same. The methods therefore worked as a check against each other—if the numerical results did not agree then there was an error either in the wave function definitions or in the addition theorems. Second, the computational speed of each method could be tested and compared to verify the potential method was indeed more efficient.

Although the incoming spherical wave fields will, in general, be comprised of terms of the form
expansions of the incoming spherical wave fields can also be comprised of terms of the form

\[ h_{l}^{(2)}(kr_{a}) Y_{nm}^{l} (\theta_{a} , \varphi_{a}) , \tag{3.149} \]

where the spherical Bessel function \( j_{l}(kr) \) replaces the Hankel function of the second kind \( h_{l}^{(2)}(kr) \). This is the case for the spherical wave expansions for vector plane waves (see Section 3-E). Similarly, the addition theorems restrict the form of the radial function to a spherical Bessel function, and not a Hankel function of the second kind. Recall that our vector addition theorem is

\[ h_{l}^{(1)}(kr_{a}) Y_{nm}^{l} (\theta_{a} , \varphi_{a}) = \sum_{v=0}^{\infty} \sum_{\lambda=0}^{1} \sum_{\mu=-\nu}^{+\nu} \Pi_{\lambda,\nu,\mu}^{l,n,m} (R_{ab}) \sum_{\lambda=0}^{1} \sum_{\mu=-\nu}^{+\nu} j_{l}(ka_{\beta}) \sum_{\lambda=0}^{1} \sum_{\mu=-\nu}^{+\nu} C_{\lambda,\nu,\mu}^{l,n,m} (R_{ab}) Y_{nm}^{l} (\theta_{\beta} , \varphi_{\beta}) , \tag{3.151} \]

where

\[ \Pi_{\lambda,\nu,\mu}^{l,n,m} (R_{ab}) = j_{l}(ka_{\beta}) \sum_{p=1}^{l+2} (i)^{l-1-p} h_{p}^{(1)}(kR_{ab}) Y_{p,m-\mu}^{l} (\Theta_{ab} , \Phi_{ab}) \]

\[ \times \sqrt{\frac{4\pi (2\lambda + 1)(2p + 1)}{2l + 1}} C_{\lambda,0,p,0}^{l,0} \]

\[ \times \frac{1}{l+1} C_{l,m-\tau,1,0}^{n,m} C_{\lambda,\mu-\tau,1,0}^{\nu,\mu} C_{\lambda,\mu-\tau,p,m-\mu}^{l,m-\tau} . \tag{3.152} \]

To obtain UVW multipole fields from the addition theorems, we must express the addition theorems in terms of spherical wave functions of order \( \lambda \). To do this we pull the \( j_{l}(ka_{\beta}) \) term out of the translation coefficient and define a new translation coefficient \( Z_{\lambda,\nu,\mu}^{l,n,m} (R_{ab}) \):

\[ h_{l}^{(1)}(kr_{a}) Y_{nm}^{l} (\theta_{a} , \varphi_{a}) = \sum_{v=0}^{\infty} \sum_{\lambda=0}^{1} \sum_{\mu=-\nu}^{+\nu} Z_{\lambda,\nu,\mu}^{l,n,m} (R_{ab}) j_{l}(ka_{\beta}) \sum_{\lambda=0}^{1} \sum_{\mu=-\nu}^{+\nu} C_{\lambda,\nu,\mu}^{l,n,m} (R_{ab}) Y_{nm}^{l} (\theta_{\beta} , \varphi_{\beta}) . \tag{3.153} \]

Note \( a_{\beta} \) is just \( r_{\beta} \) evaluated at the surface of the receiving sphere. The new translation coefficient is

\[ Z_{\lambda,\nu,\mu}^{l,n,m} (R_{ab}) = \sum_{p=1}^{l+2} (i)^{l-1-p} h_{p}^{(1)}(kR_{ab}) Y_{p,m-\mu}^{l} (\Theta_{ab} , \Phi_{ab}) \]

\[ \times \sqrt{\frac{4\pi (2\lambda + 1)(2p + 1)}{2l + 1}} C_{\lambda,0,p,0}^{l,0} \]

\[ \times \frac{1}{l+1} C_{l,m-\tau,1,0}^{n,m} C_{\lambda,\mu-\tau,1,0}^{\nu,\mu} C_{\lambda,\mu-\tau,p,m-\mu}^{l,m-\tau} . \tag{3.154} \]
We are now in a position to compute how the longitudinal field $U$ translates from one sphere to another. The outgoing wave field from the transmitting sphere is

$$U_{nm}(r_\alpha) = G_{nm} \left[ \sqrt{\frac{n}{2n+1}} h_{n-1}^{(1)}(kr_\alpha) Y_{nm}^{n-1}(\theta_\alpha, \varphi_\alpha) + \sqrt{\frac{n+1}{2n+1}} h_{n+1}^{(1)}(kr_\alpha) Y_{nm}^{n+1}(\theta_\alpha, \varphi_\alpha) \right], \quad (3.155)$$

and the incoming wave field to the receiving sphere is

$$U_{\nu\mu}(r_\beta) = A_{\nu\mu} \left[ \sqrt{\frac{\nu}{2\nu+1}} j_{\nu-1}(ka_\beta) Y_{\nu\mu}^{\nu-1}(\theta_\beta, \varphi_\beta) + \sqrt{\frac{\nu+1}{2\nu+1}} j_{\nu+1}(ka_\beta) Y_{\nu\mu}^{\nu+1}(\theta_\beta, \varphi_\beta) \right]. \quad (3.156)$$

Expanding the $h_l^{(1)}(kr_\alpha) Y_{nm}^l(\theta_\alpha, \varphi_\alpha)$ terms in the outgoing field (Eq. 3.155) with the addition theorem produces six terms. We regroup the translated terms and equate them to the incoming field (Eq. 3.156) according to their vector spherical harmonic components. After some lengthy algebra we arrive at the following three simultaneous equations:

$$A_{\nu\mu} = G_{nm} \sqrt{\frac{2\nu+1}{\nu}} \left[ \sqrt{\frac{n}{2n+1}} Z_{v-1,v,\mu}^{n-1,n,m} + \sqrt{\frac{n+1}{2n+1}} Z_{v-1,v,\mu}^{n+1,n,m} \right], \quad (3.157)$$

$$\sqrt{\frac{n}{2n+1}} Z_{v-1,v,\mu}^{n-1,n,m} + \sqrt{\frac{n+1}{2n+1}} Z_{v-1,v,\mu}^{n+1,n,m} = 0 \quad (3.158)$$

$$A_{\nu\mu} = G_{nm} \sqrt{\frac{2\nu+1}{\nu+1}} \left[ \sqrt{\frac{n}{2n+1}} Z_{v+1,v,\mu}^{n-1,n,m} + \sqrt{\frac{n+1}{2n+1}} Z_{v+1,v,\mu}^{n+1,n,m} \right]. \quad (3.159)$$

Note there are two equations for the incident wave field coefficient $A_{\nu\mu}$ in terms of translation coefficients and the scattered wave field coefficient $G_{nm}$. We therefore have two solutions for translation of the longitudinal field. Numerical testing has verified these two equations are equal. The following condition can therefore be derived for the translation coefficients (along with Eq. 3.158, which is a second condition on the translation coefficients):
We note the above conditions can be used to build recursion relations for the vector addition theorem.

Using the same approach for the electric ($V$) and magnetic ($W$) multipole fields, we will derive the incoming wave field coefficients from the translation expansions of the outgoing coefficients. The outgoing electric and magnetic (or SE and SM) wave fields from the transmitting sphere are

\[
V_{nm}(r_\alpha) = iH_{nm} \left[ \frac{n+1}{2n+1} h_{n-1}^{(1)}(kr_\alpha) Y_{nm}^{n-1}(\theta_\alpha, \varphi_\alpha) - \frac{n}{2n+1} h_{n+1}^{(1)}(kr_\alpha) Y_{nm}^{n+1}(\theta_\alpha, \varphi_\alpha) \right],
\]

(3.161)

\[
W_{nm}(r_\alpha) = I_{nm} h_{n}^{(1)}(kr_\alpha) Y_{nm}^{n}(\theta_\alpha, \varphi_\alpha).
\]

(3.162)

The corresponding incoming wave fields to the receiving sphere are

\[
V_{\nu\mu}(r_\beta) = iB_{\nu\mu} \left[ \frac{\nu}{2\nu+1} j_{\nu-1}(ka_\beta) Y_{\nu\mu}^{\nu-1}(\theta_\beta, \varphi_\beta) - \frac{\nu+1}{2\nu+1} j_{\nu+1}(ka_\beta) Y_{\nu\mu}^{\nu+1}(\theta_\beta, \varphi_\beta) \right],
\]

(3.163)

\[
W_{\nu\mu}(r_\beta) = C_{\nu\mu} j_{\nu}(ka_\beta) Y_{\nu\mu}^{\nu}(\theta_\beta, \varphi_\beta).
\]

(3.164)

Similar to expansion of the longitudinal field, expanding the outgoing electric and magnetic fields with the addition theorem produces nine terms. Again we regroup the translated terms and equate them to the incoming fields (Eqs. 3.163, 3.164) according to their vector spherical harmonic components. Again, after the necessary algebra, we arrive at the following three simultaneous equations for the incident wave field coefficients $B_{\nu\mu}$ and $C_{\nu\mu}$:

\[
B_{\nu\mu} = \sqrt{\frac{2\nu+1}{\nu+1}} \left[ H_{nm} \sqrt{\frac{n+1}{2n+1}} Z_{n-1,n,m}^{n,n,m} - i l_{nm} Z_{n-1,n,m}^{n,n,m} - H_{nm} \sqrt{\frac{n}{2n+1}} Z_{n+1,n,m}^{n,n,m} - H_{nm} \sqrt{\frac{n}{2n+1}} Z_{n+1,n,m}^{n,n,m} \right],
\]

(3.165)
\[ C_{\nu\mu}^{nm} = iH_{nm} \sqrt{\frac{n+1}{2n+1}} Z_{\nu,v',\mu}^{n-1,n,m} + I_{nm} Z_{\nu,v',\mu}^{n,n,m} - iH_{nm} \sqrt{\frac{n}{2n+1}} Z_{\nu,v',\mu}^{n+1,n,m}, \]  
\[ B_{\nu\mu}^{nm} = -\frac{2\nu+1}{\nu} \left[ H_{nm} \sqrt{\frac{n+1}{2n+1}} Z_{\nu,v',\mu}^{n-1,n,m} - iI_{nm} Z_{\nu,v',\mu}^{n,n,m} - H_{nm} \sqrt{\frac{n}{2n+1}} Z_{\nu,v',\mu}^{n+1,n,m} \right]. \]  

There is only one equation for the \( C_{\nu\mu}^{nm} \) coefficient (Eq. 3.166). Again, the two equations for the \( B_{\nu\mu}^{nm} \) coefficient have been shown to be equivalent with numerical testing, and therefore require the following condition to hold true:

\[ \sqrt{\nu} \left[ H_{nm} \sqrt{\frac{n+1}{2n+1}} Z_{\nu,v',\mu}^{n-1,n,m} - iI_{nm} Z_{\nu,v',\mu}^{n,n,m} - H_{nm} \sqrt{\frac{n}{2n+1}} Z_{\nu,v',\mu}^{n+1,n,m} \right] = \]

\[ -\sqrt{\nu+1} \left[ H_{nm} \sqrt{\frac{n+1}{2n+1}} Z_{\nu,v',\mu}^{n-1,n,m} - iI_{nm} Z_{\nu,v',\mu}^{n,n,m} - H_{nm} \sqrt{\frac{n}{2n+1}} Z_{\nu,v',\mu}^{n+1,n,m} \right]. \]  

(3.168)

Since the coefficients \( H_{nm} \) and \( I_{nm} \) are independent, the condition in Eq. 3.168 is actually two conditions that again may be useful for recursion formulas:

\[ \frac{1}{\sqrt{\nu+1}} \left[ \sqrt{n+1} \cdot Z_{\nu,v',\mu}^{n-1,n,m} - \sqrt{n} \cdot Z_{\nu,v',\mu}^{n+1,n,m} \right] = \]

\[ -\frac{1}{\sqrt{\nu}} \left[ \sqrt{n+1} \cdot Z_{\nu,v',\mu}^{n-1,n,m} - \sqrt{n} \cdot Z_{\nu,v',\mu}^{n+1,n,m} \right]. \]  

(3.169)

\[ \sqrt{\nu} \cdot Z_{\nu,v',\mu}^{n,n,m} + \sqrt{\nu+1} \cdot Z_{\nu,v',\mu}^{n,n,m} = 0. \]  

(3.170)

In the more traditional \( S \) and \( T \) translation coefficient notation (Eqs. 3.53, 3.54), we have the following for the direct electric-to-electric field \((E \rightarrow E)\) translation:

\[ S_{\nu\mu}^{nm(E \rightarrow E)} = \sqrt{\frac{2\nu+1}{\nu+1}} \left( \sqrt{\frac{n+1}{2n+1}} Z_{\nu,v',\mu}^{n-1,n,m} - \sqrt{n} \frac{n}{2n+1} Z_{\nu,v',\mu}^{n+1,n,m} \right). \]  

(3.171)

or

\[ S_{\nu\mu}^{nm(E \rightarrow E)} = -\sqrt{\frac{2\nu+1}{\nu}} \left( \sqrt{\frac{n+1}{2n+1}} Z_{\nu,v',\mu}^{n-1,n,m} - \sqrt{n} \frac{n}{2n+1} Z_{\nu,v',\mu}^{n+1,n,m} \right). \]  

(3.172)

For the direct magnetic-to-magnetic field \((M \rightarrow M)\) translation, we have the following:
For the indirect magnetic-to-electric field \((M \rightarrow E)\) translation, we have

\[
S_{\mu \nu (M \rightarrow E)}^{nm} = Z_{\nu, \nu, \mu}^{n, n, m}.
\] (3.173)

\[
T_{\mu \nu (M \rightarrow E)}^{nm} = -i \sqrt{\frac{2\nu + 1}{\nu + 1}} Z_{\nu - 1, \nu, \mu}^{n, n, m},
\] (3.174)

or

\[
T_{\mu \nu (M \rightarrow E)}^{nm} = i \sqrt{\frac{2\nu + 1}{\nu}} Z_{\nu + 1, \nu, \mu}^{n, n, m}.
\] (3.175)

Finally, for the indirect electric-to-magnetic field \((E \rightarrow M)\) translation, we have

\[
T_{\mu \nu (E \rightarrow M)}^{nm} = i \sqrt{\frac{n + 1}{2n + 1}} Z_{\nu, \nu, \mu}^{n - 1, n, m} - i \sqrt{\frac{n}{2n + 1}} Z_{\nu, \nu, \mu}^{n + 1, n, m}.
\] (3.176)

Due to the symmetry of our addition theorems, Eqs. 3.171, 3.172, and 3.173 are equivalent. Equations 3.174, 3.175, and 3.176 are also equal to each other. Again, these equivalencies allow us to construct recursion relations for the vector addition theorem that may be more computationally efficient.

4. Translation of vector fields using potentials

Since the electromagnetic and elastic wave fields can be derived from potentials, these vector fields can also be translated via their potentials. To do this we first express the (vector fields + amplitude coefficients) as (potential fields + amplitude coefficients). The potential fields are then translated into the new coordinate system. Equating the translated outgoing potential fields with the incoming potential fields allows the addition theorem relationships to be derived for the amplitude coefficients. The potential method for translating the vector fields is better than the vector method for one reason: computation of the scalar addition theorem for the longitudinal waves is more efficient than computation using the vector addition theorem.

We first start with the longitudinal field \(U\). Recall that the vector fields for longitudinal waves can be expressed as the gradient of a scalar potential \(\Phi_{nm} = G_{nm} h_{\alpha}^{(1)}(kr_{\alpha}) Y_{nm}(\theta_{\alpha}, \phi_{\alpha})\) :
We expand the scalar potential and derive the translated vector field by taking the gradient of the translated potential in the \( \beta \) coordinate system. Since the scalar addition theorem is of the form

\[
h_n^{(1)}(kr_\alpha)Y_{nm}(\theta_\alpha, \varphi_\alpha) = \sum_{\nu=0}^{\infty} \sum_{\mu=-\nu}^{\nu} Z_{\nu,\mu}^{n,m}(ka_\beta)Y_{\nu\mu}(\theta_\beta, \varphi_\beta),
\]

the outgoing wave field potential is therefore expressed as

\[
\Phi_n^{\alpha} = G_n h_n^{(1)}(kr_\alpha)Y_{nm}(\theta_\alpha, \varphi_\alpha) = G_n \sum_{\nu=0}^{\infty} \sum_{\mu=-\nu}^{\nu} Z_{\nu,\mu}^{n,m}(ka_\beta)Y_{\nu\mu}(\theta_\beta, \varphi_\beta).
\]

Summing over \( n \) and \( m \) yields the total outgoing wave field potential:

\[
\Phi^{\alpha} = \sum_{n=0}^{\infty} \sum_{m=-n}^{n} G_n \sum_{\nu=0}^{\infty} \sum_{\mu=-\nu}^{\nu} Z_{\nu,\mu}^{n,m}(ka_\beta)Y_{\nu\mu}(\theta_\beta, \varphi_\beta).
\]

The incoming wave field potential for the \( \beta \) particle is of the following form:

\[
\Phi_n^{\beta} = A_{\nu \mu} j_{\nu}(kr_\beta)Y_{\nu \mu}(\theta_\beta, \varphi_\beta).
\]

Each \( A_{\nu \mu} \) coefficient will have \( n,m \) sub-coefficients \( (A_{\nu \mu}^{nm}) \) contributed from the scattered field of the transmitting sphere \( \alpha \):

\[
\Phi_n^{\beta} = \sum_{n=0}^{\infty} \sum_{m=-n}^{n} A_{\nu \mu}^{nm} j_{\nu}(kr_\beta)Y_{\nu \mu}(\theta_\beta, \varphi_\beta).
\]

Finally, we sum over \( \nu \) and \( \mu \) to get the total incoming wave field potential:

\[
\Phi^{\beta} = \sum_{n=0}^{\infty} \sum_{m=-n}^{n} \sum_{\nu=0}^{\infty} \sum_{\mu=-\nu}^{\nu} A_{\nu \mu}^{nm} j_{\nu}(kr_\beta)Y_{\nu \mu}(\theta_\beta, \varphi_\beta).
\]

Equating \( \Phi^{\alpha} \) and \( \Phi^{\beta} \) at the surface of sphere \( \beta \) yields the following translation equation for the wave field coefficients:
We solve for the $A_{\nu\mu}^{nm}$ sub-coefficients by inspection:

$$A_{\nu\mu}^{nm} = G_{nm} Z_{\nu,\mu}^{n,m} .$$  

Summing the $A_{\nu\mu}^{nm}$ sub-coefficients over $n$ and $m$ yields the $A_{\nu\mu}$ coefficients:

$$A_{\nu\mu} = \sum_{n=0}^{\infty} \sum_{m=-n}^{n} A_{\nu\mu}^{nm} .$$

The coefficients for the electric and magnetic multipole fields can be translated in a similar manner. Recall the vector fields for the electric (SE) and magnetic (SM) waves can be expressed respectively as the curl and curl-curl of a vector potential $\Psi = \sum_{n=0}^{\infty} \sum_{m=-n}^{n} z_n (kr) Y_{nm}^e (\theta, \varphi)$:

$$V_{nm} = \frac{1}{k} \nabla \times \Psi_{nm}^E = H_{nm} \left[ i \sqrt{\frac{n+1}{2n+1}} h_{n-1}^{(1)} (kr) Y_{n-1}^{n-1} (\theta, \varphi) - i \sqrt{\frac{n}{2n+1}} h_{n+1}^{(1)} (kr) Y_{n+1}^{n+1} (\theta, \varphi) \right] ,$$

$$W_{nm} = \frac{1}{k^2} \nabla \times (\nabla \times \Psi_{nm}^M) = I_{nm} h_{n}^{(1)} (kr) Y_{nm}^M (\theta, \varphi) .$$

We now use the vector addition theorem. Note, however, the vector potential has only one vector spherical harmonic with $l = n$, therefore simplifying the expansions. The outgoing wave field potentials are

$$\Psi_{nm}^E = H_{nm} h_{n}^{(1)} (kr) Y_{nm}^n (\theta, \varphi)$$

$$= H_{nm} \sum_{\nu=0}^{\infty} \sum_{\mu=\nu}^{\nu + 1} \sum_{\nu', \mu'} Z_{\nu', \mu', \nu, \mu}^{n, n, n, n} (R_{\alpha\beta}) j_{\lambda} (ka) Y_{\nu\mu}^\lambda (\theta, \varphi) ,$$

$$\Psi_{nm}^M = I_{nm} h_{n}^{(1)} (kr) Y_{nm}^n (\theta, \varphi)$$

$$= I_{nm} \sum_{\nu=0}^{\nu_1} \sum_{\lambda=\nu}^{\nu_1} \sum_{\mu=\nu}^{\nu_1} Z_{\lambda, \nu, \nu, \mu}^{n, n, n, n} (R_{\alpha\beta}) j_{\lambda} (ka) Y_{\nu\mu}^\lambda (\theta, \varphi) .$$
Again we sum over \( n \) and \( m \) to produce the total outgoing wave field potential:

\[
\Psi^E = \sum_{n=0}^{\infty} \sum_{m=-n}^{n} H_{nm} \sum_{\nu=0}^{\infty} \sum_{\nu'=0}^{\nu+\nu'} \sum_{\mu=0}^{\nu'} Z_{n,n',\mu}(R_{n,m}) j_{\nu'}(ka_\beta) Y_{\nu\nu}(\theta_\beta, \varphi_\beta),
\]

(3.191)

\[
\Psi^M = \sum_{n=0}^{\infty} \sum_{m=-n}^{n} \sum_{\nu=0}^{\infty} \sum_{\nu'=0}^{\nu+\nu'} \sum_{\mu=0}^{\nu'} Z_{n,n',\mu}(R_{n,m}) j_{\nu'}(ka_\beta) Y_{\nu\nu}(\theta_\beta, \varphi_\beta).
\]

(3.192)

Note Eqs. 3.189-3.192 have \( \lambda = \nu+1, \lambda = \nu, \) and \( \lambda = \nu-1 \) expansion coefficients. The \( \lambda = \nu \) coefficients represent direct translations of the electric and magnetic fields. That is, the electric potential translates to an electric potential (electric \( \rightarrow \) electric), and the magnetic potential translates to a magnetic potential (magnetic \( \rightarrow \) magnetic). The \( \lambda = \nu+1 \) and \( \lambda = \nu-1 \) coefficients represent indirect or conversion translations, where the electric field translates to a magnetic field (electric \( \rightarrow \) magnetic), and the magnetic field translates to an electric field (magnetic \( \rightarrow \) electric). This arises from the form of the vector field solutions when the curl (or curl-curl) is taken of the \( Y_{\nu\nu}^{\nu+1} \) and \( Y_{\nu\nu}^{\nu-1} \) vector spherical harmonic terms.

