

Big Software for SmallSats: Adapting cFS to CubeSat Missions

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Outline

- Motivation
- What is cFS?
- Experience: CSP / CeREs
- Experience: Dellingr
- Performance
- Future Work
- References

NOTE: All images courtesy of NASA

Motivation

- Expanding requirements
 - Science
 - Risk tolerance
 - This stresses software (and teams!)
- Budgets are not expanding
- "Small" Satellite does not mean "small" software
- Solution: a trusted framework with reusable components

cFS: core Flight Software

- NASA recognized a need to move away from "Clone and Own"
- Developed to tackle the very issues that SmallSats now face
- Framework and core services (cFE)
- Common set of applications and libraries
- (McComas, 2012) (Fesq, Dvorak, 2012)

"At Goddard the main driver for changing the development process is cost, [...] An obvious way to reduce cost and schedule is to increase the amount of software reuse."

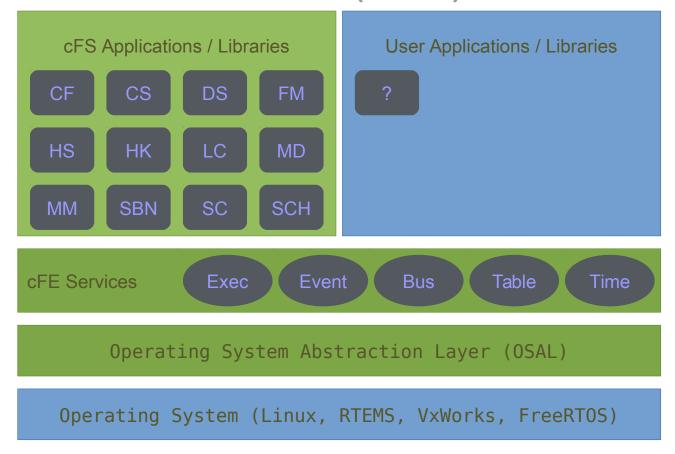
(Wilmot, 2006)

The cFS follows a product line approach with the goal to support systematic reuse.

(Ganesan, Lindvall, Ackermann, McComas, Bartholomew, 2009)

Framework and Core Services (cFE)

- Layered architecture
- Supports Publish / Subscribe
 Applications
- Events
- Tables
- Time



Libraries and Applications

- Currently 12 Applications are available (http://cfs.gsfc.nasa.gov/)
- Optional, depends on mission needs.
- Easy to create
 - Sample application demonstrates messaging, events, and application loop

Heritage

- cFE:
- Lunar Reconnaissance Orbiter
- Living With a Star / Radiation Belt Storm Probes
- cFS
- Global Precipitation Measurement
- Magnetospheric MultiScale
- Lunar Atmosphere and Dust Environment Explorer

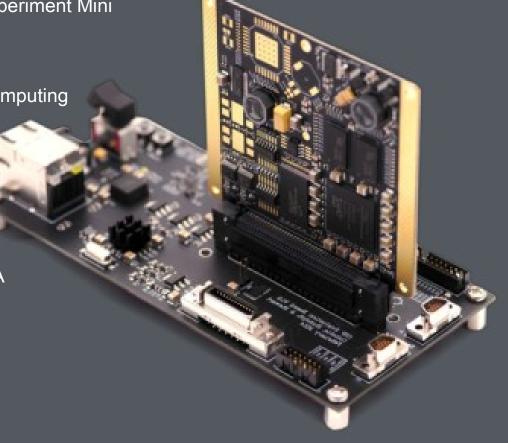
CHREC Space Processor

Space Test Program, Houston 5 / ISS SpaceCube Experiment Mini

CHREC Space Processor Experiment

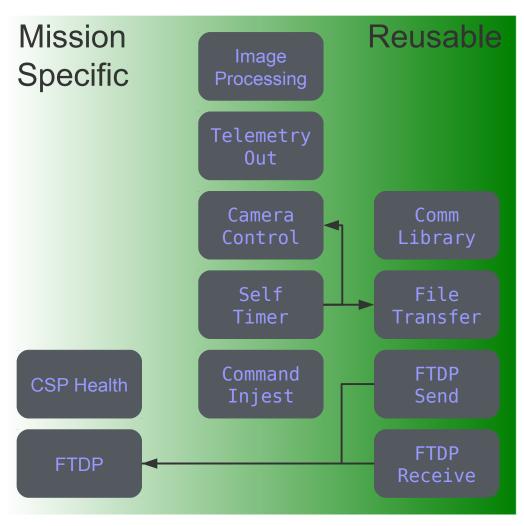
NSF Center for High-Performance Reconfigurable Computing

- Presented here last year (Rudolph et al, 2014)
- Two CSPv1 in tandem
 - Xilinx Zynq 7020
 - Arm Dual Core Cortex A9 and Artix-7 FPGA
- Runs cFS!
- Launch 2016