The \( \lambda = \nu \) condition results in incoming wave field potentials of the form

\[
\Psi^E_{\nu\mu} = B_{\nu\mu} j_{\nu}(kr_\beta) Y_{\nu\nu}(\theta_\beta, \varphi_\beta),
\]

(3.193)

\[
\Psi^M_{\nu\mu} = C_{\nu\mu} j_{\nu}(kr_\beta) Y_{\nu\nu}(\theta_\beta, \varphi_\beta).
\]

(3.194)

Since these vector potentials are of the same form as the original, untranslated vector potentials, they will produce the analogous fields (electric \( \rightarrow \) electric and magnetic \( \rightarrow \) magnetic) when the curl and curl-curl operations are performed on them. The addition theorem translation coefficient is simplified in this case to \( Z_{\nu\nu,\nu}(R_{n,m}) \). As in the longitudinal wave field case, we split the \( B_{\nu\mu} \) and \( C_{\nu\mu} \) coefficients into \( B_{\nu\nu}^{nm} \) and \( C_{\nu\nu}^{nm} \) sub-coefficients for the incoming wave field potential:

\[
\Psi^E_{\nu\nu} = \sum_{n=0}^{\infty} \sum_{m=-n}^{n} B_{\nu\nu}^{nm} j_{\nu}(kr_\beta) Y_{\nu\nu}(\theta_\beta, \varphi_\beta),
\]

(3.195)

\[
\Psi^M_{\nu\nu} = \sum_{n=0}^{\infty} \sum_{m=-n}^{n} C_{\nu\nu}^{nm} j_{\nu}(kr_\beta) Y_{\nu\nu}(\theta_\beta, \varphi_\beta).
\]

(3.196)

Finally, we sum over \( \nu \) and \( \mu \) to arrive at the total incoming wave field potential:
\[ \Psi^E = \sum_{n=0}^{\infty} \sum_{m=-n}^{n} \sum_{\nu=0}^{\nu} B_{\nu\mu}^{nm} j_{\nu}(kr_{\beta}) Y_{\nu\nu}^{\nu}(\theta_{\beta}, \varphi_{\beta}), \]  
(3.197)

\[ \Psi^M = \sum_{n=0}^{\infty} \sum_{m=-n}^{n} \sum_{\nu=0}^{\nu} C_{\nu\mu}^{nm} j_{\nu}(kr_{\beta}) Y_{\nu\nu}^{\nu}(\theta_{\beta}, \varphi_{\beta}). \]  
(3.198)

We now equate the outgoing wave field potentials (from sphere \( \alpha \)) to the incoming wave field potentials (to sphere \( \beta \)) at the surface of sphere \( \beta \) to arrive at the following translation equations for the wave field coefficients:

\[ B_{\nu\mu(E\rightarrow E)}^{nm} = H_{nm} Z_{\nu\nu\mu}^{n,n,m}, \]  
(3.199)

\[ C_{\nu\mu(M\rightarrow M)}^{nm} = I_{nm} Z_{\nu\nu\mu}^{n,n,m}. \]  
(3.200)

This result is equivalent to the direct translation result in Eq. 3.173. As used before, the \( (E\rightarrow E) \) and \( (M\rightarrow M) \) subscripts denote these sub-coefficients come from a direct translation of the vector potential.

Again, summing over \( n \) and \( m \) yields the \( B_{\nu\mu} \) and \( C_{\nu\mu} \) coefficients:

\[ B_{\nu\mu(E\rightarrow E)} = \sum_{n=0}^{\infty} \sum_{m=-n}^{n} B_{\nu\mu(E\rightarrow E)}^{nm}, \]  
(3.201)

\[ C_{\nu\mu(M\rightarrow M)} = \sum_{n=0}^{\infty} \sum_{m=-n}^{n} C_{\nu\mu(M\rightarrow M)}^{nm}. \]  
(3.202)

There will also be sub-coefficients that will come from a conversion translation of the vector potential, denoted with \( (E\rightarrow M) \) and \( (M\rightarrow E) \) subscripts. The \( \lambda = \nu-1 \) and \( \lambda = \nu+1 \) conditions result in incoming wave field potentials of the form

\[ \Psi^E_{\nu\mu(\nu-1)} = B_{\nu\mu(\nu-1)} j_{\nu-1}(kr_{\beta}) Y_{\nu\nu}^{\nu-1}(\theta_{\beta}, \varphi_{\beta}), \]  
(3.203)

\[ \Psi^E_{\nu\mu(\nu+1)} = B_{\nu\mu(\nu+1)} j_{\nu+1}(kr_{\beta}) Y_{\nu\nu}^{\nu+1}(\theta_{\beta}, \varphi_{\beta}), \]  
(3.204)

\[ \Psi^M_{\nu\mu(\nu-1)} = C_{\nu\mu(\nu-1)} j_{\nu-1}(kr_{\beta}) Y_{\nu\nu}^{\nu-1}(\theta_{\beta}, \varphi_{\beta}), \]  
(3.205)

\[ \Psi^M_{\nu\mu(\nu+1)} = C_{\nu\mu(\nu+1)} j_{\nu+1}(kr_{\beta}) Y_{\nu\nu}^{\nu+1}(\theta_{\beta}, \varphi_{\beta}). \]  
(3.206)
Note the amplitude coefficients $B_{\nu \mu}$ and $C_{\nu \mu}$ are separated into sub-coefficients based on whether they are associated with a $\nu^{-1}$ or $\nu^{-1}$ multipole term. Since these vector potentials are different from the original, untranslated vector potentials, they will produce different fields (electric→magnetic and magnetic→electric) when the curl and curl-curl operations are performed on them, respectively. We get the following for the $\nu^{-1}$ component:

$$\frac{1}{k} \nabla \times \left[ j_{\nu^{-1}} (kr_\beta) Y_{\nu \mu}^{\nu^{-1}} (\theta_\beta, \phi_\beta) \right] = -i \sqrt{\frac{\nu + 1}{2\nu + 1}} j_{\nu} (kr_\beta) Y_{\nu \mu}^{\nu} (\theta_\beta, \phi_\beta), \quad (3.207)$$

$$\frac{1}{k^2} \nabla \times \left\{ \nabla \times \left[ j_{\nu^{-1}} (kr_\beta) Y_{\nu \mu}^{\nu^{-1}} (\theta_\beta, \phi_\beta) \right] \right\} = \frac{\nu + 1}{2\nu + 1} \left[ \sqrt{\frac{\nu + 1}{2\nu + 1}} j_{\nu^{-1}} (kr_\beta) Y_{\nu \mu}^{\nu^{-1}} (\theta_\beta, \phi_\beta) - \sqrt{\frac{\nu}{2\nu + 1}} j_{\nu+1} (kr_\beta) Y_{\nu \mu}^{\nu+1} (\theta_\beta, \phi_\beta) \right]. \quad (3.208)$$

Note the curl of the $\nu^{-1}$ component yields a multipole field of the magnetic form, whereas the curl-curl of the $\nu^{-1}$ component yields a multipole field of the electric form.

For the $\nu^{-1}$ component we get

$$\frac{1}{k} \nabla \times \left[ j_{\nu^{-1}} (kr_\beta) Y_{\nu \mu}^{\nu^{-1}} (\theta_\beta, \phi_\beta) \right] = i \sqrt{\frac{\nu}{2\nu + 1}} j_{\nu^{-1}} (kr_\beta) Y_{\nu \mu}^{\nu^{-1}} (\theta_\beta, \phi_\beta), \quad (3.209)$$

$$\frac{1}{k^2} \nabla \times \left\{ \nabla \times \left[ j_{\nu^{-1}} (kr_\beta) Y_{\nu \mu}^{\nu^{-1}} (\theta_\beta, \phi_\beta) \right] \right\} = -\sqrt{\frac{\nu}{2\nu + 1}} \left[ \sqrt{\frac{\nu}{2\nu + 1}} j_{\nu^{-1}} (kr_\beta) Y_{\nu \mu}^{\nu^{-1}} (\theta_\beta, \phi_\beta) - \sqrt{\frac{\nu + 1}{2\nu + 1}} j_{\nu+1} (kr_\beta) Y_{\nu \mu}^{\nu+1} (\theta_\beta, \phi_\beta) \right]. \quad (3.210)$$

Similar to the $\nu^{-1}$ component, the curl of the $\nu^{-1}$ component again yields a multipole field of the magnetic form, whereas the curl-curl of the $\nu^{-1}$ component again yields a multipole field of the electric form.

We now look at the individual potentials. The incoming magnetic wave field evolves from the outgoing electric potential ($E\rightarrow M$):
\[
\frac{1}{k} \nabla \times \Psi^E_{(E \rightarrow M)} = \sum_{n=0}^{\infty} \sum_{m=-n}^{n} H_{nm} \sum_{\nu=0}^{\infty} \sum_{\mu=0}^{\nu} \left[ \sqrt{\nu} \cdot Z_{\nu+1,v,\mu}^{n,n,m} - \sqrt{\nu + 1} \cdot Z_{\nu-1,v,\mu}^{n,n,m} \right] \left( \frac{i}{\sqrt{2\nu + 1}} j_{\nu} (ka_{\beta}) Y_{\nu \mu} (\theta_{\beta}, \varphi_{\beta}) \right). \tag{3.211}
\]

We now define a new magnetic field sub-coefficient \( C^{nm}_{\nu \mu (E \rightarrow M)} \):

\[
C^{nm}_{\nu \mu (E \rightarrow M)} = H_{nm} \frac{i}{\sqrt{2\nu + 1}} \left[ \sqrt{\nu} \cdot Z_{\nu+1,v,\mu}^{n,n,m} - \sqrt{\nu + 1} \cdot Z_{\nu-1,v,\mu}^{n,n,m} \right]. \tag{3.212}
\]

Similarly, the incoming electric field evolves from the outgoing magnetic potential \( (M \rightarrow E) \):

\[
\frac{1}{k^2} \nabla \times \left[ \nabla \times \Psi^M_{(M \rightarrow E)} \right] = \sum_{n=0}^{\infty} \sum_{m=-n}^{n} I_{nm} \sum_{\nu=0}^{\infty} \sum_{\mu=0}^{\nu} \left[ \sqrt{\nu} \cdot Z_{\nu+1,v,\mu}^{n,n,m} - \sqrt{\nu + 1} \cdot Z_{\nu-1,v,\mu}^{n,n,m} \right] \left( \frac{i}{\sqrt{2\nu + 1}} j_{\nu-1} (ka_{\beta}) Y_{\nu \mu}^{v-1} (\theta_{\beta}, \varphi_{\beta}) \right) \left( \frac{-i}{\sqrt{2\nu + 1}} j_{\nu} (ka_{\beta}) Y_{\nu \mu}^{v+1} (\theta_{\beta}, \varphi_{\beta}) \right). \tag{3.213}
\]

The new electric field sub-coefficient \( B^{nm}_{\nu \mu (M \rightarrow E)} \) is similar to the magnetic field sub-coefficient:

\[
B^{nm}_{\nu \mu (M \rightarrow E)} = I_{nm} \frac{i}{\sqrt{2\nu + 1}} \left[ \sqrt{\nu} \cdot Z_{\nu+1,v,\mu}^{n,n,m} - \sqrt{\nu + 1} \cdot Z_{\nu-1,v,\mu}^{n,n,m} \right]. \tag{3.214}
\]

To summarize our electric and magnetic field sub-coefficients, we have:

\[
B^{nm}_{\nu \mu (E \rightarrow M)} = H_{nm} Z_{\nu,v,\mu}^{n,n,m}, \tag{3.215}
\]

\[
C^{nm}_{\nu \mu (M \rightarrow E)} = I_{nm} Z_{\nu,v,\mu}^{n,n,m}, \tag{3.216}
\]

\[
B^{nm}_{\nu \mu (M \rightarrow E)} = I_{nm} \frac{i}{\sqrt{2\nu + 1}} \left[ \sqrt{\nu} \cdot Z_{\nu+1,v,\mu}^{n,n,m} - \sqrt{\nu + 1} \cdot Z_{\nu-1,v,\mu}^{n,n,m} \right], \tag{3.217}
\]

\[
C^{nm}_{\nu \mu (E \rightarrow M)} = H_{nm} \frac{i}{\sqrt{2\nu + 1}} \left[ \sqrt{\nu} \cdot Z_{\nu+1,v,\mu}^{n,n,m} - \sqrt{\nu + 1} \cdot Z_{\nu-1,v,\mu}^{n,n,m} \right]. \tag{3.218}
\]

Again, we put them into the traditional \( S \) and \( T \) translation coefficient notation of Eqs. 3.53, 3.54:

\[
S^{nm}_{\nu \mu} = Z_{\nu,v,\mu}^{n,n,m}. \tag{3.219}
\]
\[ T_{nm}^{\text{scat}} = \frac{i}{\sqrt{2}n + 1} \left[ \sqrt{\nu} \cdot Z_{\nu+1,\nu}^{n,n,m} - \sqrt{\nu + 1} \cdot Z_{\nu-1,\nu}^{n,n,m} \right]. \] (3.220)

E. Multiple-scattering computations

The single-sphere scattering solutions (Section 3-C) and translation addition theorems (Section 3-D) provide the algorithmic core of the VMIST program. However, to simulate the multiple scattering \textit{in toto} for a particle ensemble and calculate the macroscopic field properties (amplitude and direction as a function of position and frequency), the computations must be performed in a specific sequence of steps. The sequence of steps in the VMIST computation are the following, and are also displayed as a flow diagram in Figure 3-7:

1. **Input:**
   - Maximum multipole order \( n_{\text{max}} \);
   - maximum number of iterations \( i_{\text{max}} \) to stop program if it does not converge;
   - content of initial plane wave (only for elastic waves; ratio of longitudinal to shear component).

2. Set up frequency loop to scan frequency range for frequency-domain computations, or image grid for spatial-domain computations.

3. Irradiate all of the particles in the ensemble with polarized, phase-corrected plane waves propagating in the \( z \) direction.

4. Calculate the scattered wave fields for each particle due to the plane waves (first-order scattering) using the single-sphere scattering algorithm.

5. Compute the translation coefficients for all possible particle pairs in the ensemble using the translation addition theorem algorithms.

6. Start iterations—Translate the scattered waves for all particles and sum the translated fields incident on each particle.

7. Calculate the scattered wave fields for each sphere due to the translated waves (second and higher-order scattering) using the single-sphere scattering algorithm.
8. Compare new scattered wave field coefficients (new iterated values) with old (previous iterated values) for convergence.

9. If wave field coefficients have not converged to the user-specified criteria, loop back to step 6 and continue computation.

10. If wave field coefficients have converged to the user-specified criteria, convert wave fields to Cartesian coordinates and evaluate fields at evaluation or grid point.

11. Loop back to step 2 for frequency-domain computations, step 10 for spatial domain computations.

12. Output individual wave field amplitudes—longitudinal, electric (SE), and magnetic (SM)—for the specified point (frequency domain) or image grid (spatial domain).

The plane wave, scattered wave, and addition theorem expansions are computed to a maximum multipole order \( n_{\text{max}} \) specified by the user. The value \( n_{\text{max}} \) truncates these normally infinite expansions, and thereby introduces error into the models. Selection of appropriate \( n_{\text{max}} \) values for the calculations is therefore critical since the selection will always be a compromise between computation time and accuracy. Although higher \( n_{\text{max}} \) values provide greater accuracy, they do so at the price of increasing the computation time polynomially as \( n_{\text{max}}^{-5} \) to \( n_{\text{max}}^{-6} \). Because of the importance of \( n_{\text{max}} \) in the simulations, this parameter was examined in detail with respect to convergence, accuracy, and total computation time for the models (Sections 4-C, 5-B, 5-C, and 6-C).

The vector spherical wave expansion for a longitudinal plane wave can be derived from the expansion of the scalar potential given by Stratton\(^9\) and Jackson.\(^{41}\) The coefficients used in the VMIST code for constructing a longitudinal plane wave propagating in the \( z \) direction were the following:

\[
\mathbf{e}_z e^{ikz} = \sum_{n=0}^{\infty} i^{n-1} \sqrt{4\pi(2n+1)} U_{n,0}. \tag{3.221}
\]

Numerical testing verified the above expression converges to a longitudinal plane wave for a wide range of frequencies and positions in space. By convention, vector spherical wave expansions for electromagnetic plane waves (also called partial wave expansions) produce an electric field polarized in the \( x \) direction and a magnetic field polarized in the \( y \) direction. Three different sets of expansions for electromagnetic plane waves have been published in the literature.\(^9,41,45\)
1. Input $n_{\text{max}}$, $i_{\text{max}}$, and plane wave type

2. Start frequency loop or build image grid

3-4. Illuminate spheres with plane wave and calculate scattered waves

5. Calculate translation coefficients

6. Iterate: Translate scattered waves and sum new incident waves

7. Calculate scattered waves from spheres

8-9. Compare coefficients for convergence. If no convergence, continue iterations

10. Calculate field components at grid point

11. Loop back for next frequency or grid point

12. Output wavefield amplitudes

**FIG. 3-7.** Flow diagram of computation steps performed in the VMIST algorithm.
A fourth set of partial wave expansions was discovered in the course of this research by trial and error. Extensive numerical testing showed that the trial-and-error partial wave expansions displayed better convergence properties than the three published versions for a wide range of frequencies and locations. These trial-and-error expansions were therefore used in the VMIST algorithm.

The trial-and-error expansions for electromagnetic plane waves propagating in the $z$ direction were the following:

$$
e_x e^{ikz} = \sum_n i^n \sqrt{4\pi(2n+1)} \left[ W_{n+1} + V_{n+1} - W_{n-1} - V_{n-1} \right], \quad (3.222)$$

$$
e_y e^{ikz} = (-i) \sum_n i^n \sqrt{4\pi(2n+1)} \left[ W_{n+1} + V_{n+1} + W_{n-1} + V_{n-1} \right]. \quad (3.223)$$

Vector spherical wave expansions for shear elastic plane waves propagating in the $z$ direction were also arrived at through trial and error. These expansions produce shear-electric waves polarized in the $x$ direction and shear-magnetic waves polarized in the $y$ direction:

$$
e_x e^{ikz} = \sum_n i^n \sqrt{4\pi(2n+1)} \left[ W_{n+1} - V_{n-1} \right], \quad (3.224)$$

$$
e_y e^{ikz} = (-i) \sum_n i^n \sqrt{4\pi(2n+1)} \left[ W_{n+1} - W_{n-1} \right]. \quad (3.225)$$

Although both sets of trial-and-error expansions display better convergence behavior than the published expansions, they still do not converge for a wide range of frequencies, locations, and $n_{\text{max}}$ values. The cause of this anomalous convergence behavior is unknown and beyond the scope of this dissertation, but will be examined in future studies.

The partial wave expansions describe plane waves with a fixed phase with respect to the $z = 0$ plane. Using the partial wave expansions as incident coefficients for each particle is therefore problematic, since the incident coefficients are in terms of the particle’s local coordinate system, but their global position along the $z$ axis determines what the plane wave phase is when it hits the particle. In other words, using the partial wave expansion coefficients as is for the incident coefficients effectively puts all of the particles on the $z = 0$ plane for the initial scattering event. This is not a correct way to model multiple scattering since we have to be concerned with phase interactions and interference effects. Although the phases are
automatically taken care of in the translation of the spherical wave fields, they have to be accounted for in
the initial plane wave. This is readily accomplished by multiplying the expansion coefficients by a phase
factor of $e^{ikR(z)}$, where $R(z)$ is the distance of the particle from the $z = 0$ plane (i.e., its global $z$ coordinate).

After VMIST computes the initial scattering of the plane waves by the particles, the program then
computes the translational expansion coefficients for all possible particle pairs. Since the coefficients are a
function of the wave vector $k$ in the spherical Bessel functions, they have to be recomputed for each
frequency step in a frequency-domain computation. This makes the frequency domain computations much
more time-consuming than the spatial domain computations, where the frequency is fixed but the fields are
evaluated at several points in an image grid.

Once the translation coefficients are computed the iterations begin (see Figure 3-8). During an
iteration step, the outgoing scattered wave fields from each particle are translated into incident wave fields
for all other particles. For a particle ensemble of $N$ particles, there will be $2(N-1)$ or $3(N-1)
(electromagnetic or elastic fields, respectively) new incident wave field coefficients for each particle.
These new incident coefficients are summed and added to the old coefficients. Each $i$-th iteration
represents an $i+1$ multiple-scattering order (first-order scattering being the initial plane wave scattering),
and each new contribution to the field coefficients gets smaller and smaller until the field coefficients for
all of the particles converge to a stable value.

Convergence is measured by comparing the sum total of all of the field coefficients between two
successive iteration steps. If the relative difference between the two coefficient sums is less than the
specified convergence criteria (for example, a change of less than $10^{-6}$), then the iteration procedure stops.
The coefficients are then used to compute the fields at an evaluation point. The fields for each particle are
converted into Cartesian coordinates and evaluated at the evaluation point using the position vector
between the particle and the point. The fields for all of the particles are summed at the evaluation point to
yield the total vector field strength. The longitudinal, shear-electric (electric), and shear-magnetic
(magnetic) fields are kept separate, however, to ascertain the contribution of each to the total field at that point.
FIG. 3-8. Illustration showing how each particle interacts with \((N-1)\) particles in an \(N\)-particle dispersion, resulting in \(N(N-1)\) total interactions. The interactions are iterated through all of the particles, first \(A\), then \(B\), etc.—until all interactions have been accounted for. The iterations then continue with \(A\) again, \(B\), etc. until the scattered field amplitudes from all particles converge.

If a frequency-domain analysis (spectrum) is desired, only a single evaluation point is used, but the entire computation—from initial plane wave to final evaluation of converged coefficients—must be repeated for each frequency step. As previously mentioned, this is a rather time-consuming process. If a spatial-domain analysis (image) is desired, then a planar grid of evaluation points is used. The fields are evaluated at each of the grid points to construct an image of the wave field amplitudes and directions on the image plane. The Cartesian expansions of the \(UVW\) multipole fields are rather long and therefore not presented here.

The VMIST algorithms were written, debugged, and compiled in Fortran 90. The programs were compiled on both a Microsoft Fortran Power Station compiler and a Compaq Fortran compiler, and displayed no difference in performance. The translational addition theorem tests and VMIST simulations were performed on a personal desktop computer with 256 MB RAM and an AMD Athalon XP 2000+ processor running at 1.679 GHz. Typical runtimes for spectral computations \((n_{\text{max}} = 5, 100\) frequency steps) were two hours for a system of eight particles, five hours for a system of 12 particles, and 10 hours for a system of 16 particles. Computation time was found to be directly related to processor speed. It is expected that parallel processing using multiple central processing units (CPU’s) or multiple processor machines would significantly reduce computation time. Section 5-B(4) discusses computation runtimes for the VMIST simulations in greater detail.
A. Mathematical review and comparisons

Convergence tests were performed for the vector addition theorem derived in Section 3-D(1) and the scalar addition theorem presented in Section 3-D(2). For review, the vector addition theorem derived for pure-orbital vector spherical harmonics using an integral transform method is the following:

\[
h^{(1)}_i(kr_\alpha) Y^i_{nm}(\theta_\alpha, \varphi_\alpha) = \sum_{v=0}^{\infty} \sum_{\mu=-v}^{v+1} \sum_{\nu=0}^{v} Z^{i,n,m}_{\lambda,v,\mu}(R_{\alpha\beta}) j_\nu(k\alpha_\beta) Y^\lambda_\nu(\theta_\beta, \varphi_\beta),
\]

where

\[
Z^{i,n,m}_{\lambda,v,\mu}(R_{\alpha\beta}) = \sum_{p=\lfloor -\lambda \rfloor}^{\lambda} (i)^{\lambda-p-\mu} h^{(1)}_p(kR_{\alpha\beta}) Y_{p,m-\mu}(\Theta_{\alpha\beta}, \Phi_{\alpha\beta}) \sqrt{\frac{4\pi(2\lambda+1)(2p+1)}{2l+1}} \times C^{i,0}_{\lambda,0,p,0} \sum_{r=1}^{l+1} C_{i,m-r,1,r}^{\nu,\mu} C_{\lambda,\mu-r,1, r}^{\nu,\mu} C_{\lambda,\mu-r, p, m-\mu}^{i,0}.
\]

This theorem will henceforth be called the pure-orbital addition theorem, since it is formulated for the translation of vector multipoles containing pure-orbital vector spherical harmonics. Using the direct and indirect translation coefficient notation of \( S_{\nu\mu}^{nm} \) and \( T_{\nu\mu}^{nm} \), respectively, we have

\[
S_{\nu\mu}^{nm} = Z^{n,n,m}_{\nu,\nu,\mu},
\]

\[
T_{\nu\mu}^{nm} = \frac{i}{\sqrt{2\nu+1}} \left[ \sqrt{\nu} \cdot Z^{n,n,m}_{\nu+1,\nu,\mu} - \sqrt{\nu+1} \cdot Z^{n,n,m}_{\nu-1,\nu,\mu} \right].
\]

Eqs. 4.2-4.4 comprise the set of pure-orbital addition theorems for translating vector spherical wave functions from one coordinate system to another.