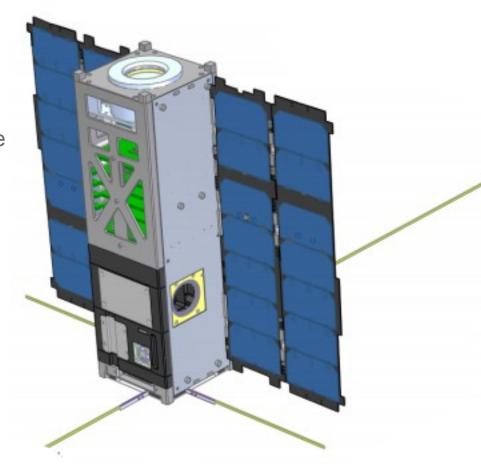
cFS on the CHREC Space Processor

- Work spread over 3 employees
- Created 11 custom applications / libraries
- Code is in well defined applications
- Vary in level of reusability
- This is in addition to existing cFS functionality



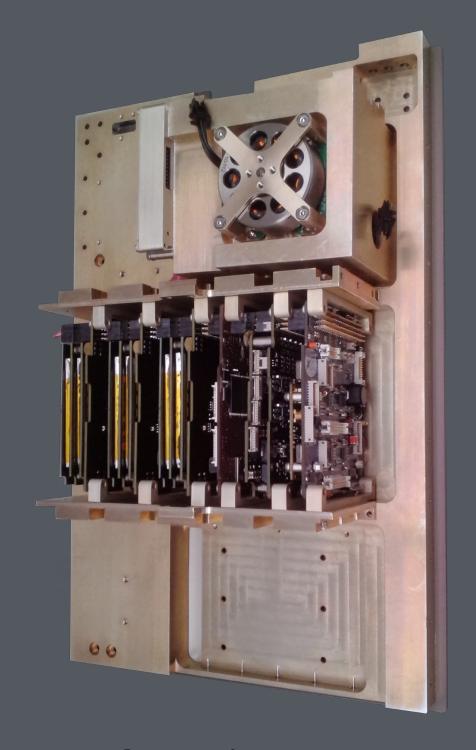
CeREs

- Compact Radiation Belt Explorer
- MERiT: Miniaturized Electron and pRoton Telescope
- Flight computer is a CSP
- cFS used for flight software
- (Kanekal, 2014)



Dellingr

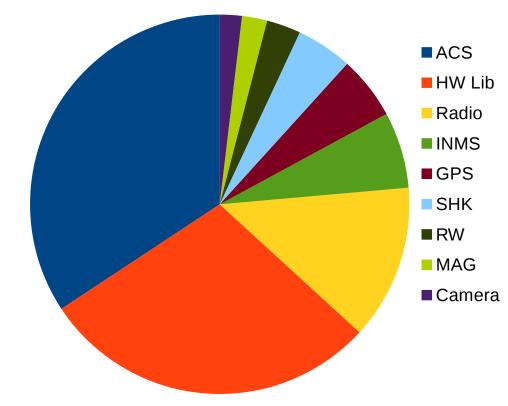
- Hardware:
 - ARM7 processor (40 Mhz 2Mb RAM)
 - Reaction Wheels
 - Magnetorquers
 - Sensors (FSS)
- Science
 - INMS
 - Magnetometer
 - Thermal Louvre



Dellingr and cFS

- Work spread over three employees
- Ported OSAL to FreeRTOS
- Integrate with GomSpace software
- Custom
 - Hardware Library
 - Hardware telemetry
 - Radio
 - ACS
 - Science instruments
- Generated using David A. Wheeler's 'SLOCCount'

Custom Code for Dellingr Approx. 10k SLOC



Performance

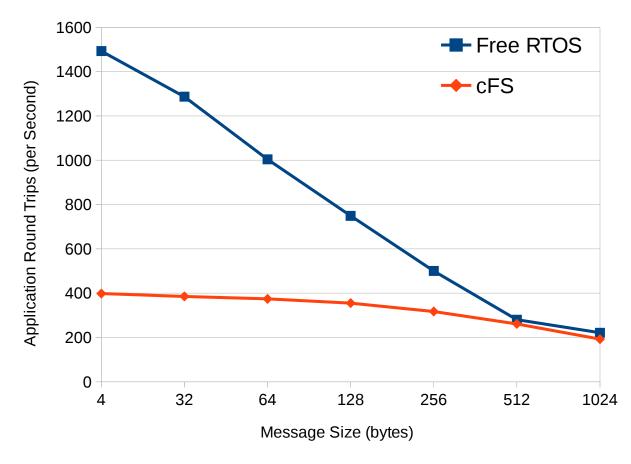
- cFS imposes some performance costs
- Compared build with just FreeRTOS vs cFS
- Code available: https://github.com/jcmarsh/cpek

	FreeRTOS	CFS
Dhrystone (per second)	11300.7	10576.4
Whetstone (kWIPs)	865.7	852.1
Hardware ping (per second)	757	621

Application Communication Costs

- cFS supports publish / subscribe message passing through the software bus.
- Adds functionality to FreeRTOS queues, increases overhead.
- Chart shows round trip
 messages passed between
 two applications.

FreeRTOS vs cFS Message Passing



Future Work

- 42 Simulator integration: http://fortytwospacecraftsimulation.sourceforge.net/
- cFS SDK
- Man Rated

Summary

- cFS is a mature framework
 - Strong heritage
 - Reduces personnel requirements
 - Available on a variety of platforms
 - Well suited to CubeSat missions
- Open Source (http://cfs.gsfc.nasa.gov/)
- Already being used on NASA CubeSats



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