The scalar addition theorem adapted from Varshalovich et al.\(^{47}\) is the following:

\[
h^{(1)}_i(kr_\alpha) Y^i_{n,m}(\theta_\alpha, \varphi_\alpha) = \sum_{v=0}^{\infty} \sum_{\mu=-v}^{v} Z^{n,m}_{\nu,\mu} j_\nu(k\alpha_\beta) Y^\lambda_\nu(\theta_\beta, \varphi_\beta),
\]

where
Testing of the pure-orbital addition theorems was necessary to evaluate their convergence (How fast do they converge?) and correctness (Do they converge to the actual translated field values?). Also, since alternate expressions for the addition theorems have been published, a comparison between the pure-orbital theorems derived in this work and those derived by others was a useful and interesting exercise. Such a comparison has not been previously reported in the open literature despite the variety of expressions that have been put forward for the addition theorems.

Two sets of scalar and vector addition theorems were selected for comparison. The first set was by Cruzan. Cruzan’s theorems are essentially the gold standard for addition theorems due to the number of times they have been cited and used. Many recursion formulas have also been derived to more efficiently compute Cruzan’s addition theorems.

The Cruzan vector addition theorems are also significantly mathematically different from those derived in this work. For a fairer comparison and easier programming, the Cruzan theorems were adjusted by converting Wigner’s 3-j symbols to Clebsch-Gordan coefficients, converting Legendre polynomials and trigonometric functions to spherical harmonic notation, and normalizing to convert from $N$ and $M$ spherical wave functions to $V$ and $W$ spherical wave functions. After these changes, the Cruzan vector addition theorems are still mathematically distinct from this work’s theorems:

$$Z_{v,\mu}^{n,m} = \sqrt{4\pi} \sum_{p=0}^{\infty} \left[ i^{v-p-n} h_p^{(1)}(kR_{a\beta}) Y_{p,-\mu-\nu}(\Theta_{a\beta}, \Phi_{a\beta}) \right] \times \sqrt{\frac{(2\nu+1)(2p+1)}{(2n+1)}} C_{v,\mu,p,\nu}^{n,0} C_{v,\mu,p,\nu}^{n,m}.$$ (4.6)

Two sets of scalar and vector addition theorems were selected for comparison. The first set was by Cruzan. Cruzan’s theorems are essentially the gold standard for addition theorems due to the number of times they have been cited and used. Many recursion formulas have also been derived to more efficiently compute Cruzan’s addition theorems.

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$$S_{v\mu}^{nm}(R_{a\beta}) = \sqrt{4\pi} \sum_{p} \left[ z_p(kR_{a\beta}) Y_{p,-\mu,\nu}(\Theta_{a\beta}, \Phi_{a\beta}) C_{v,0,p,0}^{n,0} C_{v,\mu,p,\nu}^{n,m} \right] \times a(n,\nu, p) \sqrt{\frac{(\nu)(\nu+1)(2p+1)}{(n)(n+1)(2\nu+1)(2n+1)}}.$$ (4.7)

$$T_{v\mu}^{nm}(R_{a\beta}) = \sqrt{4\pi} \sum_{p} \left[ z_p(kR_{a\beta}) Y_{p,-\mu,\nu}(\Theta_{a\beta}, \Phi_{a\beta}) C_{v,0,p-1,0}^{n,0} C_{v,\mu,p,\nu}^{n,m} \right] \times b(n,\nu, p) \sqrt{\frac{(\nu)(\nu+1)(2p+1)}{(n)(n+1)(2\nu+1)(2n+1)}}.$$ (4.8)
where

\[
\begin{align*}
    a(n, \nu, p) &= i^{\nu+p-n} \frac{1}{2\nu(\nu+1)} \\
    &\times \left[2\nu(\nu+1)(2\nu+1)+(\nu+1)(n-\nu+p+1)(n+\nu-p) \\
    &- \nu(\nu-n+p+1)(n+\nu+p+2)\right], \\
    b(n, \nu, p) &= i^{\nu+p-n} \frac{(2\nu+1)}{2\nu(\nu+1)} \\
    &\times \sqrt{(n+\nu+p+1)(\nu-n+p)(n-\nu+p)(n+\nu+p+1)}. \tag{4.9}
\end{align*}
\]

After the required conversions, the Cruzan scalar addition theorem is the same as Eq. 4.4. A minor difference is that Cruzan’s coordinate system is inverted, with the displacement vector \( R_{\alpha\beta} \) pointing in the opposite direction (from sphere \( \alpha \) to sphere \( \beta \), instead from sphere \( \beta \) to sphere \( \alpha \) as in this work).

This only leads to a change in the sign of \( p \) in the exponent of the factor \( i^{\lambda+p-n} \) in Eq. 4.4, and similarly for the \( i^{\nu+p-n} \) factor in Eqs. 4.9 and 4.10.

The second set of addition theorems were from Liu et al.\(^\text{69} \) Their theorems were selected for the following reasons:

1. Liu et al. is a recent publication, and therefore should reflect the latest and most accurate information.
2. Since Liu et al. apply the addition theorems to elastic wave scattering, they present both scalar and vector addition theorems. Most other papers present only the scalar theorem for acoustic (longitudinal wave only) scattering, or only the vector theorems for electromagnetic scattering.
3. The theorems presented by Liu et al. are close in form to the pure-orbital addition theorems, with Clebsch-Gordan coefficients and spherical harmonic notation. However, they still differ in content from this work’s theorems.

Liu et al. use vector wave functions \( J_{nm1}, J_{nm2}, \) and \( J_{nm3} \) that are close in form to the \( L, M, \) and \( N \) wave functions, and therefore related to the \( U, V, \) and \( W \) vector multipole fields, except for a factor of \(-i\) for the transverse functions:
\[ J_{nm1}(r) = \frac{1}{k} \nabla \left[ z_n(kr) Y_{nm}(\theta, \phi) \right] \]
\[ = \frac{1}{k} L_{nm}(-1)^m \sqrt{\frac{2n+1}{4\pi}} \frac{(n-m)!}{(n+m)!} = U_{nm}(r), \quad (4.11) \]
\[ J_{nm2}(r) = \frac{1}{\sqrt{n(n+1)}} \nabla \times \left[ rz_n(kr) Y_{nm}(\theta, \phi) \right] \]
\[ = \frac{1}{\sqrt{n(n+1)}} M_{nm}(-1)^m \sqrt{\frac{2n+1}{4\pi}} \frac{(n-m)!}{(n+m)!} = -i W_{nm}(r), \quad (4.12) \]
\[ J_{nm3}(r) = \frac{1}{k_s \sqrt{n(n+1)}} \nabla \times \nabla \times \left[ rz_n(kr) Y_{nm}(\theta, \phi) \right] \]
\[ = \frac{1}{\sqrt{n(n+1)}} N_{nm}(-1)^m \sqrt{\frac{2n+1}{4\pi}} \frac{(n-m)!}{(n+m)!} = -i V_{nm}(r). \quad (4.13) \]

Liu et al. call their addition theorems structure constants, and denote them with capital G's. The Liu et al. scalar addition theorem is
\[ G^{n,m,L}_{\nu,\mu,L}(R_{\alpha \beta}) = 4\pi \sum_{p} i^{\nu+p-n} h_{p} (k R_{\alpha \beta}) Y_{p,m-\mu}(\Theta_{\alpha \beta}, \Phi_{\alpha \beta}). \quad (4.14) \]

Again, inversion of the coordinate system leads to a change in the sign of \( p \) in the factor \( i^{\nu+p-n} \). However, Eq. 4.14 differs from Eq. 4.4 by the absence of the factor
\[ \sqrt{\frac{(2\nu+1)(2p+1)}{(2n+1)}} C^{\nu,0}_{\nu,0,p,0}, \quad (4.15) \]
which is a significant departure from our scalar addition theorem.

The vector addition theorems in Liu et al. were originally presented by Wang et al. The direct translation coefficient or structure factor is
\[ G^{n,m,E}_{\nu,\mu,E/M}(R_{\alpha \beta}) = 4\pi \sum_{p} i^{\nu+p-n} h_{p} (k_s R_{\alpha \beta}) Y_{p,m-\mu}(\Theta_{\alpha \beta}, \Phi_{\alpha \beta}) \]
\[ \times \sum_{\tau=1}^{3} \frac{1}{4\pi} C^{\nu,\mu}_{\nu,\mu-\tau,1,\tau} C^{\nu,\mu}_{\nu,\mu-\tau,1,\tau} C^{n,m-\tau}_{\nu,\mu-\tau,1,\tau} C^{n,m-\tau}_{\nu,\mu-\tau,1,\tau}. \quad (4.16) \]

Their indirect translation coefficient or structure factor is
As with the Cruzan addition theorems, the Liu et al. structure constants also differ by a sign change in \( p \) for the factor \( i^{v+p-n} \), again attributable to a coordinate inversion. However, the differences between the Liu et al. structure constants and the pure-orbital vector addition theorems are significant:

1. A factor of \( \sqrt{\frac{(2 \lambda + 1)(2 p + 1)}{2 l + 1}} C^{\lambda,0}_{\lambda,0,p,0} \) in the pure-orbital addition theorems is absent from Liu et al.’s structure constants.
2. Liu et al.’s indirect structure constant only has a \( \lambda = \nu l \) expansion term, whereas the indirect pure-orbital translation coefficient of Eq. 4.4 has both \( \lambda = \nu l \) and \( \lambda = \nu + l \) expansion terms.
3. Liu et al.’s indirect structure constant also differs from the \( \lambda = \nu l \) term of the indirect pure-orbital translation coefficient by a factor of \( \frac{2 \lambda + 1}{2 l + 1} \).

Although the published addition theorems differ from the pure-orbital addition theorems in analytic form, do they differ numerically when put to the test? The following sections describe how the comparison tests were performed and the results.

**B. Numerical test methods**

The numerical tests were performed by creating a longitudinal (\( U \)) field, electric (\( V \)) field, and magnetic (\( W \)) field each with a \( (n=2, m=1) \) quadrupole moment. The fields were translated from the origin (sphere \( \alpha \)) to an evaluation point on the surface of a test sphere (sphere \( \beta \)) using the addition theorems and translation coefficients for the fields. The radius, distance, and angular orientation of the test sphere with respect to the origin were varied in the tests, as was the position of the evaluation point on the test sphere (sphere \( \beta \)). These variations were incorporated to determine the convergence and accuracy of the addition theorems for a variety of geometries. Five surface position-radius-distance-orientation variations were
tested, and are summarized in Table 4-1. A radius for sphere $\alpha$ (the origin of the translated fields) did not have to be specified since it does not contribute to the translation coefficient computations.

The position of sphere $\beta$ and of the evaluation point on sphere $\beta$’s surface were varied to cover different quadrants with respect to the origin and sphere $\beta$’s coordinate system respectively (Table 4-2). Table 4-3 shows how each of the parameters in Table 4-1 were varied to provide an unbiased sampling of the performance of the addition theorems. Figure 4-1 displays the relative distances of sphere $\beta$ and the positions of the evaluation points per test (angular orientation is not shown).

**TABLE 4-1. Parameters for five test conditions for the addition theorem comparison tests with sphere $\beta$ as the test sphere.**

<table>
<thead>
<tr>
<th>Test</th>
<th>Sphere $\beta$ distance $R_{\alpha\beta}$</th>
<th>Sphere $\beta$ radius $a_{\beta}$</th>
<th>$R_{\alpha\beta}/a_{\beta}$</th>
<th>Sphere $\beta$ position (angular orientation with respect to origin)</th>
<th>Evaluation point position with respect to sphere $\beta$ coordinates</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td></td>
<td></td>
<td></td>
<td>$180^\circ - \Theta_{\alpha\beta}$</td>
<td>$180^\circ + \Phi_{\alpha\beta}$</td>
</tr>
<tr>
<td>1</td>
<td>3.4 cm</td>
<td>0.5 cm</td>
<td>6.8</td>
<td>37$^\circ$</td>
<td>53$^\circ$</td>
</tr>
<tr>
<td>2</td>
<td>1.4</td>
<td>0.5</td>
<td>2.8</td>
<td>146</td>
<td>115</td>
</tr>
<tr>
<td>3</td>
<td>3.4</td>
<td>0.1</td>
<td>34</td>
<td>71</td>
<td>304</td>
</tr>
<tr>
<td>4</td>
<td>14.0</td>
<td>0.5</td>
<td>28</td>
<td>146</td>
<td>115</td>
</tr>
<tr>
<td>5</td>
<td>3.4</td>
<td>1.0</td>
<td>3.4</td>
<td>71</td>
<td>304</td>
</tr>
</tbody>
</table>

* Note that the direction of $R_{\alpha\beta}$ is opposite to that of the position vector for sphere $\beta$ with respect to the origin.

**TABLE 4-2. Position of sphere $\beta$ and evaluation point by quadrant.**

<table>
<thead>
<tr>
<th>Test</th>
<th>Quadrant position of sphere $\beta$ with respect to origin</th>
<th>Quadrant position of evaluation point with respect to sphere $\beta$</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>$+x, +y, +z$ quadrant</td>
<td>$-x, -y, -z$ quadrant</td>
</tr>
<tr>
<td>2</td>
<td>$-x, +y, -z$ quadrant</td>
<td>$+x, -y, -z$</td>
</tr>
<tr>
<td>3</td>
<td>$+x, -y, +z$ quadrant</td>
<td>$+x, +y, +z$</td>
</tr>
<tr>
<td>4</td>
<td>$-x, +y, -z$ quadrant</td>
<td>$+x, +y, -z$</td>
</tr>
<tr>
<td>5</td>
<td>$+x, -y, +z$ quadrant</td>
<td>$+x, +y, +z$</td>
</tr>
</tbody>
</table>

**TABLE 4-3. Parameters varied by test.**

<table>
<thead>
<tr>
<th>Test</th>
<th>Distance $R_{\alpha\beta}$ varied</th>
<th>Radius $a_{\beta}$ varied</th>
<th>$\Theta_{\alpha\beta}, \Phi_{\alpha\beta}$ varied</th>
<th>$\theta_{\beta}, \phi_{\beta}$ varied</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>2</td>
<td>$\times 0.412$ from test 1</td>
<td>same as 1</td>
<td>yes</td>
<td>yes</td>
</tr>
<tr>
<td>3</td>
<td>same as 1</td>
<td>$\times 0.200$ from test 1</td>
<td>yes</td>
<td></td>
</tr>
<tr>
<td>4</td>
<td>$\times 10$ from test 2</td>
<td>same as 1</td>
<td>same as 2</td>
<td>same as 2</td>
</tr>
<tr>
<td>5</td>
<td>same as 1</td>
<td>$\times 10$ from test 3</td>
<td>same as 3</td>
<td>same as 3</td>
</tr>
</tbody>
</table>
FIG. 4-1. Distances and radii of sphere $\beta$ (solid circle) from sphere $\alpha$ (dashed circle), and the relative positions of evaluation points on sphere $\beta$’s surface (small filled diamonds) for each addition theorem comparison test.
The fields were translated out to the evaluation points using the pure-orbital, Cruzan, and Liu et al. addition theorems as discussed in the previous section. The maximum multipole order, $n_{\text{max}}$, the expansions were computed to was also continuously varied from $n_{\text{max}} = 2$ to $n_{\text{max}} = 16$. There were therefore 15 simulations run for each of the three addition theorem versions and for each of the five test positions as described in Table 4-1.

The Cartesian components of the fields were evaluated directly at the point on the sphere where they were translated, first for the direct, untranslated (2,1) quadrupole field emanating from the origin, second from the fields translated to sphere $\beta$’s surface. This allowed direct comparison of the translated fields with the untranslated fields as a function of frequency and field component ($x$, $y$, or $z$ of the longitudinal, electric, or magnetic fields). The deviation of the translated fields from the untranslated fields was quantified by calculating the difference between the magnitudes of the fields (by summing the squares of the cartesian components and taking the square root) and by averaging over the frequency band. The results were then plotted as convergence curves as a function of $n_{\text{max}}$.

The comparison tests were performed in the frequency domain. The range of parameters and how they translate to elastic and electromagnetic wavelengths for the comparison tests are listed in Table 4-4. The longitudinal and shear wave speeds were based on water ice as the matrix, since ice has elastic wave properties intermediate between those of a soft solid, such as plastic, and a hard solid, such as steel. The corresponding electromagnetic frequency range is based on the shear elastic wavelength, since the shear multipole fields correspond to the electromagnetic multipole fields.

### Table 4-4. Range of frequency-dependent parameters for the addition theorem comparison tests.

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Start</th>
<th>End</th>
</tr>
</thead>
<tbody>
<tr>
<td>frequency</td>
<td>10 kHz</td>
<td>1 MHz</td>
</tr>
<tr>
<td>wavelength, longitudinal</td>
<td>39.8 cm</td>
<td>0.398 cm</td>
</tr>
<tr>
<td>wavelength, shear</td>
<td>19.9 cm</td>
<td>0.199 cm</td>
</tr>
<tr>
<td>$k$, longitudinal</td>
<td>0.15787 cm$^{-1}$</td>
<td>15.787 cm$^{-1}$</td>
</tr>
<tr>
<td>$k$, shear</td>
<td>0.31574 cm$^{-1}$</td>
<td>31.574 cm$^{-1}$</td>
</tr>
<tr>
<td>$kr$ ($r = 0.5$), longitudinal</td>
<td>0.0789</td>
<td>7.89</td>
</tr>
<tr>
<td>$kr$ ($r = 0.5$), shear</td>
<td>0.158</td>
<td>15.8</td>
</tr>
<tr>
<td>equivalent EM wavelengths</td>
<td>20 cm (1.5 GHz)</td>
<td>0.20 cm (150 GHz)</td>
</tr>
</tbody>
</table>
Computation time was also measured for each of the theorems and as a function of $n_{\text{max}}$ and test geometries. The next section discusses the convergence results from the comparison tests.

C. Numerical test results

1. Convergence results

Convergence of the addition theorems was quantified by calculating the magnitude of the difference vector between each of the untranslated $U$, $V$, and $W$ multipole fields and the corresponding translated fields (Figure 4-2). By using the magnitude of the difference vector, instead of the difference between the two vector magnitudes, the comparisons can account for variations in angle as well as magnitude between the translated and untranslated fields. The difference vector magnitudes were then averaged over the frequency range and plotted as a function of $n_{\text{max}}$.

FIG. 4-2. Diagram of difference vector between untranslated and translated field component $F$ (representative of either $U$, $V$, or $W$). The magnitude of this vector was used to quantify the convergence and accuracy of the addition theorem results.
Error values for convergence plots were calculated by dividing the frequency-averaged difference vector magnitude by the frequency-averaged magnitude of the untranslated multipole field. An error of 1.0 (or 100 percent) therefore corresponds to a difference vector having the same magnitude as the multipole field (i.e., the error is equal to the field being translated).

One of the first results to be noted was the theorems by Cruzan produced numerically identical results to the pure-orbital theorems. The only difference between the two sets of theorems was the time required to compute the results. Table 4-5 displays the time required to compute the translated fields for $n_{max} = 16$.

As can be seen from the Table 4-5, the theorems of Cruzan were fastest, with the theorems of Liu et al. second, and the pure-orbital theorems the slowest. These results can be attributed to the fact both the theorems of Cruzan and Liu et al. have fewer Clebsch-Gordan coefficients in the expressions. The computation of the Clebsch-Gordan coefficients is most likely less computationally efficient, and therefore takes longer (possibly due to the computation of multiple factorial terms—see Eqs. 3.145 and 3.146). The theorems of Cruzan substitute algebraic expressions for some of the Clebsch-Gordan coefficients, whereas Liu et al. just leave them out of the equations with no apparent substitution. The algebraic expressions of Cruzan are faster than calculating the equivalent Clebsch-Gordan coefficients. However, although the omission of Clebsch-Gordan terms in the expressions of Liu et al. also increases computational speed, they do not demonstrate the same accuracy as the pure-orbital (or Cruzan’s) theorems, as will be shown in the following pages.

<table>
<thead>
<tr>
<th>Test</th>
<th>Pure-Orbital</th>
<th>Cruzan</th>
<th>Liu et al.</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>11.09</td>
<td>6.85</td>
<td>7.28</td>
</tr>
<tr>
<td>2</td>
<td>10.06</td>
<td>6.15</td>
<td>6.55</td>
</tr>
<tr>
<td>3</td>
<td>10.93</td>
<td>6.79</td>
<td>7.28</td>
</tr>
<tr>
<td>4</td>
<td>16.95</td>
<td>11.09</td>
<td>11.60</td>
</tr>
<tr>
<td>5</td>
<td>11.03</td>
<td>6.80</td>
<td>7.29</td>
</tr>
</tbody>
</table>
Another observation from Table 4-5 is the computation time is directly related to $R_{\alpha\beta}$, the distance between sphere $\beta$ and sphere $\alpha$. The only function in the addition theorems that contains $R_{\alpha\beta}$ explicitly is the spherical Hankel function $h^{(1)}_p(kR_{\alpha\beta})$. Therefore, it appears calculation of the spherical Hankel function is a major contributor to the computation efficiency in addition to the Clebsch-Gordan coefficients.

The computation time for the addition theorems as a function of $n_{\text{max}}$ assumes a power-law form. Modeling the power law as

$$\text{Time} = c \cdot (n_{\text{max}})^K,$$  \hspace{1cm} (4.19)

the constant $c$ and exponent $K$ can be determined from the data using least squares fitting. Table 4-6 shows the results of this fitting, and Figure 4-3 displays this power-law behavior. The power-law results indicate that, for each test, all three theorems scale to $n_{\text{max}}$ by approximately the same power-law exponent. However, the linear constant can vary by as much as two times between the theorems. So, although the theorems differ in computational speed, they differ linearly with $n_{\text{max}}$ and not exponentially.

Figures 4-4 to 4-9 display the convergence results for the theorems of Cruzan (and therefore the pure-orbital theorems as well) and Liu et al. as a function of $n_{\text{max}}$. The vertical scale for each of the plots is logarithmic due to the wide range of error. As can be seen from all six figures, the theorems of Liu et al. either diverge or show no change in convergence for all three multipole fields, all five test conditions, and $n_{\text{max}} = 2-16$. The errors are also consistently higher for the Liu et al. theorems, often by an order of magnitude or more. In contrast, the Cruzan/pure-orbital theorems show convergence for about half of the tests. The best convergence trends are for the longitudinal multipole field $U$ for Tests 1, 2, and 5 (Figures 4-4 and 4-5).

**TABLE 4-6.** Results of least-squares fit to computation time vs $n_{\text{max}}$.

<table>
<thead>
<tr>
<th>Test</th>
<th>Constant $c \times 10^6$</th>
<th>Exponent $K$</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>Pure-Orbital</td>
<td>Cruzan</td>
</tr>
<tr>
<td>1</td>
<td>1.28</td>
<td>0.631</td>
</tr>
<tr>
<td>2</td>
<td>0.537</td>
<td>0.228</td>
</tr>
<tr>
<td>3</td>
<td>1.42</td>
<td>0.625</td>
</tr>
<tr>
<td>4</td>
<td>10.4</td>
<td>7.76</td>
</tr>
<tr>
<td>5</td>
<td>0.822</td>
<td>0.609</td>
</tr>
</tbody>
</table>
FIG. 4-3. Power-law behavior of computational time as a function of $n_{\text{max}}$.

\[ c = 1.28 \times 10^{-6} \]
\[ K = 5.76 \]

Data from pure-orbital addition theorems

FIG. 4-4. Convergence of longitudinal multipole field $U$ for Tests 1, 3, and 5 for the Cruzan/pure-orbital and Liu et al. theorems.
FIG. 4-5. Convergence of longitudinal multipole field $U$ for Tests 2 and 4 for the Cruzan/pure-orbital and Liu et al. theorems.

FIG. 4-6. Convergence of electric multipole field $V$ for Tests 1, 3, and 5 for the Cruzan/pure-orbital and Liu et al. theorems.
FIG. 4-7. Convergence of electric multipole field $V$ for Tests 2 and 4 for the Cruzan/pure-orbital and Liu et al. theorems.

FIG. 4-8. Convergence of magnetic multipole field $W$ for Tests 1, 3, and 5 for the Cruzan/pure-orbital and Liu et al. theorems.
The electric (V) and magnetic (W) multipole fields display less convergence in their trends (Figures 4-6 to 4-9). The worst convergence trends are seen for the magnetic multipole field W, where only Test 1 shows any convergence behavior (Figure 4-8).

Although the Cruzan/pure-orbital theorems show greater convergence over the range of tested configurations, it is still disconcerting to note the poor convergence for some of the test geometries and multipole fields. Although the testing was only conducted to \( n_{\text{max}} = 16 \) due to computation time, it appears from many of the convergence trends that further testing to higher \( n_{\text{max}} \) would not improve the results significantly. The next section will examine the accuracy of the translation operation associated with these convergence trends.

2. Accuracy results

The accuracy of the addition theorems was first qualitatively judged by comparing the frequency spectra of the untranslated field with the translated fields at various \( n_{\text{max}} \) values. The accuracy was also
quantitatively assessed as a function of frequency \((kd)\) by using the magnitude of the difference vector as described in the previous section.

Figures 4-10 and 4-11 show the spectra of the \(y\) components of the longitudinal and electric multipole fields respectively \((U_y, V_y)\) for Test 1 of the Cruzan/pure-orbital theorems. The magnetic multipole field results are similar to those of the electric multipole field, shown in Figure 4-11. The translated and untranslated spectra show fairly good agreement \((\leq 30\) percent) as far as periodicity and amplitude as a function of frequency. Excellent agreement is seen at specific frequencies where the translated and untranslated curves overlap, such as at \(kd = 30\) for the longitudinal field and \(kd = 100\) for the electric field. The \(x\) and \(z\) components of the fields display the same general periodicity and amplitudes, but less agreement between the translated and untranslated fields as seen for the \(y\) components.

The results from the other tests are less promising, however. Figures 4-12 and 4-13 display the frequency \((kd)\) spectra of the \(y\) components of the longitudinal and electric multipole fields, respectively, \((U_y, V_y)\) for Test 2 of the Cruzan/pure-orbital theorems.

![Graph](image_url)

**FIG. 4-10.** Spectra of the \(y\) components of the longitudinal multipole field \(U\) for Test 1, using the Cruzan/pure-orbital theorems.
FIG. 4-11. Spectra of the $y$ components of the electric multipole field $V$ for Test 1, using the Cruzan/pure-orbital theorems.

FIG. 4-12. Spectra of the $y$ components of the longitudinal multipole field $U$ for Test 2, using the Cruzan/pure-orbital theorems.
FIG. 4-13. Spectra of the $y$ components of the electric multipole field $V$ for Test 2, using the Cruzan/pure-orbital theorems.

Again, the magnetic multipole field results are similar to those of the electric multipole field, as shown in Figure 4-13. The results are still good for the longitudinal field, but very poor for both the electric and magnetic fields. Again, specific frequencies show excellent agreement for the longitudinal field, particularly at low frequency ($kd < 2$) and $kd = 13$. The electric field shows agreement between the translated and untranslated field only at low frequency ($kd < 1$). No agreement is observed at any frequency for the magnetic field. The results become even poorer for Tests 3, 4, and 5.

The results from the Liu et al. theorems do not show any agreement for any of the multipole fields ($U$, $V$, or $W$) or multipole field components ($x$, $y$, or $z$). Figures 4-14 and 4-15 display the frequency spectra of the $y$ components of the longitudinal and electric multipole fields respectively ($U_y$ and $V_y$) for Test 1 of the Liu et al. theorems. As with the Cruzan/pure-orbital theorem results, the magnetic multipole field results are similar to those of the electric multipole field, Figure 4-15. The results for the five test geometries show that the Liu et al. forms of the translational addition theorems are not accurate at any frequency at $n_{max} = 16$. 
FIG. 4-14. Spectra of the y components of the longitudinal multipole field $U$ for Test 1, using the Liu et al. theorems.

FIG. 4-15. Spectra of the $y$ components of the electric multipole field $V$ for Test 1, using the Liu et al. theorems.
To quantitatively measure the degree of accuracy, the magnitude of the difference vector between the untranslated and translated fields (Figure 4-2) was computed as a function of frequency \((kd)\). In order to compare various multipole fields and test geometries, the magnitude of the difference vector was normalized to yield a percent deviation. The most straightforward normalization would be to divide the difference vector magnitude with the untranslated vector magnitude at each frequency step. This, however, produces extremely large deviation values at frequencies where the untranslated vector magnitude approaches zero. Where the untranslated vector magnitude is zero, the deviation is infinite. At frequencies where the untranslated vector magnitude is large, the deviation can appear small. Therefore, to achieve a more even normalization, the difference vector magnitude for each frequency step was divided by the frequency-averaged untranslated vector magnitude.

The results for the longitudinal and electric multipole fields are displayed in Figures 4-16 and 4-17, respectively, for the Cruzan/pure-orbital theorems, Test 1. The deviations for the magnetic multipole field are similar to those for the electric multipole field in Figure 4-17. The vertical scale on the plot shows the magnitude of the difference vector with respect to the frequency-averaged untranslated field vector, and is given in percent.

Note the magnitude of the difference vector goes to zero for particular frequency bands of the longitudinal field, but increases up to 20 percent for other frequency bands. The bands of zero magnitude represent spectral regions where the addition theorem is in very good agreement with the untranslated field. The bands of high magnitude represent regions where the addition theorem fails to converge to the untranslated field for \(n_{\text{max}} = 16\).

The magnitude of the difference vector for the electric and magnetic multipole fields never goes to zero. The minimum magnitude at \(n_{\text{max}} = 16\) is approximately 20 percent for both multipole fields, and ranges up to 500 percent in the low frequency range.

The difference vector magnitudes for the other tests show the same type of behavior as for Test 1, but with smaller ranges of deviation for the electric and magnetic multipole fields. Figures 4-18 and 4-19 show the longitudinal and electric multipole field deviations as a function of frequency for Test 2.
FIG. 4-16. Percent deviation of translated longitudinal multipole field $U$ from untranslated field, for the Cruzan/pure-orbital theorems, Test 1.

FIG. 4-17. Percent deviation of translated electric multipole field $V$ from untranslated field, for the Cruzan/pure-orbital theorems, Test 1.
FIG. 4-18. Percent deviation of translated longitudinal multipole field $U$ from untranslated field, for the Cruzan/pure-orbital theorems, Test 2.

FIG. 4-19. Percent deviation of translated electric multipole field $V$ from untranslated field, for the Cruzan/pure-orbital theorems, Test 2.
Note in Figures 4-18 and 4-19 the longitudinal multipole field again displays narrow frequency bands of good agreement (deviation $\approx 0$ percent) and broader frequency bands of poorer agreement (deviation 5-15 percent). The electric and magnetic multipole fields have overall higher deviations, but within a tighter range across the spectrum.

As expected, the deviations for the multipole fields from the Liu et al. theorems are extremely high. The results for the longitudinal and electric multipole fields are displayed in Figures 4-20 and 4-21, respectively, for the Liu et al. theorems, Test 1. Table 4-7 lists the deviations for each test and multipole field at $n_{\text{max}} = 16$ for the Cruzan/pure-orbital and Liu et al. theorems. The deviations are also averaged over all five tests. The conclusions from Table 4-7 are dismal. Using the Cruzan/pure-orbital scalar addition theorem, the translated longitudinal multipole field will deviate on average about 11 percent. The results are worse for the vector addition theorem and translation coefficients for the electric and magnetic multipole fields. On average, the translated electric and magnetic multipole fields will deviate 90-100 percent. As bad as these results are, the addition theorems from Liu et al. are much worse, with average deviations in the translated fields ranging from 260 percent to 420 percent.

![Graph](image)

FIG. 4-20. Percent deviation of translated longitudinal multipole field U from untranslated field, for the Liu et al. theorems, Test 1.
FIG. 4-21. Percent deviation of translated electric multipole field \( V \) from untranslated field, for the Liu et al. theorems, Test 1.

TABLE 4-7. Average deviation of translated field from frequency-averaged untranslated field for each multipole field and test at \( n_{\text{max}} = 16 \).

<table>
<thead>
<tr>
<th>Test</th>
<th>( U ) (% dev)</th>
<th>( V ) (% dev)</th>
<th>( W ) (% dev)</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>Cruzan/Pure-Orbital Theorems</td>
<td></td>
<td></td>
</tr>
<tr>
<td>1</td>
<td>6.4</td>
<td>54</td>
<td>57</td>
</tr>
<tr>
<td>2</td>
<td>4.3</td>
<td>68</td>
<td>98</td>
</tr>
<tr>
<td>3</td>
<td>15</td>
<td>100</td>
<td>110</td>
</tr>
<tr>
<td>4</td>
<td>21</td>
<td>120</td>
<td>120</td>
</tr>
<tr>
<td>5</td>
<td>11</td>
<td>100</td>
<td>110</td>
</tr>
<tr>
<td></td>
<td>Averaged over tests</td>
<td>11</td>
<td>89</td>
</tr>
<tr>
<td></td>
<td>Liu et al. Theorems</td>
<td></td>
<td></td>
</tr>
<tr>
<td>1</td>
<td>180</td>
<td>210</td>
<td>200</td>
</tr>
<tr>
<td>2</td>
<td>970</td>
<td>760</td>
<td>250</td>
</tr>
<tr>
<td>3</td>
<td>280</td>
<td>480</td>
<td>330</td>
</tr>
<tr>
<td>4</td>
<td>150</td>
<td>220</td>
<td>160</td>
</tr>
<tr>
<td>5</td>
<td>410</td>
<td>420</td>
<td>350</td>
</tr>
<tr>
<td></td>
<td>Averaged over tests</td>
<td>400</td>
<td>420</td>
</tr>
</tbody>
</table>
Further analysis of the addition theorem test results indicates the error in the translated multipole fields arises equally from deviations in the amplitude of the vector field and deviations in the orientation (angle) of the vector field. Deviations in amplitude can vary up to 400 percent, while deviations in orientation (vector angle) can vary up to a full 180° (for the Cruzan/pure-orbital theorems). Interestingly, the translated longitudinal fields have greater amplitude deviations, while the translated electric and magnetic fields have greater angular deviations.

Although numerical testing of the addition theorems was not exhaustive (more sphere geometries and multipole moments could have been tested) the results are consistent for the five tests. The results of the numerical testing can be summarized as follows:

1. Although the theorems of Cruzan differ mathematically—principally in formalism—from the pure-orbital theorems derived in this work, they are numerically equivalent and superior with regards to computational speed.

2. Although the theorems of Liu et al. use the same formalism as the pure-orbital theorems, they differ mathematically. Since the pure-orbital theorems were rigorously derived, it can be concluded that errors exist in the Liu et al. theorems.

3. Numerical testing verifies the theorems of Liu et al. do not even approximately translate the three multipole fields for the five geometries tested. It can therefore be concluded, in comparison to the Cruzan/pure-orbital theorems, the Liu et al. theorems are in error.

4. For specific sphere geometries (e.g., Test 1), the Cruzan/pure-orbital theorems approximate the translated fields as a function of frequency. However, for most frequencies and scattering geometries, the theorems miscalculate the translated fields with errors up to several hundred percent, possibly because of insufficiently high $n_{max}$.

The results are fairly stark: For current practical applications, translational addition theorems are neither efficient nor accurate for the modeling of multiple scattering over a range of frequencies and particle configurations. Why is this the case? The addition theorems have been rigorously derived by Cruzan. This work rederived the addition theorems through an independent method (integral transform) and formalism (UVW multipole fields vs LNM spherical wave functions), and arrived at expressions that
are numerically identical to Cruzan’s. Since no approximations were made in either derivation, the addition theorems must be considered as exact expressions. Yet the numerical tests show far from accurate results for $n_{\text{max}}$ up to 16.

The most probable answer is the addition theorems have not converged by $n_{\text{max}} = 16$, and are just not accurate unless the expansions are carried out to high multipole orders, possibly on the order of $n_{\text{max}} = 50-500$. Since the computations take so long for even small values of $n_{\text{max}}$ and scale as $n_{\text{max}}^K$ (see Eq. 4.19), we cannot determine whether this is true or not with current computer hardware. However, we can look at other multipole expansions and their convergence behavior.

3. Results for partial wave expansions of vector plane waves

For a comparison to the addition theorem expansions, the partial wave expansions in Eqs. 3.221, 3.224, and 3.225 were numerically tested in the same frequency range and with the same material properties as were the addition theorems. The evaluation point for the partial wave expansions was placed on the $z$ axis at 3.4 cm from the origin. This was the same distance as sphere $\beta$ in Test 1 of the addition theorem tests. To determine convergence and accuracy, the partial wave expansions were compared to the exact plane wave expression ($\cos kd$) as a function of frequency ($kd$) and $n_{\text{max}}$. Due to the simplicity of the expansions, the computations were fast (from a few seconds to several minutes). However, beyond $n_{\text{max}} = 84$ the test program failed due to factorial terms in the Clebsch-Gordan coefficients exceeding the numerical range allowed by Fortran 90.

Figures 4-22 and 4-23 show the convergence behavior of the partial wave expansions for the UVW vector multipole fields, with error expressed as fractions instead of percents. Figure 4-22 displays the convergence from $n_{\text{max}} = 2$ to $n_{\text{max}} = 16$, whereas Figure 4-23 displays the convergence from $n_{\text{max}} = 10$ to $n_{\text{max}} = 80$. For comparison, the convergence curves for the Cruzan/pure-orbital addition theorems from Test 1 are shown in Figure 4-24 with the same linear scale.

Comparison of the addition theorem convergence curves with the partial wave expansion convergence curves demonstrates the slow convergence of the addition theorems is not unusual, but may be a general feature of multipole expansions. In fact, the addition theorems appear to converge faster than partial wave expansions.
FIG. 4-22. Convergence for the partial wave expansions of the UVW vector multipole fields, from $n_{\text{max}} = 2$ to $n_{\text{max}} = 16$.

FIG. 4-23. Convergence for the partial wave expansions of the UVW vector multipole fields, from $n_{\text{max}} = 10$ to $n_{\text{max}} = 80$. 
FIG. 4-24. Convergence for the Cruzan/pure-orbital addition theorem, Test 1, from $n_{\text{max}} = 2$ to $n_{\text{max}} = 16$.

Figures 4-25 and 4-26 display the spectra (field amplitudes as a function of frequency) for the partial wave expansions of the longitudinal multipole field $U$ and magnetic multipole field $W$. Spectra for $n_{\text{max}} = 16$ and $n_{\text{max}} = 84$ are shown and compared with the exact value for the plane wave ($\cos kd$).

At $n_{\text{max}} = 16$, the longitudinal partial wave expansion converges at low frequency ($< 0.2$ MHz), but deviates at higher frequencies. At $n_{\text{max}} = 60$, the longitudinal partial wave expansion (Figure 4-23) converges to the exact values ($\cos kd$) for the entire frequency range, and completely overlays the $\cos kd$ curve in Figure 4-25. The magnetic partial wave expansion (Figure 4-26) shows large deviations at $n_{\text{max}} = 16$, but converges for $n_{\text{max}} = 84$ to the $\cos kd$ curve at low and mid frequencies ($kd < 80$). Interestingly, the deviations at high frequencies ($kd > 80$) grow with increasing $n_{\text{max}}$, resulting in a poor fit for these frequencies. It is reasonable to expect, however, the magnetic partial wave expansion will converge even at these frequencies for higher (>84) $n_{\text{max}}$ values.

Figures 4-27 and 4-28 display the percent deviation of the partial wave expansion amplitudes from the exact plane wave amplitude. The longitudinal and magnetic fields are shown for $n_{\text{max}} = 16, 50,$ and 84.
FIG. 4-25. Spectra of the partial wave expansion of the longitudinal multipole field $U$. Expansion at $n_{\text{max}} = 84$ overlays $\cos kd$ to within resolution of plot.

FIG. 4-26. Spectra of the partial wave expansion of the magnetic multipole field $W$. 
FIG. 4-27. Percent deviation of the partial wave expansion of the longitudinal multipole field $U$ from the exact value $\cos kd$ averaged over frequency band.

FIG. 4-28. Percent deviation of the partial wave expansion of the magnetic multipole field $W$ from the exact value $\cos kd$ averaged over frequency band.
The percent deviation for Figures 4-27 and 4-28 was calculated the same as for Figures 4-16 to 4-21, by dividing the difference vector magnitude at each frequency with the frequency-averaged plane wave magnitude $M_{\text{avg}}$:

$$M_{\text{avg}} = \frac{1}{V_{\text{max}}} \sum_{v=0}^{V_{\text{max}}} \cos[k(v) \cdot d].$$

(4.20)

Figures 4-27 and 4-28 clearly show how the partial wave expansions converge at low frequencies first, and how the convergence progresses to higher frequencies with increasing $n_{\text{max}}$. Figure 4-28 also displays how the deviation grows with increasing $n_{\text{max}}$ before convergence.

Table 4-8 tabulates the average percent deviation of the partial wave expansions for $n_{\text{max}} = 16, 50,$ and 84, showing the improvement in convergence with higher $n_{\text{max}}$. Table 4-8 also shows the percent deviation results from two other test geometries (distances) placed on the $z$ axis. Table 4-9 compares the average deviations from the partial wave expansions with those from the addition theorem tests (Cruzan/pure-orbital theorems) for $n_{\text{max}} = 16$.

TABLE 4-8. Average deviation of partial wave expansion from the exact value $\cos kd$ for each multipole field and three $n_{\text{max}}$ values.

<table>
<thead>
<tr>
<th>$n_{\text{max}}$</th>
<th>U (% dev)</th>
<th>V (% dev)</th>
<th>W (% dev)</th>
</tr>
</thead>
<tbody>
<tr>
<td>Test 1: $d = 3.4$ cm</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>16</td>
<td>64</td>
<td>82</td>
<td>96</td>
</tr>
<tr>
<td>50</td>
<td>4.9</td>
<td>51</td>
<td>75</td>
</tr>
<tr>
<td>84</td>
<td>$7.9 \times 10^{-5}$</td>
<td>20</td>
<td>44</td>
</tr>
<tr>
<td>Test 2: $d = 1.4$ cm</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>16</td>
<td>23</td>
<td>66</td>
<td>99</td>
</tr>
<tr>
<td>50</td>
<td>$6.9 \times 10^{-5}$</td>
<td>12</td>
<td>12</td>
</tr>
<tr>
<td>84</td>
<td>$6.9 \times 10^{-5}$</td>
<td>12</td>
<td>12</td>
</tr>
<tr>
<td>Test 4: $d = 14.0$ cm</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>16</td>
<td>92</td>
<td>97</td>
<td>98</td>
</tr>
<tr>
<td>50</td>
<td>73</td>
<td>86</td>
<td>99</td>
</tr>
<tr>
<td>84</td>
<td>54</td>
<td>80</td>
<td>88</td>
</tr>
</tbody>
</table>
TABLE 4-9. Comparison of deviations between partial wave expansions and addition theorems for $n_{\text{max}} = 16$.

<table>
<thead>
<tr>
<th>Test</th>
<th>U (% dev)</th>
<th>V (% dev)</th>
<th>W (% dev)</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Partial Wave Expansions ($n_{\text{max}} = 16$)</strong></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>1</td>
<td>64</td>
<td>82</td>
<td>96</td>
</tr>
<tr>
<td>2</td>
<td>23</td>
<td>66</td>
<td>89</td>
</tr>
<tr>
<td>4</td>
<td>92</td>
<td>97</td>
<td>98</td>
</tr>
<tr>
<td>Average</td>
<td>60</td>
<td>82</td>
<td>94</td>
</tr>
<tr>
<td><strong>Cruzan/Pure-Orbital Addition Theorems ($n_{\text{max}} = 16$)</strong></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>1</td>
<td>6.4</td>
<td>54</td>
<td>57</td>
</tr>
<tr>
<td>2</td>
<td>4.3</td>
<td>68</td>
<td>98</td>
</tr>
<tr>
<td>4</td>
<td>21</td>
<td>120</td>
<td>120</td>
</tr>
<tr>
<td>Average</td>
<td>10</td>
<td>81</td>
<td>92</td>
</tr>
</tbody>
</table>

The results from numerical testing of the partial wave expansions tells us that we should not be too surprised the addition theorems do not converge at $n_{\text{max}} = 16$. Tables 4-8 and 4-9 indicate the partial wave expansions and addition theorems have similar convergence behavior. Similarities include the following:

1. For both partial wave and addition theorem expansions, the longitudinal multipole field converges faster than either the electric or magnetic multipole fields.

2. Although the longitudinal multipole field converges faster for the addition theorems, the electric and magnetic multipole fields show about the same convergence results (deviations) at $n_{\text{max}} = 16$ for both partial wave and addition theorem expansions.

3. The convergence for the partial wave expansions, and to some extent the addition theorems, is proportional to the distance of the evaluation point or target sphere. (Test 4, which is the farthest at 14.0 cm, displayed the slowest convergence for both the partial wave and addition theorem expansions.)

4. **Discussion**

The results indicate the addition theorems converge too slowly for practical application to multiple-scattering algorithms. This slow convergence is not due to algorithmic errors, but is inherent in the general nature of vector multipole expansions. It should be noted part of the slow convergence for the addition theorems in this work is due to the fact the computations are performed for 100 separate frequency
steps in order to determine their behavior as a function of frequency. Most published work using addition theorems confine their simulations to one or a few frequencies, and are therefore able to compute the results up to 100 times faster.

Although many researchers resort to recurrence relations to compute the addition theorems and subsequent field translations much more quickly, their computations severely underestimate $n_{\text{max}}$. Borghese et al. only went to $n_{\text{max}} = 3$ with their vector field translations. Fuller justifies this by noting the wave frequency, sphere sizes, and sphere separations were in the Rayleigh region of scattering ($kd < 1$). Similarly, Mackowski claimed convergence of electromagnetic field translations at $n_{\text{max}} = 2$-$10$ for $kd = 0.1$, $n_{\text{max}} = 3$-$6$ for $kd = 1$, and $n_{\text{max}} = 14$ for $kd = 10$. Gumerov and Duraiswami also indicate the addition theorem expansions for the longitudinal field can be truncated at $n_{\text{max}} \approx 10$ for $kd \leq 10$. In comparison, none of the addition theorems in the numerical tests of this work converge by $n_{\text{max}} = 16$ for the $kd < 1$ region, as shown by Figures 4-16 through 4-21.

Why is there such a large discrepancy between the published results and the results of this work? A closer look at the published results reveals four reasons:

1. The criteria for convergence in the published results appears to be a relative flattening of the translated field values as a function of $n_{\text{max}}$. Figures 4-4 through 4-9 show several of the translated field values do indeed flatten in the $n_{\text{max}} = 2$-$16$ range. However, this flattening is not a convergence to what the values should be (the untranslated field), as shown in Figures 4-10 through 4-13, and Figures 4-16 through 4-19. Rather, the flattening is most likely a transient plateau region, where the higher expansion terms contribute little to the translation much like that for the electric multipole field in Figure 4-24.

2. None of the published results found to date compare the addition theorem results themselves to the actual, untranslated field results. Rather, the addition theorems are used to calculate the sphere-to-sphere scattering coefficients, and the scattering results are used to determine convergence. This is not a good test for the accuracy and convergence of the addition theorems, as it can be shown the scattering solutions can plateau (flatten) at low $n_{\text{max}}$, although the addition theorems are grossly
inaccurate at those $n_{\text{max}}$ values. Again, there is confusion between convergence and a transient plateau region, which leads to accuracy errors.

3. Several of the published results are for spheres in a geometric configuration that may bias the convergence (for example, along the $x$, $y$, or $z$ axis).\textsuperscript{70,100} In comparison, the configurations for this work’s numerical tests were chosen at random and represent arbitrary distances and orientations.

4. Only a few of the published results found to date look at convergence of the addition theorems across a sufficiently wide and detailed frequency (or $kd$) range.\textsuperscript{70,71} Rather, only a few values for $kd$ are selected and analyzed. As noted, the longitudinal multipole field converges to the actual (untranslated) values at certain frequency values, but widely diverges at others.

Some of the most detailed studies of the addition theorems are by Liang and Lo, and Bruning and Lo.\textsuperscript{70,71} Although they did not directly evaluate the addition theorems, but rather looked at two-sphere scattering solutions, they did evaluate their results across a broad range of frequencies ($kd$) and sphere spacings. They also compared their results to ray-optics solutions and experimental measurements. Although the addition theorem approach predicted the overall characteristics of the scattering cross sections, discrepancies were present between the addition theorems and ray-optics solutions (up to 40 percent),\textsuperscript{71} and between the addition theorems and experimental data (up to 100 percent).\textsuperscript{70}

It should be noted single-sphere scattering provides a very good approximation of the general scattering characteristics for either small or dilute collections of spheres. Therefore, testing the addition theorems by using multiple-sphere scattering may not be a good approach since the single-sphere scattering contribution is not separated out in the solutions. This is probably the primary reason why approaches that use addition theorems continue to be researched and published with little acknowledgement of their poor accuracy and convergence. The single-scatterer contribution overwhelms any errors introduced by the addition theorem translations for small clusters or dilute sphere packings.

From the results of the numerical testing of the translational addition theorems derived in this work, the following conclusions and recommendations are made:
1. The convergence and accuracy of the addition theorems vary as a function of frequency, distance, target (β) sphere size, and orientation. Therefore, all of these parameters must be considered in determining convergence and accuracy.

2. The convergence and accuracy of the addition theorems vary differently for each of the three multipole fields.

3. Convergence for the addition theorems cannot be determined from the shape of the convergence curves. Although the convergence curves flatten with \( n_{\text{max}} \), large deviations (up to several hundred percent) are still present between the translated vector fields and actual, untranslated vector fields. This flattening is therefore probably a plateau region, and not a true convergence.

4. The addition theorems do not converge for a variety of translation geometries, a wide range of frequencies, and for \( n_{\text{max}} \) values up to 16.

5. Convergence of multiple-scattering solutions is not a test for convergence of translational addition theorems due to the false convergence regions for the addition theorems and the large contributions from single scattering.

6. The partial wave expansions for the initial plane waves in multiple-scattering problems exhibit similar convergence behavior as the addition theorems, and must therefore also be closely evaluated with respect to convergence and accuracy.

The convergence and accuracy problems presented by the use of addition theorem expansions will probably only be remedied by either finding mathematical methods to accelerate the addition theorem convergence or foregoing addition theorem expansions altogether in the multiple-scattering theory.

Chapter 8 presents a few ideas of how both of these approaches may be achieved.
CHAPTER 5

RESULTS: SCATTERING MODELS FOR MULTIPLE SPHERES

Although numerical testing showed the translational addition theorems had significant convergence and accuracy limitations, scattering models were nonetheless constructed and tested with the theorems to demonstrate the general concept of the approach. Additionally, previous work has shown such an approach produces results that are close to expected and experimental values.\textsuperscript{70-72,88-100} We were therefore curious as to how such results could be obtained in light of the deficiencies of the addition theorems.

Three types of scattering models were developed and tested. These models were the following:

1. Elastic wave scattering in the spatial domain, yielding scattered wave field images.
2. Elastic wave scattering in the frequency domain, yielding scattered wave field spectra.
3. Electromagnetic scattering in the frequency domain, yielding scattered wave field spectra.

The spatial domain models represent a virtual microscope where the computer model creates images of the fields and their Cartesian components at the microscopic or particle size level. Likewise, the frequency domain models create a virtual spectrometer where the behavior of the fields as a function of frequency is examined. The results of these models for various particle configurations will now be presented.

A. Elastic wave scattering in the spatial domain

Spatial domain models for elastic wave scattering were constructed according to the flow diagram in Figure 3-7. The Cartesian components of the longitudinal, shear-electric, and shear-magnetic fields were evaluated at points comprising a square lattice of user-selected size and resolution. This grid constituted the image plane of the model with each point as a pixel. The multiple-scattering models, employing wave field translations and iteration, were compared to single-scatterer models, where the initial plane waves are scattered only once by each particle and the scattered fields superimposed at the evaluation points.

The simplest particle configuration examined was a pair of identical spheres aligned along the direction of the plane wave propagation. For the following figures, the two spheres were quartz particles (rocks) in ice, with diameters of 1.0 cm and separated by 2.0 cm center-to-center. The acoustic properties
of ice and quartz were sufficiently different to clearly show scattering phenomena such as reflection, but not too different to preclude some types of wave propagation (refraction through the particle, for instance). The acoustic properties were obtained from Ensminger.\textsuperscript{191}

Figures 5-1 through 5-6 show scattered wave field images of the two-particle configuration with an elastic wave frequency of 0.5 MHz. (Note these images could also correspond to other particle size/frequency range combinations, such as 0.5 cm/1.0 MHz, 0.1 cm/5.0 MHz, and so forth.) The images are 200×200 pixels, with a pixel size of 0.02×0.02 cm. Various wave fields and components are presented to show how the models reproduce physical phenomena such as focusing and mode conversion. To highlight the scattering behavior and any differences between the multiple-scatterer and single-scatterer models, only the scattered wave fields are imaged without the superposition of the incident plane wave.

Figures 5-1 and 5-2 display the wave field images arising from the interaction of a purely longitudinal plane wave (propagating from left to right in the $z$ direction) with the two quartz spheres. Figure 5-1 shows the $z$ component of the scattered longitudinal field, illustrating the focusing of the longitudinal wave by the two spheres. The color corresponds to the displacement vector amplitude. Blue corresponds to high positive displacement, red to high negative displacement. The multiple-scattering model (left image) and single-scattering model (right image) are plotted to the same color scale, and show subtle differences in scattered field intensity. The overall patterns of the scattered fields, however, are similar for the multiple-scattering and single-scattering models.

Figure 5-2 shows the $y$ component of the shear-electric field arising from mode conversion of the pure longitudinal incident plane wave from the two quartz spheres. This is an in-plane displacement since the image grid is in the $y$-$z$ plane. Again, the wave field patterns appear nearly identical, but the amplitudes vary to some extent. Figures 5-1 and 5-2 also faithfully reproduce other features of elastic wave scattering such as the forward scattering of the longitudinal wave and the more sideward scattering of the shear wave. Two other interesting features in Figure 5-2 are the apparent absence of backscatter from the two spheres, and the shear waves in the top half of the images appear to be 180° out of phase with the shear waves in the bottom half of the images.
FIG. 5-1. Color plots from the multiple-scattering model (left) and single-scattering model (right) of the scattered longitudinal wave $z$ component arising from an incident longitudinal wave.

FIG. 5-2. Color plots from the multiple-scattering model (left) and single-scattering model (right) of the scattered shear-electric wave $y$ component arising from mode conversion from an incident longitudinal wave.

The apparent lack of backscatter in Figure 2 is due to the forward scattering dominating the scattering process. The backscattering is present (note the region to the left of the first or left particle), but much weaker than, and therefore obscured by, the forward scattering. The out-of-phase appearance of the forward scattered shear waves is due to an azimuthal polarization of the shear waves around the $z$ axis. Since the incident longitudinal waves are propagating in the $z$ direction, the forward scattered shear waves should be symmetric about the $z$ axis. An azimuthally polarized shear wave provides a higher degree of symmetry than a shear wave polarized in either the $x$ or $y$ directions.
Figure 5-3 displays images of the displacement differences between the multiple-scattering and single-scattering models shown in Figures 5-1 and 5-2 for an incident longitudinal wave. The image on the left is a difference plot of the scattered longitudinal waves, and the image on the right is a difference plot of the scattered shear-electric waves. The difference plots highlight the spatial regions that show the poorest agreement between the multiple and single scattering (i.e., those regions where multiple scattering has the largest contribution to the wave fields). The images in Figure 5-3 clearly show the primary effect of multiple scattering in this two-sphere configuration is the shielding of the second (right) sphere by the first (left) sphere.

Figures 5-4 and 5-5 display wave field images arising from the interaction of a mixed incident plane wave (50 percent longitudinal, 50 percent shear) with the two quartz spheres. Figure 5-4 again shows the $z$ component of the scattered longitudinal field, illustrating the focusing of the longitudinal wave by the two spheres. However, for this case, the wave fields from the multiple-scattering model and single-scattering model differ in both intensity and pattern. The asymmetry displayed in the multiple-scattering image arises from translation of the asymmetric shear-magnetic field, which changes it to a shear-electric field. The translated field is subsequently mode converted to a longitudinal field upon rescattering. This feature is absent from the single-scattering image since the shear-magnetic field can only be converted into another field by translation.

FIG. 5-3. Color plots of the displacement differences between multiple-scattering and single-scattering models for an incident longitudinal wave, showing a scattered longitudinal wave, $z$ component (left), and a scattered shear-electric wave, $y$ component (right).
FIG. 5-4. Color plots from the multiple-scattering model (left) and single-scattering model (right) of the scattered longitudinal wave z component arising from an incident mixed longitudinal-shear wave.

FIG. 5-5. Color plots from the multiple-scattering model (left) and single-scattering model (right) of the scattered displacement wave z component (longitudinal + shear) arising from an incident mixed longitudinal-shear wave.

Note the shear-magnetic field is normally decoupled from the shear-electric and longitudinal fields in the single-particle scattering solutions. It is only through the mechanism of multiple scattering that the shear-magnetic field can couple with the other two fields, as demonstrated in Figure 5-4.

Figure 5-5 displays the z component of the entire scattered displacement field (longitudinal + shear waves), with the more isotropic scattering of the shear waves dominating. Here, both the multiple and single-scattering models show asymmetric field patterns due to the inclusion of the shear-magnetic waves in the total displacement field. Variations in intensity between the two models are again evident.
Figure 5-6 displays images of the displacement differences between the multiple-scattering and single-scattering models shown in Figures 5-4 and 5-5 for an incident mixed longitudinal-shear wave. The image on the left is a difference plot of the scattered longitudinal waves, and the image on the right is a difference plot of the scattered displacement waves. Again, the difference plots highlight the spatial regions that show the poorest agreement between the multiple and single scattering (i.e., those regions where multiple scattering has the largest contribution to the wave fields). The images in Figure 5-6 show the primary effect of multiple scattering for an incident mixed longitudinal-shear wave is interconversion of shear-electric/shear-magnetic waves when translated from one particle to another. This translation conversion is particularly evident in the difference image for the total displacement field (Figure 5-6, right). The asymmetric longitudinal wave differences (Figure 5-6, left) are localized near the sphere surfaces, and arise from mode conversion of multiple scattered shear-electric/shear-magnetic waves.

The results from the two-particle simulations reproduced expected behavior for both single and multiple scattering. Processes such as refraction (focusing) and mode conversion of longitudinal to shear-electric waves were demonstrated, as well as mode conversion of shear-magnetic waves to shear-electric and longitudinal waves due to translation and multiple scattering. These results verified the models were performing as intended and producing physically realistic effects.

**FIG. 5-6.** Color plots of the displacement differences between multiple-scattering and single-scattering models for an incident mixed longitudinal-shear wave, showing a scattered longitudinal wave, $z$ component (left), and a scattered shear-electric wave, $y$ component (right).
The similarity of the wave field patterns between the single-scattering and multiple-scattering results additionally supports the conclusion at the end of Chapter 4 that small or dilute packings of spheres are dominated by single-particle scattering. Note the similarity is only qualitative, however, since the average variations between the imaged areas in Figures 3-1, 3-2, 3-4, and 3-5 range from 35 to 60 percent [and therefore in the same ballpark as the two-sphere results from Liang and Lo\textsuperscript{70} (~100 percent) and Bruning and Lo\textsuperscript{71} (~40 percent)].

The spatial domain elastic wave models were further tested with simulations of two-dimensional configurations of 16 particles (Figure 5-7). The first particle configuration was a 4x4 square lattice of quartz particles of 1.0-cm diameter and spaced every 2.0 cm (Figure 5-7, left). The second particle configuration consisted of a manually constructed random dispersion of quartz particles with diameters varying from 0.8 to 1.4 cm (Figure 5-7, right).

The 16-particle configurations were tested at various frequencies, and results are shown for 0.1 MHz. A mixed plane wave (50 percent longitudinal + 50 percent shear) was used in the simulations, and was superimposed on the scattered wave fields to give a truer representation of the elastic fields in the material system. Figure 5-8 shows the $z$ component of the longitudinal fields from the ordered (left image) and random (right image) particle configurations. Both images are plotted to the same color scale. Again, color corresponds to the displacement vector amplitude, with blue corresponding to high positive displacement and red to high negative displacement.

![Figure 5-7](image-url)
FIG. 5-8. Color plots of the total longitudinal wave $z$ component from an ordered (left) and random (right) configuration of 16 quartz particles in ice, with an incident mixed longitudinal-shear wave.

It is readily apparent from the images in Figure 5-8 the higher elastic wave velocities of the particles shorten the field wavelengths inside the particles. This wavelength squeezing inside the particles is also accompanied with an increase in field amplitude within the particles. Additionally, the random particle configuration displays higher localized wave field concentrations than the ordered configuration. The higher amplitudes are only associated with some particles, however, and other particles in the random configuration show lower amplitudes than present in the matrix. The localized wave fields may be due to resonant behavior between wavelength and particle size.

Figure 5-9 displays the $x$ component of the shear-electric fields in the ordered (left) and random (right) particle configurations. This is an out-of-plane displacement for the $y$-$z$ image plane. Again, both images are plotted to the same color scale, and the particles for both ordered and random arrangements show wave field amplitude enhancements. As with the longitudinal wave, specific particles within the random configuration significantly concentrate the wave field energy more than others.

An unexpected observation from Figure 5-9 is the shear-electric wave appears to be attenuating as it progress through the ordered lattice from left to right. This result probably arises from mode conversion of the shear-electric fields to longitudinal fields. However, multiple-scattering effects must also be responsible for this attenuation since mode conversion from single-particle scattering would be uniform throughout the particle configuration, and would therefore results in a uniform (non-attenuating) shear-
FIG. 5-9. Color plots of the total shear-electric wave $x$ component from an ordered (left) and random (right) configuration of 16 quartz particles in ice, with an incident mixed longitudinal-shear wave.

electric wave. It is also interesting to also note such an attenuation is not observed for the longitudinal wave in Figure 5-8. It is also not apparent in the random dispersion, so it may be associated with a type of band-gap phenomenon for ordered lattices since the wavelength coincides with lattice spacing.

Finally, Figure 5-10 displays the $z$ component of the total displacement field (longitudinal + shear waves) for the two 16-particle configurations. As with Figures 5-8 and 5-9, the particles in the random dispersion show significant concentrations of field energy. The nonuniformity of the random particle configuration also gives rise to localized areas of higher wave field amplitudes in the matrix.

The results from the 16-particle simulations show random particle dispersions may produce higher field concentrations both within and outside the particles due to the nonuniform structure and resultant scattering interactions. An additional result is the scattering interactions by themselves can lead to attenuation mechanisms not associated with the inherent absorption properties of the materials comprising the matrix or particles. Such attenuation may be related to band-gap phenomena for elastic waves in ordered particle arrays. These acoustic band gaps are analogous to photonic band gaps, and arise from the same wave interference principles. Further studies in the frequency domain would be required to determine whether the attenuation in Figure 5-9 is an acoustic band gap, however (see Section 5-D for more results of band-gap behavior in ordered lattices).
B. Elastic wave scattering in the frequency domain

1. Results for small dispersions

Frequency domain models for elastic wave scattering were constructed according to the flow diagram in Figure 3-7. Each of the fields (longitudinal, shear-electric, and shear-magnetic) and their Cartesian components were evaluated at a single point located a fixed distance from the particle configuration. This distance was set equal to the longest wavelength evaluated—the longitudinal wavelength at the lowest frequency. Placing the evaluation point here eliminated interference effects between the wavelength of the scattered waves and the free propagation length.

The scattering computations were performed for 100 equally spaced frequencies. The frequency step size was 0.01 MHz and the range was 0.01 to 1.00 MHz. The frequency was converted to the dimensionless parameter $kd$ in the spectra, where $k$ is the wave vector of the longitudinal or shear wave, and $d$ is the average particle diameter. The $kd$ parameter is more physically insightful since the wavelengths of the longitudinal and shear waves differ for the same frequency due to the differences in wave velocities.

As with the spatial domain models, multiple-scattering simulations were compared to single-scatterer simulations to determine the influence of the multiple-scattering interactions. Comparisons were also drawn between ordered and random particle configurations. The materials were again ice for the
matrix and quartz for the particles. These materials were found to be a good compromise for providing particles with neither too low or too high matrix contrast. These materials were additionally a fair approximation for many industrially useful metals, ceramics, and hard plastics.

Both two- and three-dimensional particle configurations were simulated. The two-dimensional dispersions included 16-particle configurations similar to those already examined with the spatial domain methods. Figure 5-11 shows an ordered lattice of 16 particles already used in the spatial domain simulations (left), and a manually constructed random arrangement (right) similar to the one previously studied (Figure 5-5, right), but with uniform particle sizes. For both configurations the particle diameters were 1.0 cm. The lattice particles were separated by 2.0 cm center-to-center.

The particle diameter was varied for the particle configurations in Figure 5-11 to test the effect of particle size on the simulations. Two-dimensional square lattices containing 12, eight, and four particles were also tested. The three-dimensional particle configurations included eight particles positioned at the corners of a cube (Figure 5-12, left) and eight particles with manually selected random positions (Figure 5-12, right). The particles in both configurations had 1.0-cm diameters. The cubically ordered particles were separated by 2.0 cm center-to-center.

FIG. 5-11. Two-dimensional, 16-particle configurations for frequency domain simulations, ordered lattice structure (left) and random structure (right).
FIG. 5-12. Three-dimensional, 8-particle configuration for frequency domain simulations with cubic (left) and random (right) structures.

Figures 5-13, 5-14, and 5-15 display the spectra for the longitudinal, shear-electric, and shear-magnetic fields respectively for the 16-particle square lattice configuration. The spectra contain gaps where the computations failed to converge within a preset (250) iteration limit. It is unlikely setting a higher iteration limit would have yielded convergence since the wave field coefficients showed no convergence behavior within the 250 iterations. Where the computations converged they converged rapidly, usually within less than 30 iterations. The spectra for the longitudinal and shear-electric fields particularly display significant changes with increasing $n_{\text{max}}$. Due to the length of time for performing the computations (about 10 hours for $n_{\text{max}} = 5$), computations for $n_{\text{max}} > 5$ would have been impractical.

Spectral convergence across the entire frequency range therefore could not be achieved, but was observed for frequencies of $kd \leq 6$. 
FIG. 5-13. Power spectra for longitudinal waves propagating through a 16-particle, two-dimensional square lattice of 1.0-cm quartz particles in an ice matrix.

FIG. 5-14. Power spectra for shear-electric waves propagating through a 16-particle, two-dimensional square lattice of 1.0-cm quartz particles in an ice matrix.
FIG. 5-15. Power spectra for shear-magnetic waves propagating through a 16-particle, two-dimensional square lattice of 1.0-cm quartz particles in an ice matrix.

Figures 5-16, 5-17, and 5-18 display the spectra for the longitudinal, shear-electric, and shear-magnetic fields respectively for the 8-particle cubic configuration. Again, the spectra contain significant gaps where the computations failed to converge within a preset (250) iteration limit. The computations for the 8-particle 3D configurations could be carried out to higher $n_{\text{max}}$, however, since the number of particles were less than for the 16-particle 2D configurations. It is readily seen that the spectra converge in the $kd \leq 10$ region at $n_{\text{max}} = 7$.

The spectra in Figures 5-13 through 5-18 indicate the longitudinal, shear-electric, and shear-magnetic fields produce different and distinctive spectra. The shear-electric field appears to peak at higher $kd$ values than the longitudinal field, and displays broader features. The longitudinal spectra contains sharp features superimposed on broad peaks, for example at $kd = 7.5$. Most interesting, however, is the high-resolution structure in the shear-magnetic spectra, displaying many more peaks than either longitudinal or shear-electric spectra.
FIG. 5-16. Power spectra for longitudinal waves propagating through an 8-particle, three-dimensional cube of 1.0-cm quartz particles in an ice matrix.

FIG. 5-17. Power spectra for shear-electric waves propagating through an 8-particle, three-dimensional cube of 1.0-cm quartz particles in an ice matrix.
FIG. 5-18. Power spectra for shear-magnetic waves propagating through an 8-particle, three-dimensional cube of 1.0-cm quartz particles in an ice matrix.

2. Ordered vs random structures

Figures 5-19 and 5-20 compare the longitudinal and shear-electric spectra of the 16-particle square lattice configuration with the 16-particle random configuration. Although small, overall amplitude changes are seen, the general characteristics of the spectra are the same. Similar results are observed for the 8-particle cube and random configurations (Figures 5-21 and 5-22). The similarity between the spectra is probably due to single-particle scattering dominating the characteristics of the spectra. The particle configurations tested may additionally be too small to show any significant order-disorder differences. However, the amount of iterative nonconvergence does appear to be a function of order-disorder.

3. Multiple-scattering vs single-scattering computations

In addition to the multiple-scattering computations, single-scattering computations were performed to determine whether single scattering was the dominant contributing factor to the spectra as suggested by the ordered structure-random structure comparisons above.
FIG. 5-19. Power spectra for longitudinal waves comparing 16-particle ordered and random configurations of 1.0-cm quartz particles in an ice matrix.

FIG. 5-20. Power spectra for shear-electric waves comparing 16-particle ordered and random configurations of 1.0-cm quartz particles in an ice matrix.
FIG. 5-21. Power spectra for longitudinal waves comparing 8-particle cubic and random configurations of 1.0-cm quartz particles in an ice matrix.

FIG. 5-22. Power spectra for shear-electric waves comparing 8-particle cubic and random configurations of 1.0-cm quartz particles in an ice matrix.
For the single-scattering simulations, the incident plane wave is scattered only once by each particle and the resultant scattered waves are added at the evaluation point. Figures 5-23 through 5-26 compare spectra from multiple and single-scattering computations. Again, the longitudinal and shear-electric fields are shown for the 16-particle 2D square lattice and 8-particle 3D cube.

The results from the multiple-scattering vs single-scattering comparisons indicate except for the regions of nonconvergence in the multiple scattering, the spectra are virtually identical. This clearly demonstrates single-particle scattering overwhelmingly dominates the spectral characteristics for these particle configurations, material properties, spectral region, and \( n_{\text{max}} \) values. Since convergence of the spectra is observed for low \( kd \) (\( kd \leq 6 \) at \( n_{\text{max}} = 5 \) and \( kd \leq 10 \) at \( n_{\text{max}} = 7 \)), we can conclude convergence of the computations is not a factor in the dominance of the single-particle scattering. The primary effect of the multiple scattering is to produce bands in the spectra where the iterative solutions do not converge. These nonconvergent bands are absent in the single-scattering simulations since these computations do not have an iterative step.

FIG. 5-23. Power spectra for longitudinal waves comparing multiple-scatterer vs single-scatterer computations for the 16-particle random configuration of 1.0-cm particles.
FIG. 5-24. Power spectra for shear-electric waves comparing multiple-scatterer vs single-scatterer computations for the 16-particle random configuration of 1.0-cm particles.

FIG. 5-25. Power spectra for longitudinal waves comparing multiple-scatterer vs single-scatterer computations for the 8-particle random configuration of 1.0-cm particles.
FIG. 5-26. Power spectra for shear-electric waves comparing multiple-scatterer vs single-scatterer computations for the 8-particle random configuration of 1.0-cm particles.

4. Convergence and efficiency of computations

The appearance of bands representing nonconvergent solutions in the spectral simulations is problematic. Initially, the width of the bands increase with increasing \( n_{\text{max}} \), indicating the percent of nonconvergent solutions is increasing. This is counter-intuitive since higher \( n_{\text{max}} \) should yield more accurate solutions to the scattering. Further simulations with the 4-particle 2D square configuration shows, however, the nonconvergence bands peak at \( n_{\text{max}} = 5 \) and then either plateau or start to decrease slightly with higher \( n_{\text{max}} \) values (Figure 5-27). It is possible if the simulations were continued to higher \( n_{\text{max}} \) values (currently not practical due to the slow speed of the computations), the nonconvergence bands would continue to decrease and eventually disappear.

Another interesting feature of the nonconvergence bands is they appear independent of particle number in the configuration, but are dependent on structure and particle size. Tables 5-1 and 5-2 list the percent spectral coverage of the nonconvergence bands as functions of particle configuration (number of particles, ordered vs disordered structure, and 2D vs 3D structure) and \( n_{\text{max}} \).
FIG. 5-27. Percent of iterative computations not converging across spectral range.

TABLE 5-1. Percent of iterative computations not converging across spectral range ($d$ is particle diameters in cm).

<table>
<thead>
<tr>
<th>$n_{\text{max}}$</th>
<th>16-particle 2D lattice $d = 1.0$</th>
<th>16-particle 2D random $d = 1.0$</th>
<th>16-particle 2D lattice $d = 1.5$</th>
<th>16-particle 2D random $d = 0.8-1.4$</th>
<th>8-particle 3D cube $d = 1.0$</th>
<th>8-particle 3D random $d = 1.0$</th>
</tr>
</thead>
<tbody>
<tr>
<td>2</td>
<td>3</td>
<td>6</td>
<td>8</td>
<td>4</td>
<td>3</td>
<td>6</td>
</tr>
<tr>
<td>3</td>
<td>7</td>
<td>12</td>
<td>13</td>
<td>6</td>
<td>7</td>
<td>13</td>
</tr>
<tr>
<td>4</td>
<td>13</td>
<td>19</td>
<td>25</td>
<td>19</td>
<td>13</td>
<td>19</td>
</tr>
<tr>
<td>5</td>
<td>17</td>
<td>28</td>
<td>36</td>
<td>39</td>
<td>17</td>
<td>32</td>
</tr>
<tr>
<td>6</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td>15</td>
<td>37</td>
</tr>
<tr>
<td>7</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td>15</td>
<td>42</td>
</tr>
</tbody>
</table>

TABLE 5-2. Percent of iterative computations not converging across spectral range (particle diameters are a constant 1.0 cm).

<table>
<thead>
<tr>
<th>$n_{\text{max}}$</th>
<th>16-particle 2D lattice</th>
<th>12-particle 2D lattice</th>
<th>8-particle 2D lattice</th>
<th>4-particle 2D lattice</th>
</tr>
</thead>
<tbody>
<tr>
<td>2</td>
<td>3</td>
<td>3</td>
<td>3</td>
<td>2</td>
</tr>
<tr>
<td>3</td>
<td>7</td>
<td>7</td>
<td>7</td>
<td>6</td>
</tr>
<tr>
<td>4</td>
<td>13</td>
<td>13</td>
<td>13</td>
<td>13</td>
</tr>
<tr>
<td>5</td>
<td>17</td>
<td>17</td>
<td>17</td>
<td>17</td>
</tr>
</tbody>
</table>
In Table 5-1, both the 16-particle 2D lattice and 8-particle 3D cube have identical nonconvergence coverage (percent) values. The random analogs to these structures show higher nonconvergence coverage values, as does the 16-particle lattice with larger \((d = 1.5 \text{ cm})\) particles. Table 5-2, however, shows there is almost no dependence of the nonconvergence bands on the particle number in the configuration.

It is difficult to draw definitive conclusions from this data, other than the nonconvergence of the multiple-scattering computations is

1. Frequency dependent.
2. Structure dependent (random structures yield higher nonconvergence).
3. Dependent on particle size.
4. Independent of particle number.

It is possible the dependence on particle size is actually a dependence on particle-particle separation, since larger particles are closer together in a lattice with fixed particle spacings. This dependence will be explored in more depth in the next section.

Spectral convergence of the single-scattering interactions was also investigated. Additional single-scatterer simulations were performed for the 8-particle 3D random configuration in order to determine the convergence behavior of the fields across the spectral range tested. Since the single-scatterer computations were extremely rapid due to the omission of multiple-scattering interactions, the simulations were run to higher \(n_{\text{max}}\) values than possible with the multiple-scattering computations. Figure 5-28 displays the results of these simulations, and shows plots of the convergence frequency as a function of \(n_{\text{max}}\). The convergence frequency was defined to be the highest frequency at which the field did not vary by more than one percent from the comparison. The comparison was chosen to be the spectral results for \(n_{\text{max}} = 20\), since at that \(n_{\text{max}}\) value all the fields converged to within one percent across the entire spectral range.

Figure 5-28 indicates the longitudinal and shear-electric fields converge at the same rate, and the shear-magnetic field converges faster. The convergence behavior for all three fields is fairly uniform. The results demonstrate convergence is strongly frequency dependent. They also show the single-particle scattering does not converge for the entire frequency range until \(n_{\text{max}} = 19\) (mainly for the shear-electric field—the others converge faster).
The results from Figure 5-28 indicate the multiple-scattering computations should be performed at $n_{\text{max}} = 19$ to achieve spectral convergence across the selected frequency range ($kd = 0$-16 for longitudinal waves; $kd = 0$-32 for shear waves). Note the simulations were run within the same frequency range for all three fields (e.g., 0.01-1.00 MHz). However, since the wave vector $k$ is different for longitudinal and shear waves, this translates to different $kd$ limits in the simulations. Therefore, although the two shear curves in Figure 5-28 stop at $kd = 32$, the longitudinal field curve stops at $kd = 16$.

Running the preceding simulations using the multiple-scattering method at $n_{\text{max}} = 19$ would Unfortunately take much too long for practical considerations. Table 5-3 lists the computation times for the various particle configurations and how they vary with respect to $n_{\text{max}}$ when modeled with a power law. The power law fit was extremely good for the time-$n_{\text{max}}$ relationship, and the results definitively show computation time scales as the fourth power of $n_{\text{max}}$ for 2D particle configurations, and as the 4.6 power of $n_{\text{max}}$ for 3D particle configurations.
TABLE 5-3. Computation time for various particle configurations as a function of $n_{\text{max}}$ modeled with the power law $T = g \times (n_{\text{max}})^K$.

<table>
<thead>
<tr>
<th>Particle Configuration</th>
<th>$T$ for $n_{\text{max}} = 5$ (hours)</th>
<th>$K$</th>
<th>$g$</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Two-dimensional</strong></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>16-particle lattice, d = 1.0</td>
<td>10.22</td>
<td>3.98</td>
<td>0.017</td>
</tr>
<tr>
<td>16-particle random, d = 1.0</td>
<td>10.41</td>
<td>4.16</td>
<td>0.013</td>
</tr>
<tr>
<td>16-particle lattice, d = 1.5</td>
<td>10.78</td>
<td>4.04</td>
<td>0.016</td>
</tr>
<tr>
<td>16-particle random, d = 0.8-1.4</td>
<td>10.60</td>
<td>4.23</td>
<td>0.012</td>
</tr>
<tr>
<td>12-particle lattice, d = 1.0</td>
<td>5.15</td>
<td>4.04</td>
<td>7.73 x 10^{-3}</td>
</tr>
<tr>
<td>8-particle lattice, d = 1.0</td>
<td>2.10</td>
<td>4.07</td>
<td>3.00 x 10^{-3}</td>
</tr>
<tr>
<td>4-particle lattice, d = 1.0</td>
<td>0.35</td>
<td>3.99</td>
<td>5.69 x 10^{-4}</td>
</tr>
<tr>
<td><strong>Three-dimensional</strong></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>8-particle cube, d = 1.0</td>
<td>1.77</td>
<td>4.61</td>
<td>1.02 x 10^{-3}</td>
</tr>
<tr>
<td>8-particle random, d = 1.0</td>
<td>1.71</td>
<td>4.66</td>
<td>9.12 x 10^{-4}</td>
</tr>
</tbody>
</table>

From the results in Table 5-3 we can calculate even for the 4-particle 2D square dispersion, performing a frequency-domain simulation at $n_{\text{max}} = 19$ would take 74 hours. For the 16-particle square lattice, the $n_{\text{max}} = 19$ computations would require 2215 hours or approximately 92 days.

With regards to the number of particles ($p$) in the dispersion, multiple-scattering computations are expected to scale as $p^2$. This is easy to see since there are $p(p-1)$ non-redundant interactions, and therefore $p(p-1)$ translation coefficients to compute. To check this assumption, Table 5-4 lists the results of modeling the computation time as a power law function of $p$.

Two observations may be noted from Table 5-4. First, $J$ is not two as would be expected for the multiple-scattering computations scaling to the square of the particle number $p$. This is due to other computations performed by the program, such as the single-particle scattering calculations. These overhead computations are more apparent due to the small number of particles we are simulating.

Secondly, $J$ is decreasing with increasing $n_{\text{max}}$. It is probably a reasonable assumption as $n_{\text{max}}$ gets very large, $J$ will asymptotically approach two. Again, this is due to the multiple-scattering computations overshadowing the background overhead computations as $n_{\text{max}}$ increases.
TABLE 5-4. Coefficients for a power law model of the form $T = h^* (p)^J$, for the computation time $T$ as a function of particle number $p$ for two-dimensional square lattice particle configurations.

<table>
<thead>
<tr>
<th>$n_{\text{max}}$</th>
<th>$J$</th>
<th>$h$</th>
</tr>
</thead>
<tbody>
<tr>
<td>2</td>
<td>2.47</td>
<td>$3.93 \times 10^{-4}$</td>
</tr>
<tr>
<td>3</td>
<td>2.40</td>
<td>$1.84 \times 10^{-3}$</td>
</tr>
<tr>
<td>4</td>
<td>2.38</td>
<td>$5.60 \times 10^{-3}$</td>
</tr>
<tr>
<td>5</td>
<td>2.34</td>
<td>0.016</td>
</tr>
</tbody>
</table>

5. Results for 91-particle bcc dispersion

A larger particle configuration was tested to determine if multiple scattering would have a more pronounced effect with a larger number of particles. The particle configuration was a 91-particle lattice in the shape of a cube and with a body-centered cubic (bcc) structure (Figure 5-29, left). Since the computation time for multiple scattering roughly scales as $p^2$, accounting for all of the multiple-scattering interactions would have been impractical. Instead, a nearest-neighbor approximation was used, where multiple-scattering contributions were calculated for only the nearest 14 neighbors to any particle (Figure 5-29, right). The translational symmetry of the bcc structure was also used to advantage. Since the translational addition coefficients would be the same for each of the nearest neighbors, independent of which particle the fields were being translated to, only 14 sets of translation coefficients required computation.

![Body-centered cubic 91-particle configuration (left) and the 14 nearest neighbors (right) used to compute the multiple-scattering interactions.](image)
Note no special approximations or periodic boundary conditions were used to account for edge
effects (i.e., particles at or near the faces, edges, or corners of the cube). Instead, only the actual number of
nearest neighbors within a fixed distance from the particle was used to reflect the environment of the face,
edge, and corner particles as depicted in Figure 5-29, left. The multiple scattering was therefore
representative of a 91-particle cube, and not of an infinite lattice.

The particles were again 1.0-cm diameter quartz spheres in an ice matrix. Simulations were run
for three different particle-particle separations (lattice constants $c$) to produce particle volume fractions of
10 percent ($c = 2.188$ cm), 25 percent ($c = 1.612$ cm), and 40 percent ($c = 1.378$ cm). Figure 5-30 displays
the percent of the spectral frequencies not converging in the iterative process for the three particle
separations and at various $n_{\text{max}}$ values. Nonconvergence clearly increases as the particle separation
decreases. The iterative nonconvergence of the 10 percent volume fraction lattice is similar to that of the
2D square lattice configurations with 1.0-cm particle diameters. Likewise, the iterative nonconvergence of
the 25 percent and 40 percent lattices are similar to those of the random 2D configurations and 2D
configurations with larger particle diameters.

![Graph](image)

**FIG. 5-30.** Percent of iterative computations not converging across spectral range for three 91-particle
body-centered cubic configurations with particle volume fractions of 10, 25, and 40 percent.
Figures 5-31 and 5-32 display longitudinal and shear-electric field spectra for the 91-particle bcc configurations. The spectra are very similar to those of the 8-particle 3D cube (Figures 5-16 and 5-17), but are significantly more marred with spectral bands of nonconvergent solutions. Figures 5-33 and 5-34 display single-particle scattering simulations of the 91-particle bcc lattice. Comparison with Figures 5-31 and 5-32 again shows the single-particle scattering dominates the behavior of the waves, even for the relatively close pack of 40 percent.

The high degree of nonconvergence for the lattices with 25 percent and 40 percent particle volumes strongly indicates particle-particle separation is a primary factor for convergence of the multiple-scattering calculations. Additional simulations were performed with the 91-particle bcc lattice with the particle properties changed to those of Plexiglas. This provided a particle-matrix combination with low contrast in acoustic properties. These simulations produced spectra with 100 percent convergent solutions. The results suggest the factors that increase the degree of multiple scattering—small particle-particle separations and high acoustic property contrasts—also lead to nonconverging solutions for multiple bands of frequencies.

![Graph](https://via.placeholder.com/150)

**FIG. 5-31.** Power spectrum for longitudinal wave propagating through a 91-particle bcc-ordered lattice of 1.0-cm quartz particles in an ice matrix and for three different lattice constants (particle volume fractions).
FIG. 5-32. Power spectrum for shear-electric wave propagating through a 91-particle bcc-ordered lattice of 1.0-cm quartz particles in an ice matrix and for three different lattice constants (particle volume fractions).

FIG. 5-33. Power spectrum for longitudinal wave propagating through a 91-particle bcc-ordered lattice of 1.0-cm quartz particles in an ice matrix and for three different lattice constants (particle volume fractions).
Finally, the close resemblance between spectra from multiple-scattering computations and spectra from single-scattering computations suggests one or both of the following conclusions:

1. Single-particle scattering dominates the scattering behavior of particle configurations with up to 40 percent particle volume fractions;
2. The multiple-scattering computations do not contribute significantly to the final scattering solutions for $n_{\text{max}}$ values below those required for convergence of the translational addition theorems.

As shown in Chapter 4, convergence of the translation coefficients for all three multipole fields cannot be achieved for $n_{\text{max}} \leq 16$, and would most likely require $n_{\text{max}}$ values in the range of 50-100 (based on plane wave convergence results). With the inefficiency of the current computation method it is not possible to perform multiple-scattering simulations at such high $n_{\text{max}}$ values.
C. Preliminary ultrasonic scattering model for a composite material

The frequency domain elastic wave scattering model was applied to the simulation of a particulate composite material to investigate the feasibility of using such models for industrial applications such as nondestructive evaluation. A polymer rubber filled with inorganic particles was selected as the test material. Such materials find uses as tires, thermal insulation, and solid propellants. The density and elastic properties of sodium chloride (salt) were used as a generic model for the inorganic solid filler.\textsuperscript{192} The rubber also had generic properties typical of lightly cross-linked, highly attenuating polymers with longitudinal wave velocity and density close to that of water \((c_L = 1.45 \times 10^5 \text{ cm/s}, \rho = 1.0 \text{ g/cm}^3)\).\textsuperscript{193,194} Using a Poisson’s ratio of 0.49, which is typical for rubber materials, a shear wave velocity of \(c_S = 2.0 \times 10^4 \text{ cm/s} \) was derived for use in the computations.

The particles were 200-µm spheres with volume packing fractions of 10 percent, 30 percent, and 50 percent. The particle microgeometries were both ordered (body-centered cubic) and random. The random particle configurations were provided by ATK-Thiokol Propulsion, and were created with the use of a proprietary particle packing code.\textsuperscript{195} The random particle microstructures provided by ATK-Thiokol Propulsion were spherical conglomerations comprised of 12,820 particles (Figure 5-35). Equivalent particle conglomerations were constructed with a crystalline bcc structure to test the effects of periodicity and multiple scattering (Figure 5-36).

Since the number of particles in the supplied random microstructures and constructed bcc lattices was constant, the diameters of the conglomerate spheres decreased with volume packing fraction. This change in overall sample size was found to have an effect on the simulations. Therefore, disks of uniform size were extracted from the spherical packs and used for the scattering simulations to eliminate sample size effects. The excised disks have a 5.0-mm diameter and 2.5-mm thickness (Figures 5-37 and 5-38).

Multiple-scattering simulations were found to be much too time intensive and inefficient to be performed on the random particle packs. Multiple-scattering simulations were possible with the ordered particle packs, however, using the translational symmetry of the bcc cubic crystal and the nearest-neighbor approximation. Single-scattering computations were also run for comparison.
FIG. 5-35. Spherical collection of 12,820 particles with a random microstructure.

FIG. 5-36. Spherical collection of 12,820 particles with an ordered bcc microstructure.
FIG. 5-37. Disk-shaped collections of 1191 particles (10 percent packing fraction, left) and 5885 particles (50 percent packing fraction, right) with random microstructures.

FIG. 5-38. Disk-shaped collections of 1177 particles (10 percent packing fraction, left) and 5637 particles (50 percent packing fraction, right) with ordered bcc microstructures.

As an example of the difference in computation times between multiple-scatterer and single-scatterer simulations, the computation time for the multiple-scatterer simulation required 33.34 hours, whereas the single-scatterer simulation required 0.25 hours (5637-particle pack, \( n_{\text{max}} = 3 \)). Although higher \( n_{\text{max}} \) values are desirable for convergence, the long computation time limited the \( n_{\text{max}} \) to three or less.

Figures 5-39 and 5-40 display comparisons between spectra from multiple-scattering and single-scattering computations. The spectra are plotted as functions of actual frequencies (0-2.0 MHz) that are used in ultrasonic inspection and evaluation of materials. Equivalent \( kd \) values (where \( d \) is the particle diameter) for 2.0 MHz are 1.73 for the longitudinal field and 12.6 for the shear fields.
FIG. 5-39. Comparison of longitudinal field power spectra for multiple-scattering vs single-scattering computations for a bcc crystal with 50 percent volume packing fraction.

FIG. 5-40. Comparison of shear-electric field power spectra for multiple-scattering vs single-scattering computations for a bcc crystal with 50 percent volume packing fraction.
The spectra in Figures 5-39 and 5-40 show the single-scatterer approximation captures the general features of the ultrasonic spectra reasonably well. Although there are some differences in fine detail, the match is good, especially at low frequencies (< 0.5 MHz). Of most importance is the single-scatterer approximation shortens the computation time by about 100 times, and works just as fast for random as for ordered particle packings.

Since single-scatterer computations are not limited by iterative or addition theorem convergence, the optimal choice for $n_{\text{max}}$ is governed by spectral convergence. To test the $n_{\text{max}}$ criterium necessary for convergence of the single-scattering computations, scattering computations were performed for a single 200-µm NaCl sphere in the rubber matrix and run to high $n_{\text{max}}$ values. Figure 5-41 shows the results of this test. The main conclusion is single-sphere scattering converges by $n_{\text{max}} = 6$ for ultrasonic frequencies of practical use in these materials—0-1.0 MHz. Extending the $n_{\text{max}}$ value to 7 widens the spectral region of convergence to 0-1.5 MHz.

FIG. 5-41. Shear-electric field power spectra for scattering from a single 200-µm NaCl sphere in a rubber matrix, showing convergence behavior for various $n_{\text{max}}$ values.
For the small particle configurations examined in Section 5-B, the fields were evaluated at a single point located a large distance from the pack equal to the longest wavelength associated with the lowest frequency. This was done to eliminate phase interference effects in the spectra due to the interplay between the field wavelength and evaluation point distance. For the larger particle packs of the particle-filled rubber simulations, placing the evaluation point a distance from the particle pack introduced additional spurious effects in the spectra due to the overall shape of the conglomeration (i.e., the particle pack shape in toto—disk, sphere, etc.—introduces a unique scattering signature onto the spectra).

To eliminate this shape effect the evaluation point was placed close (1.25 mm) to the disk’s circular face. Although this eliminated the particle pack shape effects, it reintroduced interference effects arising from the relationship between the field wavelengths and evaluation distance. These interference effects manifested themselves as a periodicity in the spectra analogous to interference fringes. To reduce this effect, the fields were evaluated over several spatially separated points. Figure 5-42 shows spectra from a single point, from a cross-shaped configuration of nine points, and from a square grid of 25 points. Each of the evaluation point configurations was 1.25 mm from the disk.

FIG. 5-42. Comparison of longitudinal field power spectra evaluated at a point, at a cross comprised of nine points, and at a square grid comprised of 25 points.
As can be seen in Figure 5-42, evaluating all of the fields at a single point produces position-dependent structure in the spectrum. The use of multiple evaluation points, however, clearly resolves the interference effects in the spectra and removes the position bias associated with using a single evaluation point. Interestingly, the 9-point cross configuration is almost as good at removing the interference effects as the 25-point square grid. This is probably due to the cross being able to span the same spatial distance as the grid but without requiring as many points. Although the 25-point grid was very good at averaging out the position-dependent spectral structure, it proved to be too time-consuming to implement. Instead, the 9-point cross proved to be a good compromise between computation time and position bias.

The testing of a simulated particle-filled rubber provided insight into the most efficient and accurate method for modeling its ultrasonic properties. For particle packs up to 50 percent particle volume fraction, the single-scatterer approximation works just as well as the current multiple-scattering computations. Additionally, the single-scattering calculations converge at low \( n_{\text{max}} \) (\( \approx 7 \)) for most of the frequency range for practical ultrasonic measurements. Finally, evaluating the fields at a single point introduces position-dependent interference effects that can be reduced by evaluating the fields over a grid or cross configuration of points.

D. Electromagnetic wave scattering in the frequency domain

Frequency domain models for electromagnetic wave scattering were constructed by appropriately modifying the scattering equations and material properties in the elastic wave models. Instead of calculating three fields (longitudinal, shear-electric, and shear-magnetic) as in the elastic wave model, only two fields (electric and magnetic) require computation in the electromagnetic case. For material properties, the Lame elastic constants (\( \lambda \) and \( \mu \)) are replaced with the dielectric permittivity (\( \varepsilon \)) and magnetic susceptibility (\( \mu_{\text{MAGNETIC}} \)). These properties, as well as particle size, were varied to simulate a variety of particulate systems. All of the simulations were of the 91-particle bcc configuration pictured in Figure 5-29 or of larger bcc lattices. Spectra were computed for both the individual field components and for the total energy of the wave (the amplitude of the Poynting vector).
Like the elastic wave simulations, multiple-scattering computations for electromagnetic waves were nearly identical to single-scattering computations. The electromagnetic simulations, however, displayed much better iteration convergence for multiple scattering than the more complex elastic wave simulations. Most of the electromagnetic computations converged within 10 iterations for the frequency ranges and $n_{\text{max}}$ values tested. Iterative nonconvergence was observed for only close particle packings (50-60 percent particle volume), high $n_{\text{max}}$ ($\geq 8$), and high electromagnetic property contrasts (for example, water droplets in air). However, the nonconvergence covered only a small percent of the spectral frequencies (about one percent) as compared to the elastic wave simulations (up to 42 percent).

A striking feature of the electromagnetic wave simulations was the appearance of band gaps in the spectra. The frequency position of these band gaps was a function of the bcc lattice constant and not of the particle diameter, indicating they were photonic band gaps arising from interference and localization effects in the lattice. The lattice constants were a function of the particle volume fraction, and are listed in Table 5-5 for six volume fraction values.

Figure 5-43 is the total energy spectrum of 1.0-µm diameter quartz spheres in an ice matrix, plotted with respect to wavelength. The frequency range tested was in the optical (infrared and visible) region of the electromagnetic spectrum, and varied from 10-1000 THz (0.3-30 µm wavelength in air or vacuum). The optical properties were obtained from two well-known physics textbooks. The six plots represent 91-particle bcc lattices with various particle volume fractions.

### Table 5-5. Lattice constants for each of the particle volume fractions in the 91-particle bcc lattice simulations.

<table>
<thead>
<tr>
<th>Particle Volume Fraction (percent)</th>
<th>Lattice Constant (µm)</th>
</tr>
</thead>
<tbody>
<tr>
<td>10</td>
<td>2.188</td>
</tr>
<tr>
<td>20</td>
<td>1.736</td>
</tr>
<tr>
<td>30</td>
<td>1.517</td>
</tr>
<tr>
<td>40</td>
<td>1.378</td>
</tr>
<tr>
<td>50</td>
<td>1.279</td>
</tr>
<tr>
<td>60</td>
<td>1.204</td>
</tr>
</tbody>
</table>
It is clear from Figure 5-43 the position of the band gap regions vary with particle volume fraction and therefore with lattice constant. Replotting the quartz-ice spectrum as a function of $ka$, where $k$ is the wave vector and $a$ is the lattice constant, reveals a direct relationship between the band gaps and lattice constants (Figure 5-44). The band gap at $ka = 14$ is particularly consistent for the six particle configurations (lattice constants), and it appears a band gap at approximately $ka = 47$ is also a general feature of the spectra as well. The $ka = 14$ band gap is close to the value of $4.5\pi$, indicating this band gap is occurring where the wavelength is equal to 0.44 times the lattice constant. Experimental data from bcc colloidal crystals show strong band gaps near wavelengths of 0.7, 0.8, and 0.88 $a$. The colloidal crystals, however, had a very low particle volume fraction of 1.3 percent, and photonic band gaps have been shown to have a very strong dependence on the ratio between particle radius and lattice constant ($r/a$). For two-dimensional lattices of dielectric columns, as $r/a$ increases the wavelength of photonic band gap decreases, which is consistent with our simulation results and the experimental results of reference 198.
Although the quartz-in-ice simulations are at optical frequencies and micrometer scales, they could be readily rescaled to microwave frequencies (1-100 GHz) and centimeter scales (1.0-cm diameter particles). Figures 5-43 and 5-44 would therefore be applicable to these longer wavelengths and larger particle sizes if the optical properties of ice and quartz were assumed to be constant into the microwave bands. However, this is not a good assumption. The electromagnetic properties of water and ice change appreciably with frequency, and therefore have to be accurately modeled in order to obtain reliable results for microwaves.

Since the microwave properties of quartz were difficult to find, water droplets in air were modeled to test the electromagnetic simulations at microwave frequencies. The particles were 1.0-cm diameter water droplets arranged in a 91-particle bcc lattice. Although a random lattice would have been more appropriate for modeling atmospheric precipitation such as rain, the bcc lattice was convenient due to the translational order and nearest-neighbor approximation providing a considerable reduction in computation.
time. The frequency range of the simulations was 1-100 GHz. The microwave properties of the water droplets were modeled as a function of frequency using the Cole-Cole equation.

Figures 5-45 and 5-46 display the computed spectra for water drop configurations at various particle concentrations. Due to the difference in electromagnetic properties, the spectra do not look like those of the quartz-ice configurations in Figures 5-43 and 5-44, but rather exhibit much more fine structure and sharp peaks. The existence of photonic band gaps is also not apparent from the results in Figures 5-45 and 5-46. Although several absorption-like structures exist in the $ka = 4-14$ region in Figure 5-46, an expanded view of this region (Figure 5-47) shows they do not overlap or trend with particle concentration (lattice constant) as in Figure 5-44.

The excellent iteration convergence and prediction of photonic band gap structures by the electromagnetic simulations are encouraging. However, it must still be realized the simulations are essentially operating in the single-scattering approximation since the multiple-scattering calculations do not differ significantly from the single-scattering calculations. The insufficiency of convergence for the translation coefficients remains a major problem, as does the inefficiency of the computations.

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**FIG. 5-45.** Simulated total energy spectrum vs wavelength for microwaves passing through a 91-particle bcc lattice of 1.0-cm water particles in air.
FIG. 5-46. Simulated total energy spectrum vs parameter $ka$ for microwaves passing through a 91-particle bcc lattice of 1.0-cm water particles in air.

FIG. 5-47. Close-up of simulated total energy spectrum for microwaves passing through a 91-particle bcc lattice of 1.0-cm water particles in air.
CHAPTER 6
DISCUSSION

A. Prediction of real wave propagation behavior

One method for determining the fidelity and accuracy of scattering models is to determine if they can predict physically realistic phenomena. Although not quantitative, such an approach can provide information on the model’s qualitative correctness (i.e., the soundness of the basic equations and algorithmic approach of the model).

The results of the elastic and electromagnetic scattering computations exhibit such real world phenomena. The spatial domain images for elastic wave scattering reveal focusing effects for longitudinal waves (Figures 5-1 and 5-4), mode conversion and a higher degree of sideward scattering for shear waves (Figure 5-2), changes in the field wavelength as it passes through media of different elastic properties (Figures 5-8 and 5-9), and amplification of fields in localized regions of disorder (Figures 5-8 and 5-9). Such effects are based on common acoustic (or wave propagation) principles, and their prediction by the elastic wave models is reassuring evidence the models are functioning in a qualitatively correct manner.

Of even greater interest is the appearance of photonic band gaps in frequency domain spectra of the electromagnetic scattering models. Photonic crystals, also called photonic band gap materials, have been identified and studied only in the last 15 years.\textsuperscript{199} They are inhomogeneous materials comprised of an ordered lattice of microscopic particles, inclusions, or columns embedded in an optical medium. The ordering of the inhomogeneities gives photonic crystals amazing properties such as near perfect reflectivity, suppression of spontaneous emission, photon localization, and the ability to guide and channel the path of light. These properties arise from band gaps that forbid the propagation of light at certain wavelengths. These photonic band gaps are analogous to the electronic band gaps in semiconductors and lie in the infrared and visible parts of the spectrum.

The electromagnetic scattering models predicted band gaps for crystalline bcc particle configurations. The band gaps were direct functions of the crystal’s lattice constant, indicating they arise from the crystalline arrangement of the particles (Figure 5-44). The band gap positions predicted by the scattering models lie close to those found experimentally in colloidal crystals. Discrepancies between the
simulated and observed band gap positions can be attributed to the differences in particle concentration between the simulated and experimental photonic crystals, which will shift the band positions closer due to the dispersion relationships.\textsuperscript{199}

The ability of the multipole-based scattering models to predict both conventional wave propagation phenomena (focusing, mode conversion, etc.) and exotic wave propagation phenomena (localization, photonic band gaps, etc.) is solid evidence the models are working correctly at a qualitative level. The models, however, appear to have deficiencies which prevent them from operating at a quantitative level. These deficiencies will now be explored in the following section.

B. Deviations from real wave propagation behavior

1. Additive effect of scattering from increasing numbers of particles

The VMIST algorithms employ the principle of superposition to derive the total wave field after interacting with the particle dispersion. The incident plane wave and scattered wave fields from all of the particles are added linearly to arrive at the final field amplitude. Linear superposition predicts both constructive and destructive interference would alter the wave fields in a physically realistic manner to produce results that would be consistent with natural laws such as conservation of energy. Therefore, the incident plane wave was not artificially attenuated in any fashion by the algorithm when it interacted with each of the particles, regardless of how far into the dispersion the particle was. Again, the principle of superposition and the multiple-scattering interactions should take care of the amplitudes in a physically meaningful manner.

The results of the scattering simulations demonstrated the VMIST models could not achieve full convergence (specifically, addition theorem convergence) with realistic computation times and $n_{\text{max}}$ values to enable superposition to function properly. For example, Figure 6-1 displays the maximum spectral amplitude as a function of particle number for the composite simulations of 200-\(\mu\)m NaCl particles in a rubber matrix. Since the size of the disk-shaped sample remained constant, the particle numbers varied due to changes in the particle volume fraction (10 percent, 30 percent, and 50 percent). Figure 6-1 clearly shows the wave field amplitudes increase linearly with particle number. This result is strongly counter-
intuitive since back and side scattering from the particles should lead to an overall decrease in field amplitude with increasing particle number.

It is evident from Figure 6-1 the forward scattering is additive as a function of particle number. On introspection this result should be obvious with the use of a single-scatterer approximation. Since the incident waves are not attenuated or modified in the simulations (except for phase), all of the particles see the same incident wave field where the amplitude is only controlled by the phase of the incident wave at the particle position. For long wavelengths, as in the composite simulations, all of the particles therefore have approximately the same forward scattering amplitudes. Since these forward scattering contributions are added linearly, as the number of particles increases, so does the amount of contribution to the fields from forward scattering in a direct linear fashion. This is why the single-scatterer approximation fails for dispersions with even modest (>15 percent) particle volume fractions.\textsuperscript{1,2}

Similar additive effects are seen for the multiple-scattering computations (e.g., Figures 5-31 and 5-32), indicating that the VMIST algorithm is not calculating a large enough multiple-scattering contribution.
to destructively interfere with the incident and singly scattered waves. Note an incorrect computation of the phase of the multiply scattered fields could have an equivalent or greater effect as an incorrect computation of amplitude. The evidence strongly suggests the vector multipole-based iterative scattering method cannot sufficiently simulate multiple scattering in particulate dispersions for reasonable computation times (i.e., low $n_{\text{max}}$ values) without significant efficiency improvements. The next section provides further evidence for this conclusion and an explanation why the VMIST models are not performing at a quantitative level at low ($\leq 16$) $n_{\text{max}}$ values.

2. Similarity between single-scattering and multiple-scattering models

One of the more surprising and perplexing results from the scattering simulations was no significant difference existed between computations employing a single-scatterer approximation and full multiple scattering. This result held for small (4-particle), large (91-particle), and very large (5,637-particle) simulations, and was also independent of particle concentration (tested for particle volume fractions up to 60 percent).

One explanation for these results is the multiple-scattering contributions are naturally much smaller than the single-scattering contributions. This is probably true for dilute packings, but cannot be valid for dense packings where wave propagation should assume diffusive characteristics. A more probable explanation is the multiple-scattering contributions are very small since the simulations are running with insufficient $n_{\text{max}}$ values for convergence of the addition theorems. This explanation would hold even if the translated field amplitudes were of the same order of magnitude as the convergent values since the phase of the translated fields (i.e., direction) is just as influential in wave interference and superposition effects.

Interestingly, the similarity between the single and multiple-scattering computations may be attributable to the same lack of multiply scattered waves that causes an unnatural additive effect on the scattering [see Section 6-B(1)]. Without the destructive interference of multiple scattering, each particle experiences the same incident wave (varied only by phase). The strongest fields, aside from the incident wave, are therefore the first, singly scattered waves. Due to the lack of destructive interference by multiple scattering, these fields themselves are not diminished as they propagate through the particle dispersion.
The secondary multiple-scattered waves will always be significantly smaller than the incident and singly scattered waves since the incident and singly scattered waves are not significantly attenuated by interference as they progress through the dispersion.

As a result of the under-evaluation of the multiple-scattering contributions, the particle dispersion behaves as a dilute medium in the computations, independent of particle concentration. In this case, the original incident and singly scattered waves pass through the dispersion without attenuation. In an actual densely packed particle dispersion, the incident waves are quickly converted to scattered waves in the first few particle layers. The only waves reaching the interior particles are those that have been scattered from other particles. By the time the waves pass completely through the dispersion they have scattered multiple times from many particles, and little trace of the original plane wave or singly scattered wave is present.

Little research or discussion has been found in the literature that quantitatively evaluates the single-scattering vs multiple-scattering contributions in multipole-based multiple-scattering computations. It is evident, however, under-evaluation of multiple scattering leads to nonphysical wave propagation behavior. Resolution of this problem is therefore of highest priority in further development of multiple-scattering models.

**C. Computational inefficiencies**

Computational inefficiencies arise from two sources in the multiple-scattering computations. The first is the laborious calculations required to compute such functions as spherical Bessel functions, spherical harmonics, and Clebsch-Gordan coefficients, and then assembling these basic functions into more complex functions such as vector multipole expansions and translational addition theorem coefficients. Many shortcuts have been published for computing these functions faster and more efficiently, mostly with better and more refined recursion formulas. A careful investigation and implementation of these methods in the VMIST algorithm would be of obvious benefit.

The second source for the computational inefficiencies resides in the convergence behavior of many of VMIST’s components and the entire algorithm as a whole. The need for convergence forces us to higher $n_{\text{max}}$ values, thus increasing the computation time dramatically since the computation time scales as $n_{\text{max}}^4$ to the fourth power and greater (Table 5-3). Aside from the convergence issues associated with
computing basic functions from recursion formulas (such as spherical Bessel functions), there are four primary convergences that affect the performance of VMIST. These are the following:

1. Convergence of the translational addition theorems.
2. Convergence of the partial wave expansions for the initial plane waves.

Since the convergence of the multiple-scattering iterations is the most obvious convergence criteria (since lack of convergence here means the lack of a solution), it is discussed first.

The multiple-scattering computations arrive at a solution when the iterations over the scattered field amplitudes converge. As the results of Section 5-B show, for large particles (1 cm) compared with the shortest wavelength in the matrix (0.2 cm for shear waves at 1 MHz), the elastic wave computations do not converge within certain spectral bands. These bands grow as $n_{\text{max}}$ increases, then appear to plateau or perhaps even decrease (see Figures 5-27 and 5-30). For frequencies not within these bands, the iterations converge fairly fast (< 30 iterations for elastic waves; < 10 iterations for electromagnetic waves).

The origin of the nonconvergence is not known, but one speculation is the nonconvergent frequencies correspond to resonances either associated with the particle sizes or the particle-particle separations (since changing both alters the degree of nonconvergence in the spectra). The resonances could also arise from mode couplings between the longitudinal and shear modes. As mode conversion at the particle’s surface converts longitudinal and shear-electric waves back and forth, translation of the shear fields convert shear-electric and shear-magnetic waves back and forth as well. It is easy to imagine resonant instabilities being set up in such a situation.

Note in the electromagnetic models the electric and magnetic fields do not couple by scattering, only by translation. There is no longitudinal mode to give rise to mode conversion from scattering. Not surprisingly, the electromagnetic models do not display iterative nonconvergence except for extreme conditions such as dense particle packings and highly contrasting material properties.

The composite material simulations (Section 5-C) did not exhibit nonconvergent behavior, possibly due to the small size of the particles (200 $\mu$m) compared with the shortest wavelength in the
matrix (100 µm for shear waves at 2 MHz). The excellent convergence behavior of the computations could also be attributable to the large disparity between the longitudinal and shear velocities in the matrix (1450 m/s vs 200 m/s). This difference could reduce any resonant coupling between the shear and longitudinal modes and thereby prevent instabilities.

Other possible explanations for the nonconvergences are the computations are unstable in some other fashion, the translation coefficients behave anomalously in these frequency regions, or the computations exhibit chaos-like behavior (e.g., sensitivity to initial conditions). More testing of various particle sizes, particle separations, and elastic properties may help to resolve the source of the nonconvergence. A detailed, step-by-step examination of the computations—specifically the evolution of the multipole field coefficients with each iterative step and the multiple scattering contributions—may also be required to more fully understand the problem. Finally, the incorporation of damping (attenuative elastic properties) would not only provide more physically realistic simulations, but may also damp out resonances and instabilities that are the most like source of the iterative nonconvergence.

A remarkable feature of the multiple-scattering computations is the ability of the iterations to converge at all. As we have seen in Chapter 4, the translational addition theorems do not converge at the low $n_{\text{max}}$ values we are forced to work with. The partial wave expansions for the initial plane waves are mostly nonconvergent for these $n_{\text{max}}$ values as well, as are the single-sphere scattering solutions (Figures 5-31, 5-32, and 5-39). In spite of this, the scattered wave field coefficients converge readily in the iterative process for the majority of frequencies.

These differences in convergence behaviors between the various parts of the algorithm can be misleading. For example, other researchers have taken convergence of the iterative process as an indication the translational addition theorem coefficients have converged as well. Recently, some researchers have looked at the convergence issues separately. However, it is clear the ability of the scattering algorithm to converge, although individual components of the algorithm—specifically the translation coefficients and plane waves—are not near convergence, is a double-edged sword that has lead to a significant underestimation of the convergence problem.
The lack of convergence for the translational addition theorems for modestly high $n_{\text{max}}$ values (~16), and indications convergence may not even be achievable for exceptionally high $n_{\text{max}}$ values (~80), is of utmost concern for the multiple-scattering computations. The accuracy of even modest multiple-scattering computations is dubious without accurate (i.e., converged) translation coefficients. Resolving the translational addition theorem convergence problem will be perhaps the most challenging task in furthering and improving the VMIST approach.

One method for approaching this task is to obtain a better understanding of the convergence behavior of the addition theorems. This can be achieved with more detailed testing of the convergence as a function of angular orientation, size, and distance of the receiving ($\beta$) sphere and evaluation point. Testing the theorems on multiprocessor computers, computer clusters/arrays, or on a supercomputer would allow higher $n_{\text{max}}$ values to be reached, thereby extending the convergence curves and our knowledge of the convergence behavior. This comprehensive testing could also be applied to the partial wave expansions for vector plane waves, which exhibit similar convergence behaviors as the addition theorems. Analytical methods for testing the convergence of series could be applied to the addition theorems as well. Finally, methods for accelerating the convergence could also be investigated. Some of these methods are discussed in Section 8-A, along with other approaches for increasing the efficiency and accuracy of multiple-scattering computations.
CHAPTER 7
APPLICATIONS

The applications of wave propagation in particulate media are legion. From the dancing of starlight among interstellar dust grains to the probing of ultrasound in the human body, the mathematical description for the interaction of waves with an ensemble of particles is the same. Therefore, computational models developed for solving the general case of vector wave scattering in a particle-filled medium will have wide use and appeal.

Table 7-1 presents examples of particulate systems classified by the state of matter for the matrix and particles. These systems embody a variety of interests, including:

- Scientific (basic understanding of matter, energy, and the universe).
- Economic (materials evaluation, geophysical exploration, weather radar).
- Defense (ocean acoustics, radar surveillance).
- Environmental (remote sensing, atmospheric scattering).
- Human health (medical imaging and diagnostics, food quality and safety).

<table>
<thead>
<tr>
<th>Particles</th>
<th>Matrix</th>
<th>Gas</th>
<th>Liquid</th>
<th>Solid</th>
</tr>
</thead>
<tbody>
<tr>
<td>Gas</td>
<td></td>
<td>Turbulent eddies</td>
<td>Liquid foams</td>
<td>Solid foams</td>
</tr>
<tr>
<td></td>
<td></td>
<td>Thermal “bubbles”</td>
<td>Bubbly liquids</td>
<td>Photonic crystals</td>
</tr>
<tr>
<td></td>
<td></td>
<td>Plasma structures</td>
<td>Ocean bubbles</td>
<td>Porous rocks</td>
</tr>
<tr>
<td></td>
<td>Liquid</td>
<td>Mists</td>
<td>Emulsions</td>
<td>Biological tissue</td>
</tr>
<tr>
<td></td>
<td></td>
<td>Clouds</td>
<td>Immiscible melts</td>
<td>Semisolids</td>
</tr>
<tr>
<td></td>
<td></td>
<td>Rain</td>
<td>Ocean inhomogeneities</td>
<td>Fluid-bearing rocks</td>
</tr>
<tr>
<td></td>
<td>Solid</td>
<td>Smoke</td>
<td>Suspensions</td>
<td>Composites</td>
</tr>
<tr>
<td></td>
<td></td>
<td>Dusts</td>
<td>Slurries</td>
<td>Precipitates/inclusions</td>
</tr>
<tr>
<td></td>
<td></td>
<td>Snow and ice</td>
<td>Ocean plankton</td>
<td>Rocks</td>
</tr>
</tbody>
</table>
Table 7-2 lists some of the fields of study applicable to the particulate systems listed in Table 7-1 and categorized by matrix state. These fields encompass a wide breadth of disciplines and interests.

In its present form VMIST can be applied to many of the physical systems listed in Table 7.1. In particular, VMIST is currently structured to model solid particles in a solid matrix for elastic waves, and dielectric particles in a dielectric matrix for electromagnetic waves. Although the VMIST algorithm would have to be modified for other forms of matter, the changes would not be extensive or difficult. For example, the current VMIST simulations encounter problems for elastic waves in fluids (gases and solids) since the shear velocity in these materials is zero. This corresponds to an infinite wave vector \( k_S \). This is physically realistic since it mathematically forces the spherical Bessel and Hankel functions to go to zero in the shear field solutions. However, the VMIST code cannot handle an infinite value for \( k_S \) because it leads to an infinite computation in the spherical Bessel function subroutine. Even modestly large \( k_S \) values give rise to unacceptable computation times. Instead, the boundary condition solutions in the code must be changed by omitting those terms that contain \( k_S \) (in fact, all computations involving \( k_S \) must be modified or omitted). Similar modifications would be necessary for electromagnetic scattering of conductive or magnetic materials.

Table 7-3 lists specific applications for particulate scattering models, the corresponding experimental or measurement methods for the material systems, and references for these applications. The references listed are intended only to be representative, not exhaustive, of the extensive knowledge base that exists on the applications of electromagnetic and elastic wave scattering.

TABLE 7-2. Scientific and technological fields of study applicable to particulate systems.

<table>
<thead>
<tr>
<th>Field of study</th>
<th>Gas</th>
<th>Liquid</th>
<th>Solid</th>
</tr>
</thead>
<tbody>
<tr>
<td>Matrix</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Gas</td>
<td>Meteorology</td>
<td>Chemistry</td>
<td>Materials science</td>
</tr>
<tr>
<td></td>
<td>Climatology</td>
<td>Chemical processing</td>
<td>Medicine</td>
</tr>
<tr>
<td></td>
<td>Planetology</td>
<td>Food science</td>
<td>Biophysics</td>
</tr>
<tr>
<td></td>
<td>Astrophysics</td>
<td>Oceanography</td>
<td>Biophysics</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>Geophysics</td>
</tr>
</tbody>
</table>
TABLE 7-3. Specific applications of particulate scattering models that could benefit from the VMIST approach.

<table>
<thead>
<tr>
<th>Field</th>
<th>Application</th>
<th>Measurement Method</th>
<th>References</th>
</tr>
</thead>
<tbody>
<tr>
<td>Nondestructive Evaluation</td>
<td>Particulate composites (particle-filled plastics and rubber, concrete, ceramics)</td>
<td>Ultrasound, Microwaves, Eddy current methods</td>
<td>201-206</td>
</tr>
<tr>
<td></td>
<td>Detection and quantification of porosity, voids, and inclusions in materials</td>
<td>Ultrasound, Microwaves, Eddy current methods</td>
<td>207-214</td>
</tr>
<tr>
<td></td>
<td>Process control of suspensions (paints, precipitates, etc.)</td>
<td>Ultrasound, Optical scattering</td>
<td>215-229</td>
</tr>
<tr>
<td>Materials Engineering and Design</td>
<td>Photonic and acoustic band gap materials</td>
<td>Microwaves, Infrared and visible light, Ultrasound</td>
<td>69, 199, 230-245</td>
</tr>
<tr>
<td></td>
<td>Composites, nanocomposites, and metal foams</td>
<td>Ultrasound, Microwaves, Diffuse visible and IR scattering</td>
<td>201-206, 246-249</td>
</tr>
<tr>
<td></td>
<td>Multiphase suspensions (colloidal systems, electrorheological materials, liquid crystals, etc.)</td>
<td>Coupled electromagnetic, acoustic, and mechanical fields</td>
<td>215-229</td>
</tr>
<tr>
<td>Agriculture, Forestry, and Natural Resources</td>
<td>Milk, oils, processed foods, and other suspensions</td>
<td>Ultrasound, Optical scattering</td>
<td>186, 187, 250, 251</td>
</tr>
<tr>
<td></td>
<td>Fruits, vegetables, and meat</td>
<td>Ultrasound and acoustics</td>
<td>186, 252, 253</td>
</tr>
<tr>
<td></td>
<td>Soil characterization</td>
<td>Acoustics, Microwaves</td>
<td>254</td>
</tr>
<tr>
<td></td>
<td>Remote sensing of forest, crop, and vegetation health</td>
<td>Optical scattering</td>
<td>255-260</td>
</tr>
<tr>
<td></td>
<td>Fish schools</td>
<td>Sonar</td>
<td>186, 187</td>
</tr>
<tr>
<td>Biophysics and Medical Physics</td>
<td>Cell, tissue, and organ characterization</td>
<td>Ultrasound, Optical tomography, Diffuse visible and IR scattering</td>
<td>261-274</td>
</tr>
<tr>
<td></td>
<td>Blood and contrast agent scattering</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Geophysics</td>
<td>Rocks and geologic formations</td>
<td>Seismic and sonar exploration, Subsurface radar, EM and resistivity tomography</td>
<td>142-144, 275-289</td>
</tr>
<tr>
<td></td>
<td>Marine sediments</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>Soils</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Oceanography</td>
<td>Ocean acoustics</td>
<td>Sonar</td>
<td>176, 177, 290-309</td>
</tr>
<tr>
<td></td>
<td>Plankton research</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Meteorology</td>
<td>Cloud, fog, and precipitation scattering</td>
<td>Microwave radar, IR, visible, and UV scattering</td>
<td>310-316</td>
</tr>
<tr>
<td></td>
<td>Dust and aerosol scattering</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Astrophysics</td>
<td>Dusty plasmas</td>
<td>Electromagnetic radiation</td>
<td>317-327</td>
</tr>
<tr>
<td></td>
<td>Interstellar dust clouds</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>Planetary atmospheres</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>
CHAPTER 8
FUTURE DIRECTIONS

A. Efficiency improvements

A major conclusion of this research is the use of addition theorems for the translation of vector spherical wave functions is too inefficient (or inaccurate) for the practical modeling of multiple scattering with the use of current desktop computers. One method for avoiding the use of addition theorems has already been investigated in a preliminary fashion. This is the single-scatterer approximation, and it appears to be valid for scattering in particle dispersions as long as the material property contrast between particle and matrix is not too great, the particle volume fraction is low, or the number of particles is small. However, the single-scatterer approximation is not a general approach, and cannot be used for closely packed, strongly scattering particulate media.

The nearest-neighbor approximation addresses the addition theorem efficiency problem by minimizing the computation of translation coefficients. This approximation is not an effective efficiency measure, however, for resolution of the slow addition theorem convergence since the computation time scales only as the particle number squared ($p^2$), but as the fourth (or greater) power of the maximum multipole order ($n_{\text{max}}^4$). Since the convergence of the addition theorems will, at the least, require $n_{\text{max}}$ values a magnitude larger than currently practical, the computation time will increase by $10^4$-$10^5$ times. A nearest-neighbor approximation will at most provide a $10^2$ decrease in computation time for a $10^3$-particle dispersion (using the 10 nearest neighbors to each particle). For ordered particle arrays, translational symmetry can provide another 10-fold decrease in time, but still leaves $n_{\text{max}}$ the dominant parameter controlling the computation speed.

Other approaches have also been considered for either reducing or completely avoiding the addition theorem computations. These include:

- Asymptotic approaches for close particle pairs.
- Long-wavelength approximation.
- Simplification of addition theorem translations using coordinate rotations.
• Convergence acceleration methods.

• Statistical wave propagation methods.

Asymptotic methods model the interactions between close particle pairs by approximating the spherical surfaces of the particles (Figure 8-1, black circles) as parabolic surfaces (Figure 8-1, blue curves). The method assumes adjacent particle interactions will dominate, and therefore approximate, the microstructure’s effect on the overall field properties. This method has been successfully employed in mechanical property (static elastic) models for particulates\textsuperscript{328}. The paraboloid approximation leads to simpler analytic expressions for the elastic field interactions that decrease the computation time by several orders of magnitude. Asymptotic solutions for dynamic (wave) fields have not yet been attempted, but the substantial benefits that have been realized by incorporating asymptotic solutions in static field models warrants further investigation into their suitability for wave propagation models.

In the long-wavelength approximation, the wavelength of the elastic and electromagnetic waves are much greater than the diameters and separations of the particles. For this approximation, both elastic and electromagnetic waves can be treated as static fields. As the testing in this research indicates, both the scalar and vector addition theorems are more accurate and quickly computed for low frequencies (long wavelengths). At the static limit where the frequency drops to zero and the wavelength increases to infinity

![FIG. 8-1. Asymptotic solutions using parabolic surfaces (blue) as first order approximations to spherical interactions.](image-url)
(i.e., $k \to 0$), the spherical Bessel and Neumann functions [and therefore the spherical Hankel functions, which are just a combination of $j_n(kr)$ and $y_n(kr)$] become simple power-law functions of $r$: 50

\begin{align}
  j_n(kr) &\approx \frac{1}{(2n+1)!!} (kr)^n. \tag{8.1} \\
  y_n(kr) &\approx -(2n-1)!! \frac{1}{(kr)^{n+1}}. \tag{8.2}
\end{align}

Eqs. 8.1 and 8.2 transform the addition theorems from a wave function form containing spherical Bessel functions to a static field form containing powers of $r$. This simplification significantly increases the computational speed and accuracy of the boundary condition solutions and addition theorems, as evidenced by the use of this method for the modeling of static elastic fields in particulate media containing $10^4$-$10^5$ particles. 329 The method eliminates the computation of spherical Bessel functions and the inaccuracies of using the wave function form of the addition theorems. Although we lose the generality that was one of the goals of this research by going to a long-wavelength approximation, this approach could be a useful intermediate step in developing a more efficient multiple-scattering method.

Finally, it has been shown the addition theorems can be modestly simplified by restricting the translations to along the $z$ axis. 70 This would moderately improve the computational efficiency, and possibly accuracy, of the addition theorems. However, for random particle packings where the majority of particles are not ordered along parallel axes, extra calculations would be necessary to rotate the multipole fields for each particle pair using Wigner $D$-functions. 47 It is currently not known whether the improvement in addition theorem computation would make up for these extra calculations. Mathematical methods for accelerating the convergence of the addition theorems, such as transforming the summations into integrals and solving, may also be a possibility.

Other methods of interest for future research and that avoid the use of addition theorem expansions include path integral and Monte Carlo random walk methods for modeling wave diffusion. In the random walk method, the multipole single-scatterer solutions determine the scattering angle and
amplitude probabilities. They have been successfully employed in light scattering and radiative transfer models for clouds.  

B. Fidelity improvements

Fidelity improvements would comprise modeling the microstructure of particulate materials more realistically. These improvements include more faithful models of random particle arrangements, material properties, particle shapes, and particle structure.

Algorithms and statistical methods for constructing three-dimensional particle packs for close-packed particulates with uniform particle sizes have been developed in the ceramics and composites communities. However, such models are often not applicable to particulates with large particle size distributions. Careful design of particle packing models are crucial, however, to avoid introducing periodicities or artificial structures not seen in truly random, real-world particulates. Such care is necessary for predicting the properties of such materials. One such particle packing approach builds the particle microstructure using a Monte Carlo particle-dropping method. To model particle sizes that may differ by up to 100 times, the approach uses a concentric can model that builds the microstructure by filling the large cans with only large particles and the small cans with only small particles. This eliminates the need to model the large number of small particles that fill in the interstices between the large particles.

A different approach to specifying the particle pack microstructure is to reconstruct it from observations of real materials. Such an approach would provide microstructural models based on images acquired from two-dimensional slices of the material of interest, and would also be a good check for particle packing programs as described above. Particle packing programs are still necessary, however, since the reconstructions are computationally intensive, imperfect, and cannot provide microstructures for a wide range of materials without representative samples and testing.

More accurate and extended models also need to be developed for material properties not addressed by the present work. These properties include conductive particles for electromagnetic scattering, and viscoelastic properties for elastic wave scattering. Both would entail the use of complex wave vectors, with a complex permittivity for electromagnetic scattering, and complex Lamé constants for elastic wave scattering. Foreseeing this need, the VMIST programs were written to accommodate complex
variables in the scattering computations. The use of complex variables does not impact the current computational efficiencies, however.

To represent true particle shapes we need to model nonspherical particle shapes. The first approximation to nonspherical particles is the spheroid (Figure 8-2). A spheroid is capable of modeling both highly elongated, needle-like particles (prolate spheroids) and highly flattened, pancake-like particles (oblate spheroids). This would allow the modeling of many particle types such as the long needle-like crystals of many minerals or compounds, or the flat flake-like crystals of clays or snowflakes.

An advantage of using spheroidal particle models is the Helmholtz wave equation is separable in spheroidal coordinate systems.\textsuperscript{345-349} (The Helmholtz equation is also separable in cylindrical and ellipsoidal coordinate systems as well.\textsuperscript{346}) It is therefore possible to construct solutions for scattering from spheroidal particles. As in the spherical particle case, such solutions consist of expansions of spherical harmonics (spheroidal angular functions) and spherical Bessel functions (spheroidal radial functions). Although more complex, these functions offer complete solutions to the scattering problem.

A sizable number of references have covered electromagnetic scattering from spheroids, with a large emphasis on light scattering.\textsuperscript{350-378} Spheroidal models have been used for various particulate media including biological cells, soils, atmospheric dust, clouds, and interstellar grains. Electromagnetic scattering from collections of spheroidal particles has also been modeled, necessitating the derivation of both translational and rotational addition theorems for spheroidal wave functions.\textsuperscript{379-387} The scattering of

FIG. 8-2. Dispersion of long, needle-shaped and flat, plate-shaped spheroidal particles.
Elastic waves from spheroids has been researched less, but the literature includes scattering from spheroidal cavities and rigid particles.\textsuperscript{388,393}

Spheroidal particle and void representations would be very useful for a number of modeling applications. For example, the open-cell structure of a metal foam or porous rock, Figure 8-3 (a), could be simulated using a network of spheroids, Figure 8-3 (b). Specific rock pore models would include those for rocks with flat, layered structure such as shale or slate, Figure 8-4 (a), or for rocks with equiaxial grains such as sandstone, Figure 8-4 (b). Spheroids would also be very useful for modeling plant and animal cells with either columnar (elongated) or squamous (flattened) shapes.

The next level of increasing nonsphericity would be the modeling of ellipsoidal particles with the use of ellipsoidal wave functions. Expressing the Helmholtz equation in ellipsoidal coordinates yields the ellipsoidal wave equation, also called the Lamé wave equation. This is the most general equation that can be derived from the Helmholtz equation in confocal coordinates and that can be solved by separation of variables. The solutions are ellipsoidal (or Lamé) wave functions, and are also referred to as ellipsoidal harmonics.\textsuperscript{42} Although enticing because of their generality, ellipsoidal wave functions are very complex and difficult to evaluate analytically. Only a few hardy pioneers have had the fortitude to research and apply ellipsoidal wave functions in scattering and electromagnetic problems.\textsuperscript{394-400}

\begin{figure}[h]
\centering
\includegraphics[width=\textwidth]{fig8_3.png}
\caption{Open-cell porous microstructure for rocks and metal foams (a), and scattering model representation using spheroids for the pore spaces (b).}
\end{figure}
FIG. 8-4. Porous rock representations using spheroids for the pore spaces, (a) for shales and slates, and (b) for sandstones.

The modeling of particles of arbitrary, nonsymmetric shape is particularly challenging, but has been achieved with a variety of methods. Perturbation approaches have been developed which treat nonsphericity as a perturbation from spherical particles, and scattering solutions have been derived. Elliptic cylinders have been used for particle shapes since the Helmholtz equation is also separable in elliptic cylindrical coordinates. Particle symmetries have also been investigated, as well as modeling the shape of a particle as a spherical harmonic expansion superimposed on a sphere (for example, a cuboid would be comprised of spherical harmonic terms $Y_{4,4}(\theta, \phi)$, $Y_{8,8}(\theta, \phi)$ and so on).

Figure 8-5 shows in two dimensions how such successive multipole terms can be used to construct a cubic particle. Accurate modeling of irregularly shaped particles is important since it has been shown light scattering from simple shapes (spheres, spheroids, and cylinders) can deviate significantly from that of hexagonal ice crystals, particle clusters, and other atmospheric aerosols.

Since the Helmholtz equation is separable in cylindrical coordinates, multipole methods have been employed in the modeling of fiber-reinforced composites. These methods have only addressed unidirectional composites, however, where all of the fibers are parallel. Translation of the fields between parallel fibers is relatively straightforward with the use of addition theorems for regular (cylindrical) Bessel functions. Additionally, the parallel fiber model reduces to a two-dimensional problem. Most
FIG. 8-5. Construction of a cubic particle (red line) from a spherical harmonic multipole expansion of $Y_{n=4,m=4} (\theta, \varphi)$ terms.

Manufactured fiber composites, unfortunately, are not unidirectional but rather have cross-ply and three-dimensional weave structures (Figure 8-6). Modeling such microstructures with multipoles would require a mathematical method for translating fields between nonparallel fibers (Figure 8-7). Surprisingly, literature searches for a translational + rotational addition theorem that would translate fields between skewed cylinders have not yielded any results to date. Additionally, current multipole methods can only model straight fibers of infinite length. Modeling methods for curved and finite fibers would be very useful for simulating composites with defects such as fiber breaks and fiber wrinkles.

FIG. 8-6. Idealized microstructures for cross-ply (a) and 3-D weave (b) fiber-reinforced composites.
The final level of fidelity that can be addressed by scattering models is the representation of particles with an inhomogeneous internal structure. This includes layered and multilayered particles, particles with anisotropic or heterogeneous properties, and particles with internal inclusions. Again, as with spheroidal scattering, most of the research has been performed for light scattering. One paper, however, looks at the scattering of elastic waves from a partially-filled cavity. Quite recently, simulations of light scattering from layered particles has focused on the photonic band gap nature of the scattering.

C. A unified approach to multipole fields in particulate media

As mentioned in Section 8-A, in the long-wavelength limit \(k \to 0\) both the elastic wave and electromagnetic scattering models become models for the static properties of the medium. These static models are of great interest since the understanding and prediction of electrical and mechanical properties in particulate materials has direct application to material strength, durability, performance, service life, and failure. Also, in concert with the wave scattering models, they would provide a more complete and unified description of particulate material properties and behavior. They would additionally comprise a good test for the general approach in the \(k \to 0\) limiting case.

Models for electrical conduction in collections of spheres have a venerable history, starting with Maxwell and Rayleigh in the 19th century, and developed further by McPhedran and McKenzie and others in the later half of the 20th century. The principal method employed for solving the electrical
conduction problem involves multipole expansions of the potential in a lattice of particles. The periodicity of the lattice allows solution of the problem analytically.

The same multipole expansions of the potentials can also be used to model the electrostatic fields in particulate media.\textsuperscript{443-446} For random media, Davis rederived the translational addition theorem for static scalar fields using an integral method, and employed an iterative solution for the electrostatic field that was used as the blueprint for the scattering models in this work.\textsuperscript{443} With extension to static vector fields, the multipole method has also been applied to elastostatic fields.\textsuperscript{328,329,447} The use of elastostatic models for composites and other particulate materials are of keen interest to engineers who want to predict the mechanical properties of these materials as a function of microstructure.

Models for thermal properties and heat conduction in particulate media have also been developed using multipole approaches.\textsuperscript{448,449} Again, these approaches start from the lattice approximation, but could also be generalized to random dispersions of particles.

Although it has been shown the translational addition theorems converge too slowly and are too computationally inefficient for current wave scattering models, addition theorems for static models do not share this fate since the spherical Bessel functions in the wave models are replaced with power-law and inverse-power-law functions of \( r \). These functions do not have the convergence problems the spherical Bessel functions do, and convergence of the addition theorems are both quicker and more computationally efficient.\textsuperscript{329} Extending the VMIST wave scattering models to static fields would therefore be a straightforward exercise, and may allow the computation of both low-frequency waves and static fields in a unified approach.

Additionally, the ability to model material properties on a continuum from static behavior to dynamic behavior would have substantial technical benefit. Often, the wave propagation properties of a material differ from its static properties, which is a problem for nondestructive characterization methods that seek to determine a material’s physical state and properties from the wave properties. A continuum model, however, would allow such a determination by providing the missing link between static material properties (e.g., mechanical) with dynamic material properties (e.g., ultrasonic).
Finally, the VMIST approach could be expanded to encompass tensor as well as vector and scalar fields. One application of tensor fields has already been mentioned in Section 3-C with regards to stress and strain fields. Tensor fields might be more appropriate descriptions for stress and strain in anisotropic materials, and expansions of tensor spherical harmonics have already been used to describe crystal orientation effects in seismic wave propagation through rocks. The other physical application of tensor fields is gravitational radiation. Again, tensor spherical harmonics have been formulated for gravity waves. Although one is hard put to imagine a multiple-scattering scenario for gravity waves, one possible application of a gravity wave scattering or interaction model is in the design of novel gravitational radiation detectors that convert gravity waves to acoustic vibrations in solid materials.
CHAPTER 9

CONCLUSIONS

The goal of this dissertation was to develop and test *ab initio* computational models for the multiple scattering of elastic and electromagnetic waves in particulate media. The purposes for such models would be to (1) determine how the structure of a particle-filled medium influences the propagation and scattering of elastic and electromagnetic waves; (2) predict the structure and properties of a particle-filled medium from the measured wave properties; and (3) design particle-filled materials with new or enhanced properties for technological applications. This work was limited to the development of forward models—models that describe the interaction of waves in a given particle-filled microstructure. However, having the capability to predict how waves interact in a particle-filled medium (the forward model) is the first step in developing models that can predict the properties and structure of a medium from the measured wave properties (the inverse model).

The approach for developing the computational models was comprised of the following steps:

1. Recast the fundamental Maxwell and Navier equations as vector Helmholtz equations and define vector multipole functions appropriate for solution of both equations in a spherical coordinate system.

2. Solve the equations for single-particle scattering using boundary conditions and orthogonality of the vector multipoles.

3. Derive translational addition theorems that allow the scattered wave fields from one particle to be recast in the coordinate system of a second particle. This allows the waves to be translated from one particle to another, which is necessary for a first-principles computation of multiple scattering.

4. Design an algorithm to account for all particle-particle interactions in the computations by iterating through the particle configuration.

5. Test the derived translational addition theorems for computational efficiency, accuracy, and convergence, and compare to previously published theorems in the literature.

6. Test the multiple-scattering simulations with a variety of particle numbers and configurations, and identify areas for improvement in the models.
7. Compare multiple-scattering simulation results with those using single-scatterer and nearest-neighbor approximations.

The original and significant contributions of the presented work consist of (1) review and reformulation of current theory to achieve greater consistency, elegance, and accuracy; (2) extension of current capabilities to create scattering models with increased generality and greater utility; and (3) quantitative testing of the multiple-scattering theory and identification of deficiencies.

The mathematical foundations and theory for the iterative solution of multiple scattering in a particle-filled medium were investigated, and many areas for improvement were discovered. First, several different forms of vector spherical wave functions have been employed in the past to solve spherically symmetric scattering problems. This work has shown the choice of vector spherical wave functions is important in simplifying the problem and in deriving the correct form of the translational addition theorems. To address this issue, modified vector wave functions were presented, compared to those previously used, and implemented in this work.

Second, the solution of the boundary conditions for the scattering from a single sphere has often been given cursory treatment in the literature, and yet contains pitfalls and apparent inconsistencies if not properly addressed, specifically in the application of orthogonality to simplify the equations. This issue was resolved by showing how the boundary condition solutions can be elegantly solved in vector form with the use of the orthogonality of the pure-orbital vector spherical harmonics.

Recasting the equations with spherical wave functions built from pure-orbital vector spherical harmonics provided several advantages, both in the solution of the boundary condition equations and in the derivation of the translational addition theorems. The pure-orbital vector spherical harmonics provide a set of vector spherical wave functions that simplify both single sphere scattering and multiple scattering with addition theorems. It was shown the boundary conditions for electromagnetic scattering could be readily solved by retaining the vector form of the equations, and by applying orthogonality of the vector spherical harmonics. This same method also works for the displacement boundary conditions for acoustic scattering. The stress boundary conditions, however, are tensor equations of second and fourth-rank tensors, and a rigorous method for solving them with vector spherical harmonic orthogonality has not yet been found.
Third, various forms of translational addition theorems have been published with differing computational results. Some of these theorems produce poor results and their correctness is suspect. Such results can introduce significant error into multiple-scattering solutions. To resolve this issue, the addition theorems were rederived in pure-orbital vector spherical harmonic form with an integral approach. A test procedure was also devised to assess the accuracy and convergence of the translation coefficients independent of either single-scattering or multiple-scattering convergence.

The results confirmed the pure-orbital addition theorems were numerically equivalent to the most well known theorems in the literature. The results also showed, however, some published theorems are incorrect and do not converge. The pure-orbital addition theorems were shown to converge much more slowly than reported in the literature. Their convergence was comparable, however, to partial wave expansions for vector plane waves. Addition theorem translation coefficients have therefore been severely underestimated in previous articles. The convergence of the theorems for some geometries was also shown to exhibit extensive flat or plateau-like regions across wide $n_{\text{max}}$ values. These plateau regions can give false impressions of convergence when encountered in multiple-scattering computations, and may contribute to inaccuracies in the model results.

Using the above mathematical tools, elastic and electromagnetic wave scattering models were constructed to simulate the scattered wave fields as a function of both frequency and spatial distribution from an ensemble of particles. Numerous simulations were generated for particle configurations ranging from four to 5,000 particles, and with both ordered and disordered arrangements. The results correctly predicted many physical phenomena including focusing effects, shear wave scattering behavior, wavelength changes in various materials, and the formation of photonic band gaps. The models can therefore be considered valid at a qualitative level.

The computations performed in this work were not quantitatively accurate, however. The lack of addition theorem convergence was shown to produce physically unrealistic results. Specifically, the multiple-scattering contributions were much smaller than the single-scattering contributions, even for dense dispersions of up to 60 percent particle volume. The inability to accurately calculate the multiple-scattering contribution also resulted in an unrealistic increase in forward scattering with particle number. Without
sufficient multiple scattering to destructively interfere with the incident and singly scattered waves, the amplitudes of the transmitted waves increased linearly with particle number and therefore violated conservation of energy.

The testing performed with both the translational addition theorems and scattering models have revealed nonconvergence of the addition theorems is the most critical problem for the multiple-scattering simulations. This problem has not been identified or addressed in the published literature due to the lack of real testing for the translational addition theorems independent of scattering, and due to their plateau-like convergence behavior for wide \( n_{\text{max}} \) ranges and various geometries.

In addition to the lack of convergence for the translational addition theorems at computationally practical values for \( n_{\text{max}} \), the primary computational problems encountered in the development and testing of the particulate media scattering models were the overall slowness and inefficiency of the computations, and the rapid scaling of computation time with particle number and \( n_{\text{max}} \). These problems remain unresolved, and yet their solutions are critical for the successful development of multipole-based multiple-scattering models.

An estimated increase of \( 10^8 \)-\( 10^9 \) in computation speed will be required to accurately model multiple scattering in physically realistic particulate media. Such an estimate is based on a \( 10^4 \)-\( 10^5 \) increase to achieve addition theorem convergence (Section 8-A), and a \( 10^4 \) increase to expand the multiple-scattering simulations from small particle clusters (<100 particles) to physically representative particulate systems (\( 10^4 \) particles). Although at first overwhelming, such increases appear reachable. A factor of \( 10^6 \) increase in computation speed is currently practical using a combination of technology enhancements (parallel processing, supercomputer clusters, etc.), readily attainable improvements to computational algorithms (algorithmic streamlining, recursion methods, etc.), and implementation of the nearest-neighbor scattering approximation. Use of the nearest-neighbor scattering approximation alone has allowed the multiple-scattering simulation of a 5000-particle system (Section 5-C) at low \( n_{\text{max}} \) values (\( n_{\text{max}} \leq 4 \)). Additional increases from development of asymptotic methods, convergence acceleration methods, and other efficiency improvements could reasonably bridge the remaining \( 10^2 \)-\( 10^3 \) gap in computation speed.
Given these estimates, it is realistic to expect a more fundamental approach to multiple scattering in particle packs, such as the VMIST approach, will be realized in the foreseeable future.
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CURRICULUM VITAE

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CAREER OBJECTIVE

A faculty position at a university, emphasizing research in the development and application of computational and theoretical models for complex media, including advanced materials (composites, amorphous solids, etc.), nanostructured matter (photonic crystals, quantum dots, etc.), living systems (biophysics), and geophysical media (solid Earth, ocean, and atmosphere).

EDUCATION

BS in Physics, Utah State University, Logan, Utah (1982) GPA: 3.81 (4.0 = A)
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RESEARCH EXPERIENCE

Senior Research Scientist, Physics Department, Utah State University (2003-present)
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Research Assistant, Physics Department, Utah State University (1990-1991)
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Teaching Assistant, Utah State University, Physics Department
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